

Lecture 6

Realization Theory and Subspace Methods for System Identification

- linear-quadratic stochastic control problem
- solution via dynamic programming

Linear stochastic system

- linear dynamical system, over finite time horizon:

$$x_{t+1} = Ax_t + Bu_t + w_t, \quad t = 0, \dots, N - 1$$

- w_t is the process noise or disturbance at time t
- w_t are IID with $\mathbf{E} w_t = 0$, $\mathbf{E} w_t w_t^T = W$
- x_0 is independent of w_t , with $\mathbf{E} x_0 = 0$, $\mathbf{E} x_0 x_0^T = X$

Control policies

- state-feedback control: $u_t = \phi_t(x_t)$, $t = 0, \dots, N - 1$
- $\phi_t : \mathbf{R}^n \rightarrow \mathbf{R}^m$ called the control **policy** at time t
- roughly speaking: we choose input *after* knowing the current state, but *before* knowing the disturbance
- closed-loop system is

$$x_{t+1} = Ax_t + B\phi_t(x_t) + w_t, \quad t = 0, \dots, N - 1$$

- $x_0, \dots, x_N, u_0, \dots, u_{N-1}$ are random

Stochastic control problem

- objective:

$$J = \mathbf{E} \left(\sum_{t=0}^{N-1} (x_t^T Q x_t + u_t^T R u_t) + x_N^T Q_f x_N \right)$$

with $Q, Q_f \geq 0, R > 0$

- J depends (in complex way) on control policies $\phi_0, \dots, \phi_{N-1}$
- linear-quadratic **stochastic control problem**: choose control policies $\phi_0, \dots, \phi_{N-1}$ to minimize J
(‘linear’ refers to the state dynamics; ‘quadratic’ to the objective)
- an infinite dimensional problem: variables are *functions* $\phi_0, \dots, \phi_{N-1}$

Solution via dynamic programming

- let $V_t(z)$ be optimal value of objective, from t on, starting at $x_t = z$
 - $V_N(z) = z^T Q_f z$
 - $J^* = \mathbf{E} V_0(x_0)$ (expectation over x_0)

- V_t can be found by backward recursion: for $t = N - 1, \dots, 0$

$$V_t(z) = z^T Q z + \inf_v \{ v^T R v + \mathbf{E} V_{t+1}(A z + B v + w_t) \}$$

- expectation is over w_t
- we do not know where we will land, when we take $u_t = v$

- optimal policies have form

$$\phi_t^*(x_t) = \operatorname{argmin}_v \{ v^T R v + \mathbf{E} V_{t+1}(A x_t + B v + w_t) \}$$

Explicit form

- let's show (via recursion) value functions are quadratic, with form

$$V_t(x_t) = x_t^T P_t x_t + q_t, \quad t = 0, \dots, N,$$

with $P_t \geq 0$

- $P_N = Q_N, q_N = 0$
- now assume that $V_{t+1}(z) = z^T P_{t+1} z + q_{t+1}$

- Bellman recursion is

$$\begin{aligned}
 V_t(z) &= z^T Q z + \inf_v \{v^T R v + \\
 &\quad \mathbf{E}((Az + Bv + w_t)^T P_{t+1} (Az + Bv + w_t) + q_{t+1})\} \\
 &= z^T Q z + \mathbf{Tr}(W P_{t+1}) + q_{t+1} + \\
 &\quad \inf_v \{v^T R v + (Az + Bv)^T P_{t+1} (Az + Bv)\}
 \end{aligned}$$

- we use $\mathbf{E}(w_t^T P_{t+1} w_t) = \mathbf{Tr}(W P_{t+1})$
- same recursion as deterministic LQR, with added constant

- optimal policy is linear state feedback: $\phi_t^*(x_t) = K_t x_t$,

$$K_t = -(B^T P_{t+1} B + R)^{-1} B^T P_{t+1} A$$

- same policy as deterministic LQR
- strangely, does not depend on X or W

- plugging in optimal w gives $V_t(z) = z^T P_t z + q_t$, with

$$P_t = A^T P_{t+1} A - A^T P_{t+1} B (B^T P_{t+1} B + R)^{-1} B^T P_{t+1} A + Q$$

$$q_t = q_{t+1} + \mathbf{Tr}(W P_{t+1})$$

- first recursion same as for deterministic LQR
- second term is just a running sum

- optimal cost is

$$\begin{aligned} J^* &= \mathbf{E} V_0(x_0) \\ &= \mathbf{Tr}(X P_0) + q_0 \\ &= \mathbf{Tr}(X P_0) + \sum_{t=1}^N \mathbf{Tr}(W P_t) \end{aligned}$$

- interpretation:

- $x_0^T P_0 x_0$ is optimal cost of deterministic LQR, with $w_0 = \dots = w_{N-1} = 0$

