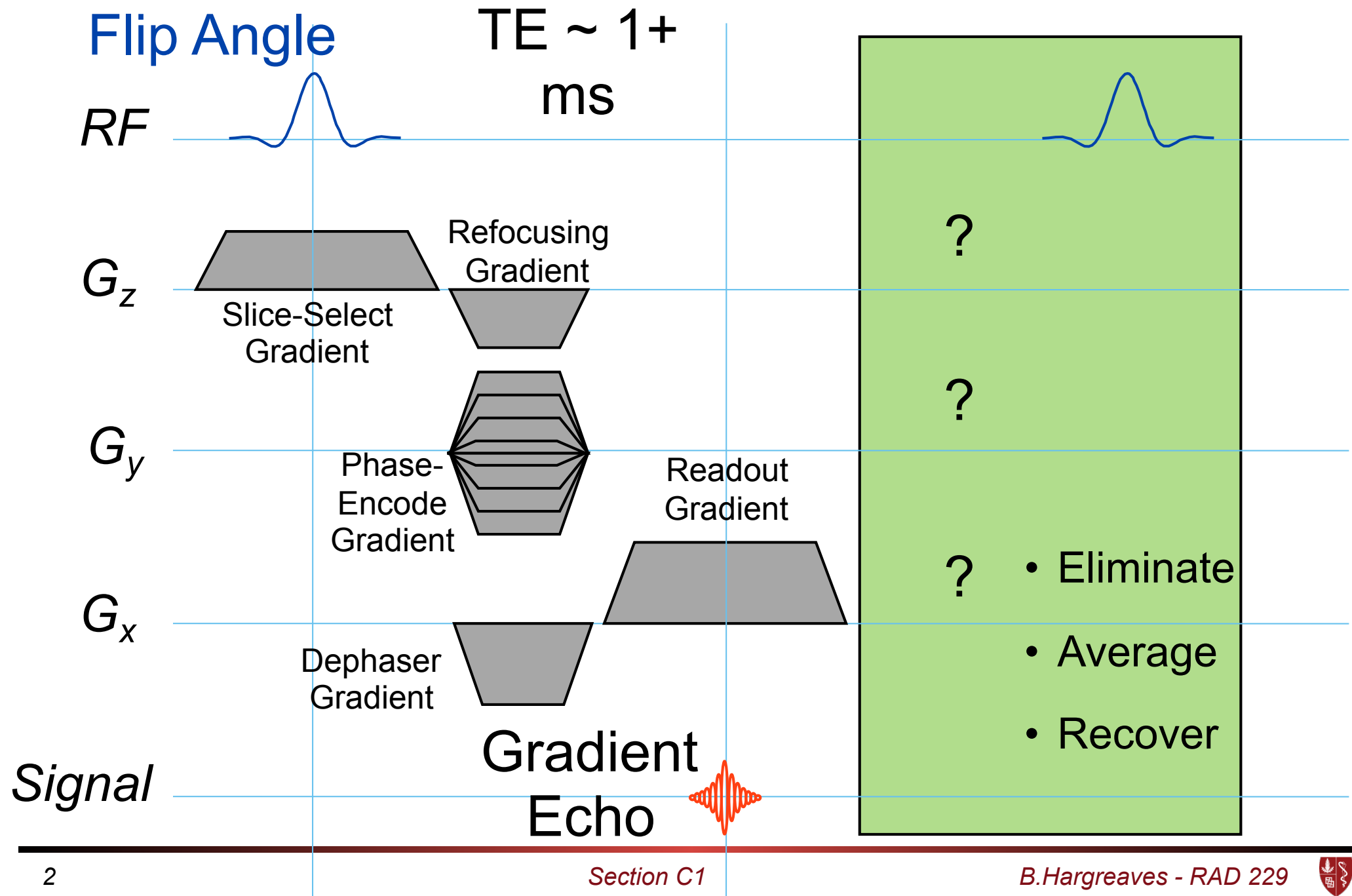


Gradient Echo Sequences

- Balanced SSFP
- Gradient Spoiled Sequences
- RF Spoiled Sequences
- Variations
 - Double-echo, Reversed
 - UTE, BOLD, T2*

