

# Disciplined Convex Programming and CVX

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# Outline

- cone program solvers
- modeling systems
- disciplined convex programming
- CVX (CVXPY, Convex.jl)

## Cone program solvers

- **LP solvers**
  - many, open source and commercial
- **cone solvers**
  - each handles combinations of a subset of LP, SOCP, SDP, EXP cones
  - open source: SDPT3, SeDuMi, CVXOPT, CSDP, ECOS, SCS, . . .
  - commercial: Mosek, Gurobi, Cplex, . . .
- you'll write a basic cone solver later in the course

## Transforming problems to cone form

- lots of tricks for transforming a problem into an equivalent cone program
  - introducing slack variables
  - introducing new variables that upper bound expressions
- these tricks greatly extend the applicability of cone solvers
- writing code to carry out this transformation is painful
- **modeling systems** automate this step

# Modeling systems

## a typical modeling system

- automates transformation to cone form; supports
  - declaring optimization variables
  - describing the objective function
  - describing the constraints
  - choosing (and configuring) the solver
- when given a problem instance, calls the solver
- interprets and returns the solver's status (optimal, infeasible, . . . )
- (when solved) transforms the solution back to original form

## Some current modeling systems

- AMPL & GAMS (proprietary)
  - developed in the 1980s, still widely used in traditional OR
  - no support for convex optimization
- YALMIP ('Yet Another LMI Parser', matlab)
  - first object-oriented convex optimization modeling system
- CVX (matlab)
- CVXPY (python, GPL)
- Convex.jl (Julia, GPL, merging into JUMP)
- CVX, CVXPY, and Convex.jl collectively referred to as CVX\*

## Disciplined convex programming

- describe objective and constraints using expressions formed from
  - a set of basic atoms (affine, convex, concave functions)
  - a restricted set of operations or rules (that preserve convexity)
- modeling system keeps track of affine, convex, concave expressions
- rules ensure that
  - expressions recognized as convex are convex
  - but, some convex expressions are not recognized as convex
- problems described using DCP are convex by construction
- all convex optimization modeling systems use DCP

# CVX

- uses DCP
- runs in Matlab, between the `cvx_begin` and `cvx_end` commands
- relies on SDPT3 or SeDuMi (LP/SOCP/SDP) solvers
- refer to user guide, online help for more info
- the CVX example library has more than a hundred examples



## Example: Constrained norm minimization

```
A = randn(5, 3);  
b = randn(5, 1);  
cvx_begin  
    variable x(3);  
    minimize(norm(A*x - b, 1))  
    subject to  
        -0.5 <= x;  
        x <= 0.3;  
cvx_end
```

- between `cvx_begin` and `cvx_end`, `x` is a CVX variable
- statement `subject to` does nothing, but can be added for readability
- inequalities are interpreted elementwise

## What CVX does

after `cvx_end`, CVX

- transforms problem into an LP
- calls solver SDPT3
- overwrites (object) `x` with (numeric) optimal value
- assigns problem optimal value to `cvx_optval`
- assigns problem status (which here is `Solved`) to `cvx_status`

(had problem been infeasible, `cvx_status` would be `Infeasible` and `x` would be NaN)

## Variables and affine expressions

- declare variables with `variable name[(dims)] [attributes]`
  - `variable x(3);`
  - `variable C(4,3);`
  - `variable S(3,3) symmetric;`
  - `variable D(3,3) diagonal;`
  - `variables y z;`
- form affine expressions
  - `A = randn(4, 3);`
  - `variables x(3) y(4);`
  - `3*x + 4`
  - `A*x - y`
  - `x(2:3)`
  - `sum(x)`

## Some functions

function	meaning	attributes
<code>norm(x, p)</code>	$\ x\ _p$	cvx
<code>square(x)</code>	$x^2$	cvx
<code>square_pos(x)</code>	$(x_+)^2$	cvx, nondecr
<code>pos(x)</code>	$x_+$	cvx, nondecr
<code>sum_largest(x, k)</code>	$x_{[1]} + \dots + x_{[k]}$	cvx, nondecr
<code>sqrt(x)</code>	$\sqrt{x} \quad (x \geq 0)$	ccv, nondecr
<code>inv_pos(x)</code>	$1/x \quad (x > 0)$	cvx, nonincr
<code>max(x)</code>	$\max\{x_1, \dots, x_n\}$	cvx, nondecr
<code>quad_over_lin(x, y)</code>	$x^2/y \quad (y > 0)$	cvx, nonincr in $y$
<code>lambda_max(X)</code>	$\lambda_{\max}(X) \quad (X = X^T)$	cvx
<code>huber(x)</code>	$\begin{cases} x^2, &  x  \leq 1 \\ 2 x  - 1, &  x  > 1 \end{cases}$	cvx