- $\mathbf{Tr}(X P_0)$ is average optimal LQR cost, with $w_0 = \dots = w_{N-1} = 0$

- $\mathbf{Tr}(W P_t)$ is average optimal LQR cost, for $\mathbf{E} x_t = 0$, $\mathbf{E} x_t x_t^T = W$, $w_t = \dots = w_{N-1} = 0$

Infinite horizon

- choose policies to minimize average stage cost

$$J = \lim_{N \rightarrow \infty} \frac{1}{N} \mathbf{E} \sum_{t=0}^{N-1} (x_t^T Q x_t + u_t^T R u_t)$$

- optimal average stage cost is

$$J^* = \mathbf{Tr}(W P_{\text{ss}})$$

where P_{ss} satisfies the ARE

$$P_{\text{ss}} = Q + A^T P_{\text{ss}} A - A^T P_{\text{ss}} B (R + B^T P_{\text{ss}} B)^{-1} B^T P_{\text{ss}} A$$

– optimal average stage cost doesn't depend on X

- (an) optimal policy is constant linear state feedback

$$u_t = K_{\text{ss}}x_t$$

where

$$K_{\text{ss}} = -(R + B^T P_{\text{ss}} B)^{-1} B^T P_{\text{ss}} A$$

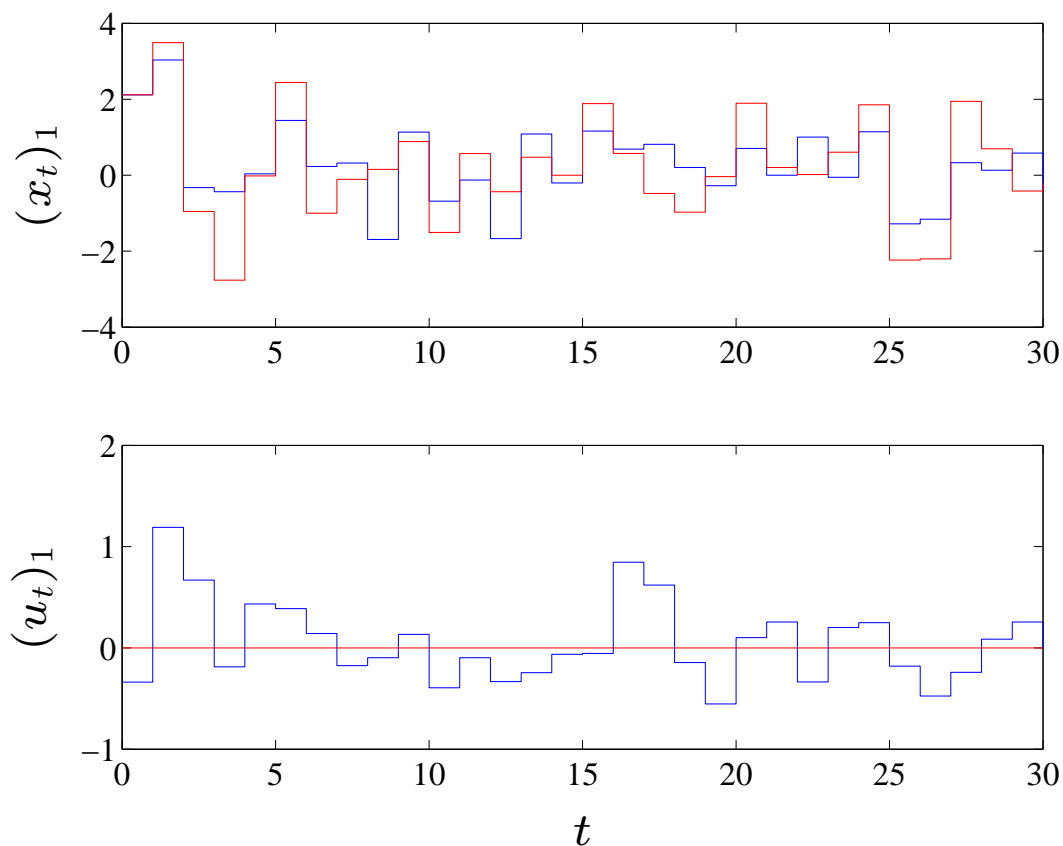
- K_{ss} is steady-state LQR feedback gain
- doesn't depend on X, W

Example

- system with $n = 5$ states, $m = 2$ inputs, horizon $N = 30$
- A, B chosen randomly; A scaled so $\max_i |\lambda_i(A)| < 1$
- $Q = I, Q_f = 10I, R = I$
- $x_0 \sim \mathcal{N}(0, X), X = 10I$
- $w_t \sim \mathcal{N}(0, W), W = 0.5I$