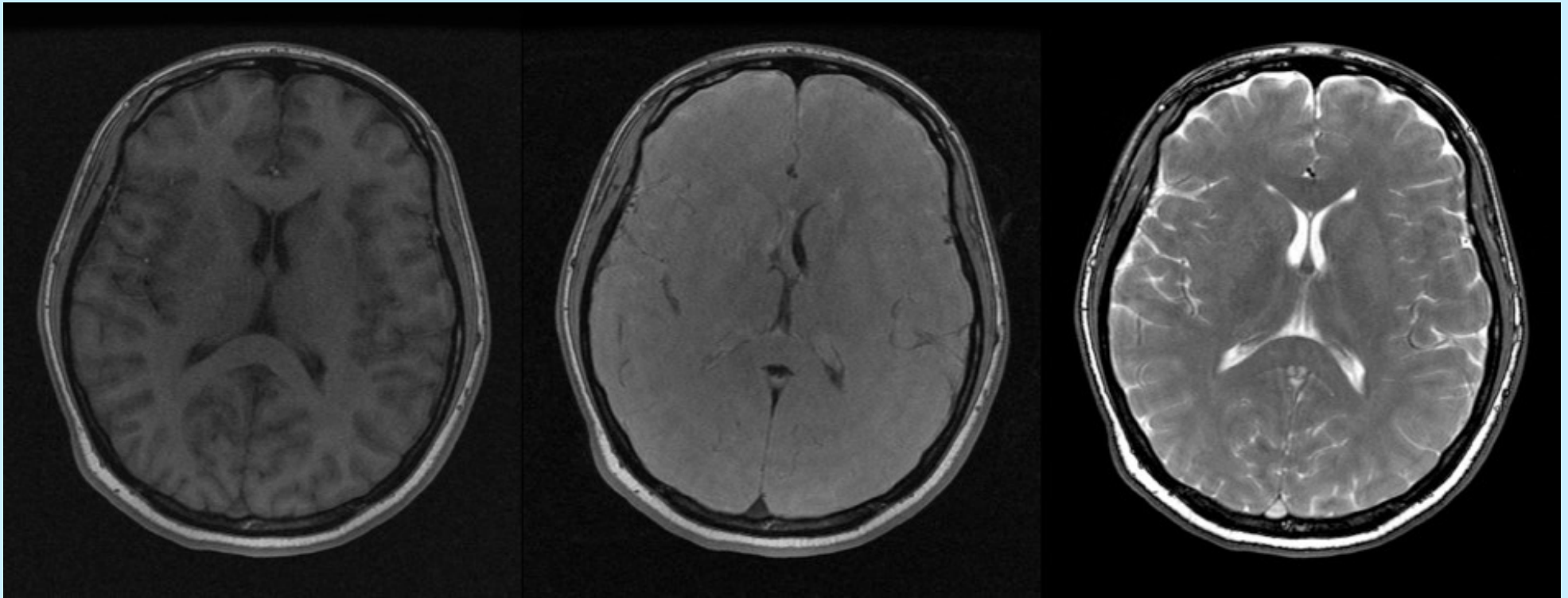


Gradient Echo Pulse Sequence



Contrast Example

- Contrast based solely on end-of-TR action



Balanced SSFP