## Composition rules

- can combine atoms using valid composition rules, *e.g.*:
  - a convex function of an affine function is convex
  - the negative of a convex function is concave
  - a convex, nondecreasing function of a convex function is convex
  - a concave, nondecreasing function of a concave function is concave

## Composition rules — multiple arguments

- for convex  $h$ ,  $h(g_1, \dots, g_k)$  is recognized as convex if, for each  $i$ ,
  - $g_i$  is affine, or
  - $g_i$  is convex and  $h$  is nondecreasing in its  $i$ th arg, or
  - $g_i$  is concave and  $h$  is nonincreasing in its  $i$ th arg
- for concave  $h$ ,  $h(g_1, \dots, g_k)$  is recognized as concave if, for each  $i$ ,
  - $g_i$  is affine, or
  - $g_i$  is convex and  $h$  is nonincreasing in  $i$ th arg, or
  - $g_i$  is concave and  $h$  is nondecreasing in  $i$ th arg

## Valid (recognized) examples

$u, v, x, y$  are scalar variables;  $X$  is a symmetric  $3 \times 3$  variable

- convex:

- `norm(A*x - y) + 0.1*norm(x, 1)`
- `quad_over_lin(u - v, 1 - square(v))`
- `lambda_max(2*X - 4*eye(3))`
- `norm(2*X - 3, 'fro')`

- concave:

- `min(1 + 2*u, 1 - max(2, v))`
- `sqrt(v) - 4.55*inv_pos(u - v)`

## Rejected examples

$u, v, x, y$  are scalar variables

- neither convex nor concave:
  - `square(x) - square(y)`
  - `norm(A*x - y) - 0.1*norm(x, 1)`
- rejected due to limited DCP ruleset:
  - `sqrt(sum(square(x)))` (is convex; could use `norm(x)`)
  - `square(1 + x^2)` (is convex; could use `square_pos(1 + x^2)`, or `1 + 2*pow_pos(x, 2) + pow_pos(x, 4)`)



## Sets

- some constraints are more naturally expressed with convex sets
- sets in CVX work by creating unnamed variables constrained to the set
- examples:
  - `semidefinite(n)`
  - `nonnegative(n)`
  - `simplex(n)`
  - `lorentz(n)`
- `semidefinite(n)`, say, returns an unnamed (symmetric matrix) variable that is constrained to be positive semidefinite

## Using the semidefinite cone

variables:  $X$  (symmetric matrix),  $z$  (vector),  $t$  (scalar)

constants:  $A$  and  $B$  (matrices)

- $X == \text{semidefinite}(n)$ 
  - means  $X \in \mathbf{S}_+^n$  (or  $X \succeq 0$ )
- $A*X*A' - X == B*\text{semidefinite}(n)*B'$ 
  - means  $\exists Z \succeq 0$  so that  $AXA^T - X = BZB^T$
- $[X \ z; \ z' \ t] == \text{semidefinite}(n+1)$ 
  - means  $\begin{bmatrix} X & z \\ z^T & t \end{bmatrix} \succeq 0$

## Objectives and constraints

- **objective** can be
  - minimize(convex expression)
  - maximize(concave expression)
  - omitted (feasibility problem)
- **constraints** can be
  - convex expression  $\leq$  concave expression
  - concave expression  $\geq$  convex expression
  - affine expression  $=$  affine expression
  - omitted (unconstrained problem)

## More involved example

```
A = randn(5);
A = A'*A;
cvx_begin
    variable X(5, 5) symmetric;
    variable y;
    minimize(norm(X) - 10*sqrt(y))
    subject to
        X - A == semidefinite(5);
        X(2,5) == 2*y;
        X(3,1) >= 0.8;
        y <= 4;
cvx_end
```