Sample trajectories

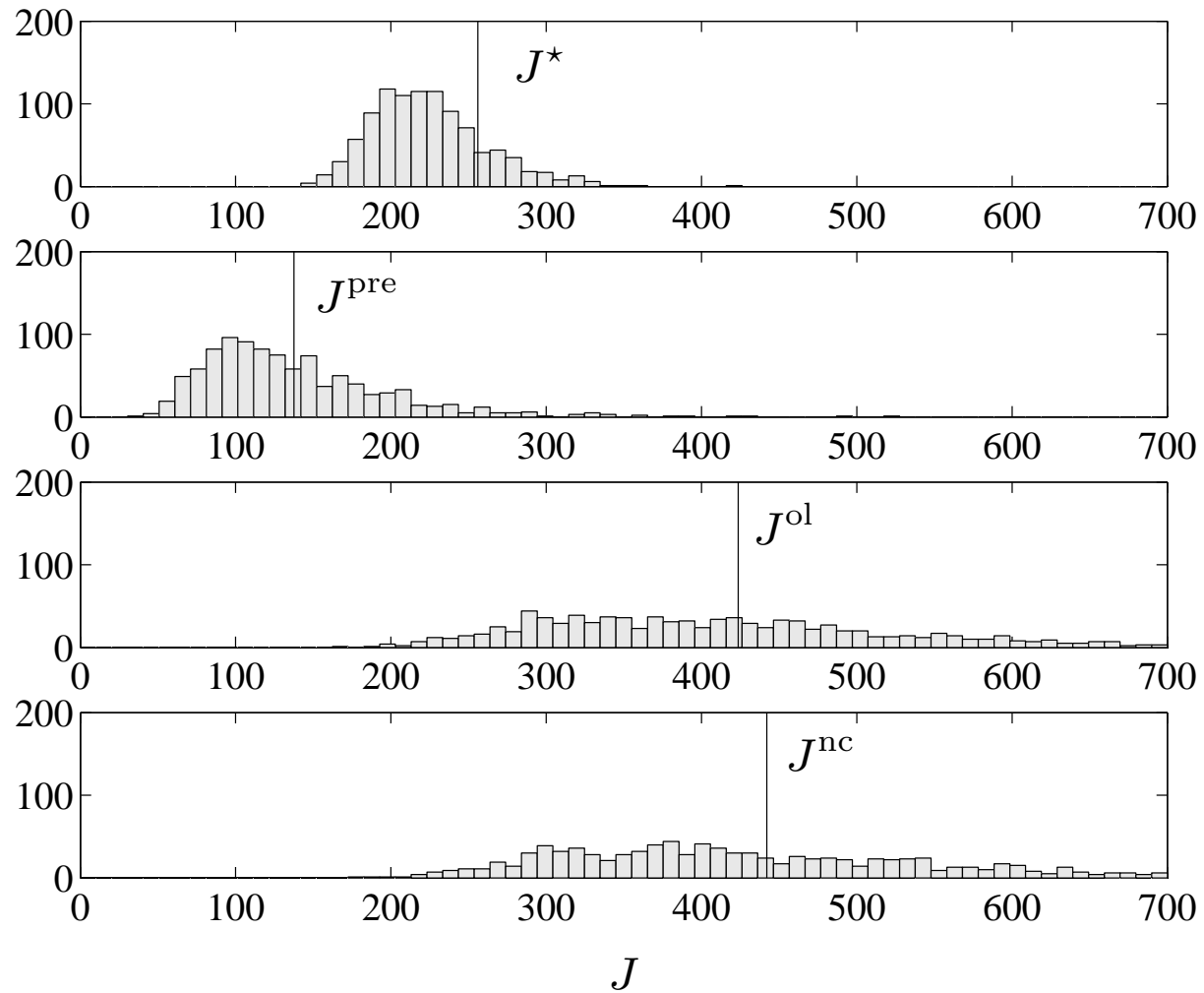
sample trace of $(x_t)_1$ and $(u_t)_1$



blue: optimal stochastic control, red: no control ($u_0 = \dots = u_{N-1} = 0$)

Cost histogram

cost histogram for 1000 simulations



Comparisons

we compared optimal stochastic control ($J^* = 224.2$) with

- 'prescient' control
 - decide input sequence with full knowledge of future disturbances
 - u_0, \dots, u_{N-1} computed assuming *all* w_t are known
 - $J^{\text{pre}} = 137.6$
- 'open-loop' control
 - u_0, \dots, u_{N-1} depend only on x_0
 - u_0, \dots, u_{N-1} computed assuming $w_0 = \dots = w_{N-1} = 0$
 - $J^{\text{ol}} = 423.7$
- no control
 - $u_0 = \dots = u_{N-1} = 0$
 - $J^{\text{nc}} = 442.0$