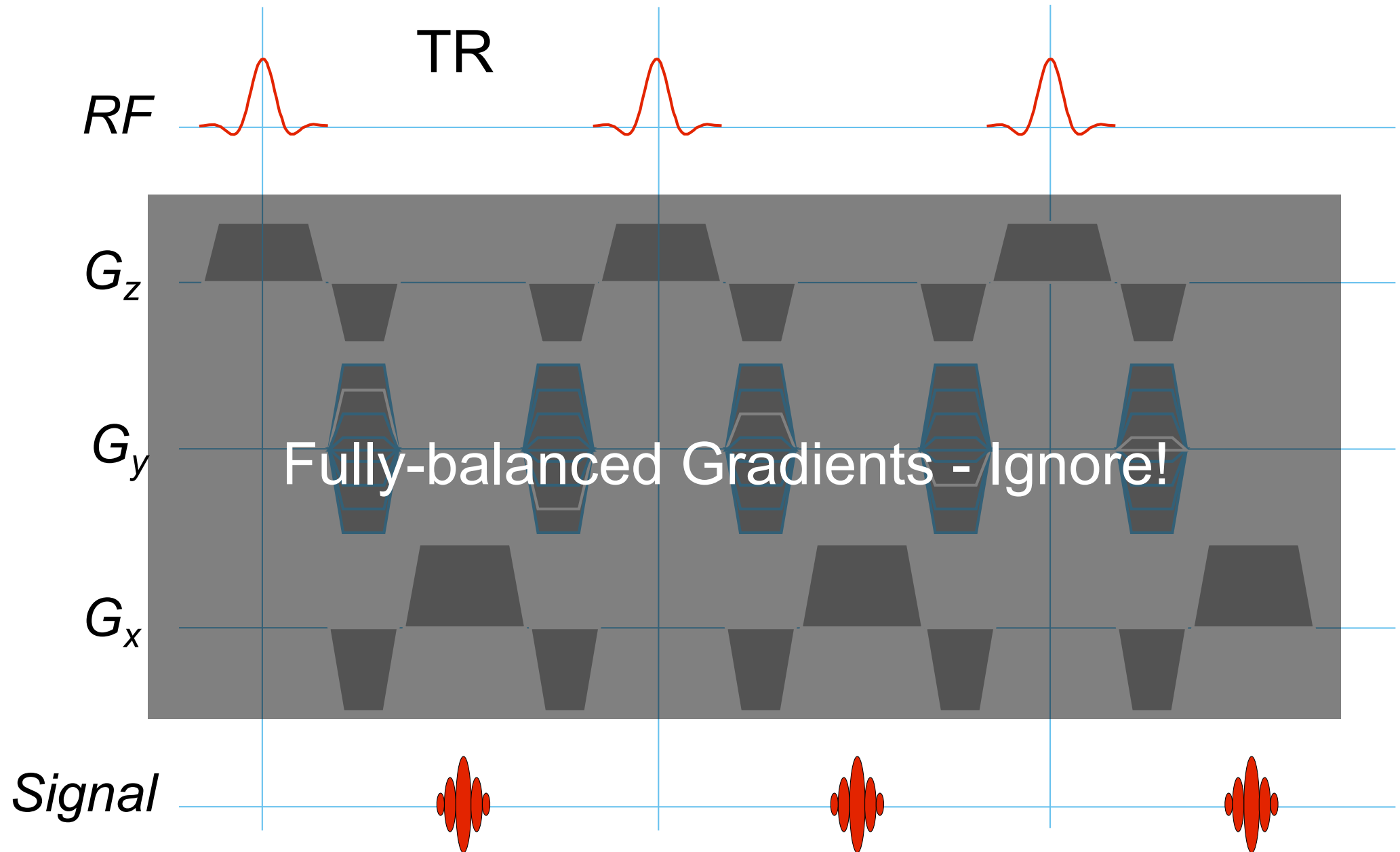
- Goal: Maximize signal
 - Steady-state on-resonance
 - Steady-state off-resonance
 - Flip-angle effects
 - Transients