## Defining new functions

- can make a new function using existing atoms
- **example:** the convex deadzone function

$$f(x) = \max\{|x| - 1, 0\} = \begin{cases} 0, & |x| \leq 1 \\ x - 1, & x > 1 \\ 1 - x, & x < -1 \end{cases}$$

- create a file `deadzone.m` with the code

```
function y = deadzone(x)
y = max(abs(x) - 1, 0)
```

- `deadzone` makes sense both within and outside of CVX

## Defining functions via incompletely specified problems

- suppose  $f_0, \dots, f_m$  are convex in  $(x, z)$
- let  $\phi(x)$  be optimal value of convex problem, with variable  $z$  and parameter  $x$

$$\begin{aligned} & \text{minimize} && f_0(x, z) \\ & \text{subject to} && f_i(x, z) \leq 0, \quad i = 1, \dots, m \\ & && A_1 x + A_2 z = b \end{aligned}$$

- $\phi$  is a convex function
- problem above sometimes called *incompletely specified* since  $x$  isn't (yet) given
- an incompletely specified concave maximization problem defines a concave function

## CVX functions via incompletely specified problems

```
implement in cvx with
function cvx_optval = phi(x)
cvx_begin
    variable z;
    minimize(f0(x, z))
    subject to
        f1(x, z) <= 0; ...
        A1*x + A2*z == b;
cvx_end
```

- function `phi` will work for numeric `x` (by solving the problem)
- function `phi` can also be used inside a CVX specification, wherever a convex function can be used

## Simple example: Two element max

- create file max2.m containing

```
function cvx_optval = max2(x, y)
cvx_begin
    variable t;
    minimize(t)
    subject to
        x <= t;
        y <= t;
cvx_end
```

- the constraints define the epigraph of the max function
- could add logic to return  $\max(x, y)$  when  $x, y$  are numeric (otherwise, an LP is solved to evaluate the max of two numbers!)



## A more complex example

- $f(x) = x + x^{1.5} + x^{2.5}$ , with  $\text{dom } f = \mathbf{R}_+$ , is a convex, monotone increasing function
- its inverse  $g = f^{-1}$  is concave, monotone increasing, with  $\text{dom } g = \mathbf{R}_+$
- there is no closed form expression for  $g$
- $g(y)$  is optimal value of problem

$$\begin{array}{ll} \text{maximize} & t \\ \text{subject to} & t_+ + t_+^{1.5} + t_+^{2.5} \leq y \end{array}$$

(for  $y < 0$ , this problem is infeasible, so optimal value is  $-\infty$ )

- implement as
 

```

function cvx_optval = g(y)
cvx_begin
    variable t;
    maximize(t)
    subject to
        pos(t) + pow_pos(t, 1.5) + pow_pos(t, 2.5) <= y;
cvx_end
      
```
- use it as an ordinary function, as in  $g(14.3)$ , or within CVX as a concave function:
 

```

cvx_begin
    variables x y;
    minimize(quad_over_lin(x, y) + 4*x + 5*y)
    subject to
        g(x) + 2*g(y) >= 2;
cvx_end
      
```

## Example

- optimal value of LP

$$f(c) = \inf\{c^T x \mid Ax \preceq b\}$$

is concave function of  $c$

- by duality (assuming feasibility of  $Ax \preceq b$ ) we have

$$f(c) = \sup\{-\lambda^T b \mid A^T \lambda + c = 0, \lambda \succeq 0\}$$

- define  $f$  in CVX as

```
function cvx_optval = lp_opt_val(A,b,c)
cvx_begin
    variable lambda(length(b));
    maximize(-lambda'*b);
    subject to
        A'*lambda + c == 0; lambda >= 0;
cvx_end
```

- in `lp_opt_val(A,b,c)`  $A$ ,  $b$  must be constant;  $c$  can be affine

## CVX hints/warnings

- watch out for `=` (assignment) versus `==` (equality constraint)
- `X >= 0`, with matrix `X`, is an elementwise inequality
- `X >= semidefinite(n)` means: `X` is elementwise larger than some positive semidefinite matrix (which is likely not what you want)
- writing `subject to` is unnecessary (but can look nicer)
- many problems traditionally stated using convex quadratic forms can be posed as norm problems (which can have better numerical properties):  
 $x' * P * x \leq 1$  can be replaced with `norm(chol(P)*x) <= 1`