True-FISP, FIESTA, balanced FFE, BASG

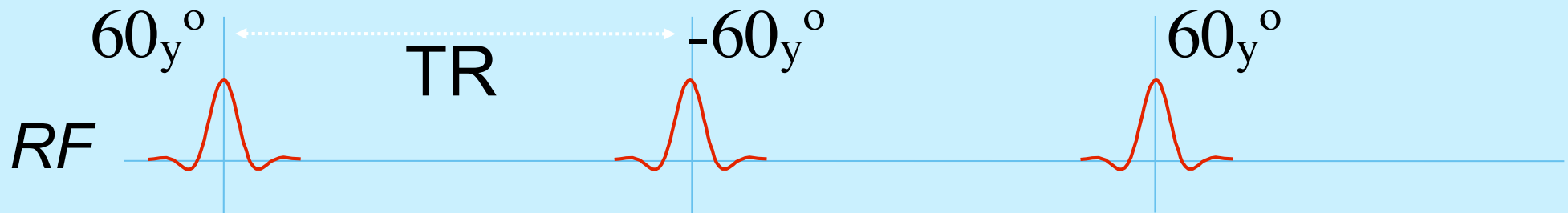
Oppelt 1986, Duerk 1997



Balanced SSFP

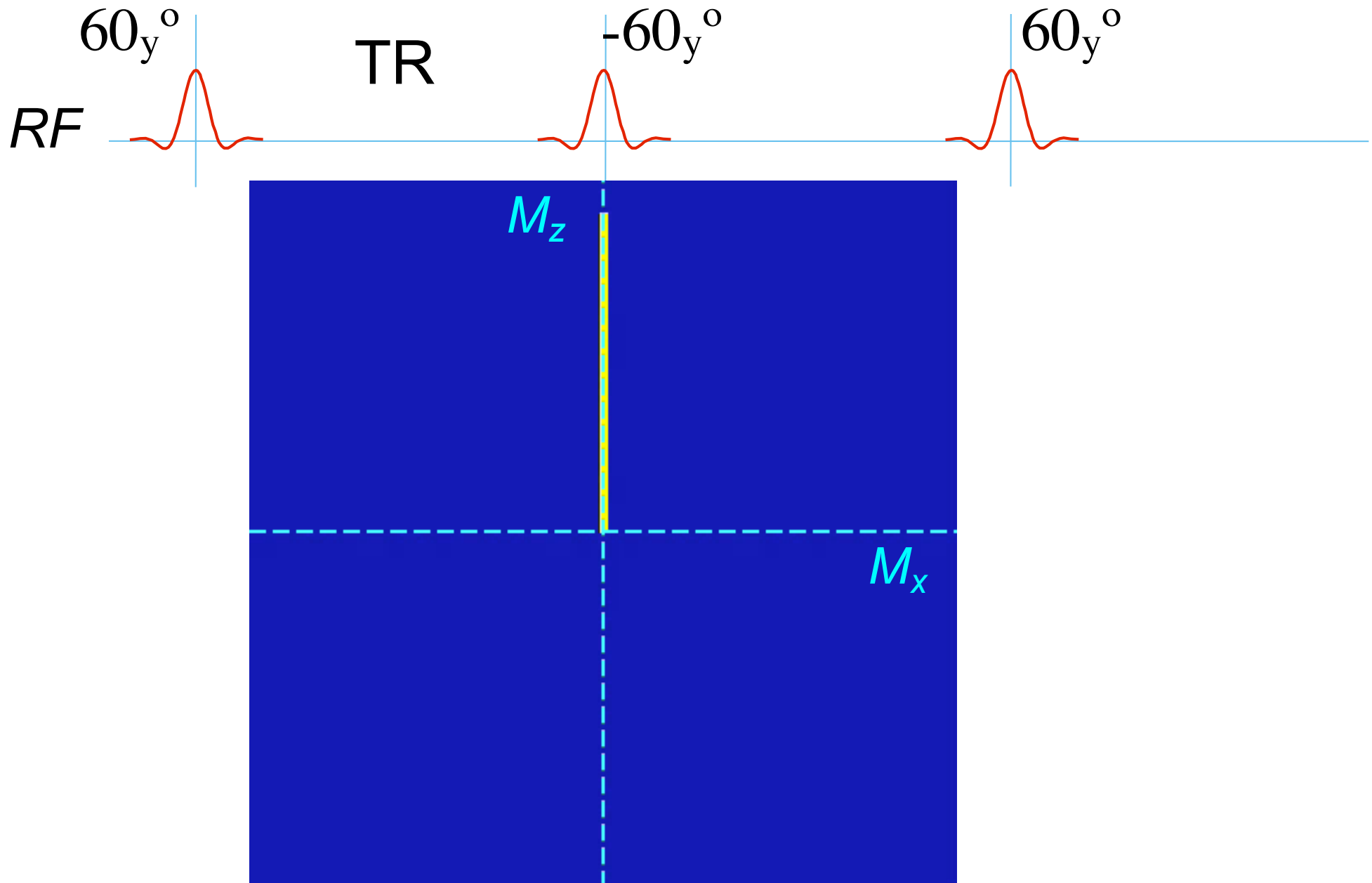


Balanced SSFP

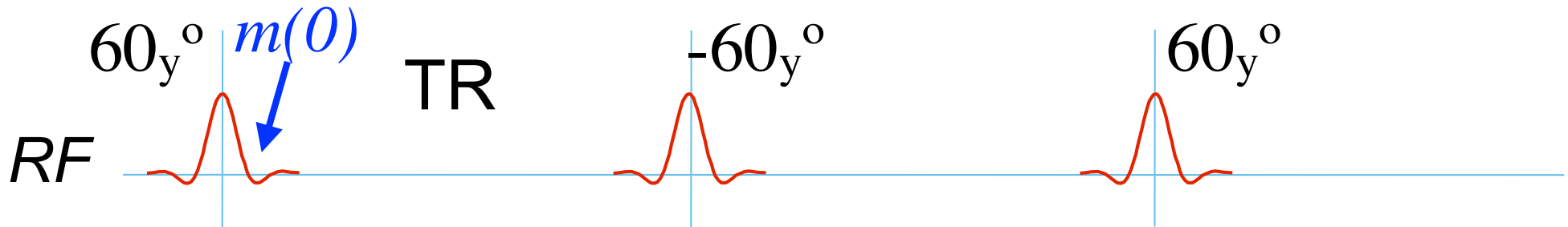


- So what happens here?

Balanced SSFP



Matrix Derivation



- Sequence: $E_{Relaxation} - R_z(180^\circ) - R_y(\alpha)$
 - Note $R_z(180^\circ)$ lets us do this over only 1TR
- $m(0) = R_y(\alpha) R_z(180^\circ) E m(0) + R_y(\alpha) [0;0;1-E_1]$
 - Note: Could do as 2x2 formulation (no m_y)

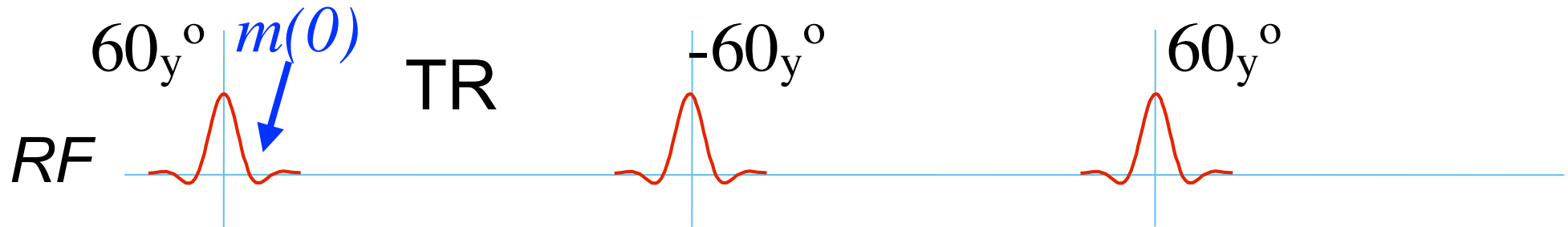
$$\begin{bmatrix} 1 + E_2 \cos \alpha & 0 & -E_1 \sin \alpha \\ 0 & 1 + E_2 & 0 \\ -E_2 \sin \alpha & 0 & 1 - E_1 \cos \alpha \end{bmatrix} m(0) = \begin{bmatrix} \sin \alpha (1 - E_1) \\ 0 \\ \cos \alpha (1 - E_1) \end{bmatrix}$$

Some algebra...

$$m(0) = \frac{1 - E_1}{1 + \cos \alpha (E_2 - E_1) - E_1 E_2} \begin{bmatrix} \sin \alpha \\ 0 \\ E_2 + \cos \alpha \end{bmatrix}$$



Matrix Derivation (cont)



$$m(0) = \frac{1 - E_1}{1 + \cos \alpha (E_2 - E_1) - E_1 E_2} \begin{bmatrix} \sin \alpha \\ 0 \\ E_2 + \cos \alpha \end{bmatrix}$$

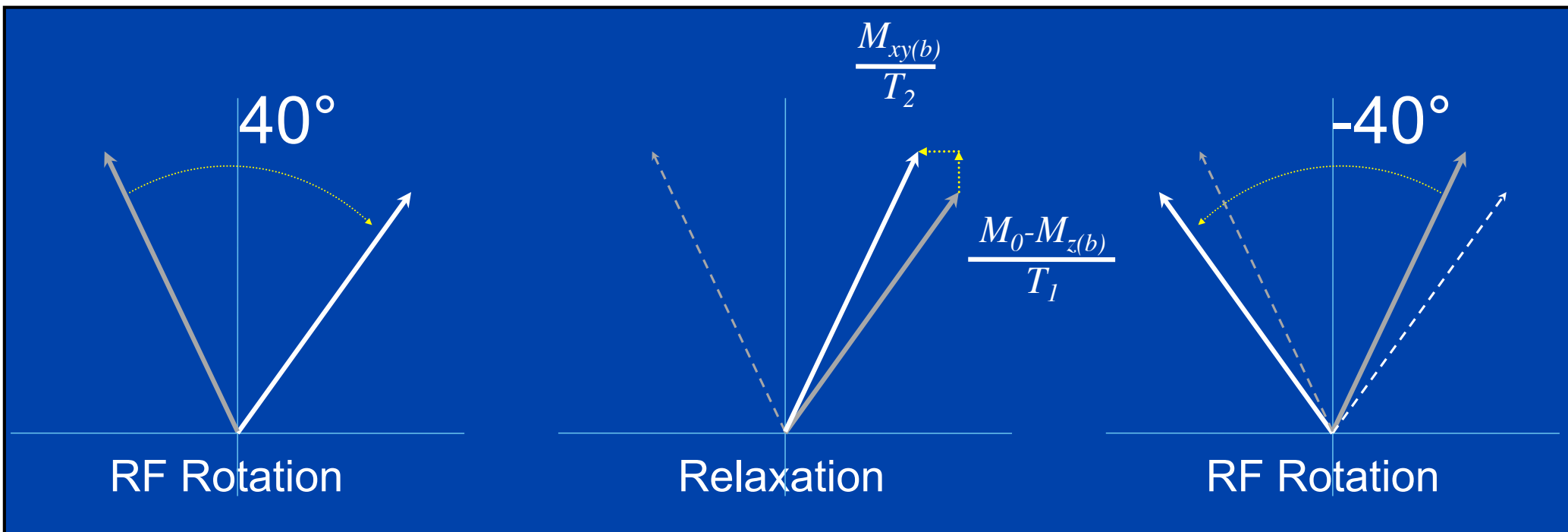
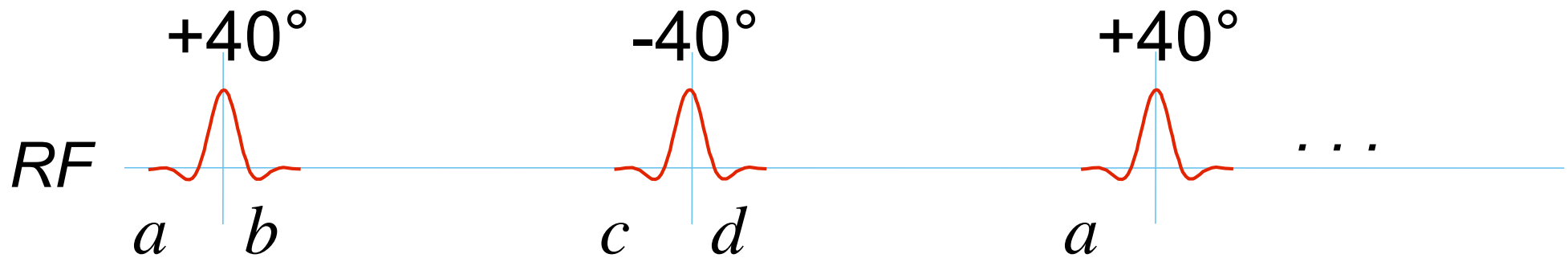


$$(E_2 \approx 1) \quad \frac{\sin \alpha}{E_2 + \cos \alpha} = \tan(\alpha/2) = \frac{m_x}{m_z}$$

- Steady-state $m(0)$ is tilted by $\alpha/2$ (good!)
- If $E_2=0$, same as excitation-recovery (good!)



Example: Alternating RF, No precession

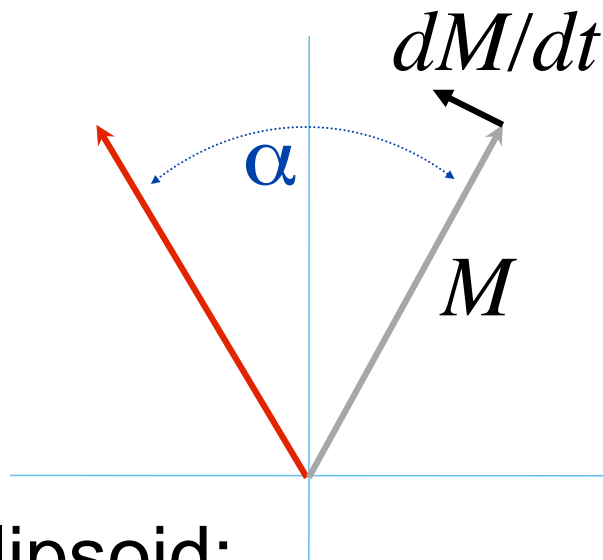


- Intuition: Relaxation does not change length much over TR

Length Solution

- If Relaxation does not change length:

$$dM/dt \cdot M = 0$$



$$\frac{-M_x}{T_2} M_x + \frac{-M_y}{T_2} M_y + \frac{M_0 - M_z}{T_1} M_z = 0$$

$\times T_1$ & Rearrange...

$$\left(M_z - \frac{M_0}{2}\right)^2 + \frac{M_x^2 + M_y^2}{T_2/T_1} = \left(\frac{M_0}{2}\right)^2$$

- Ellipsoid:

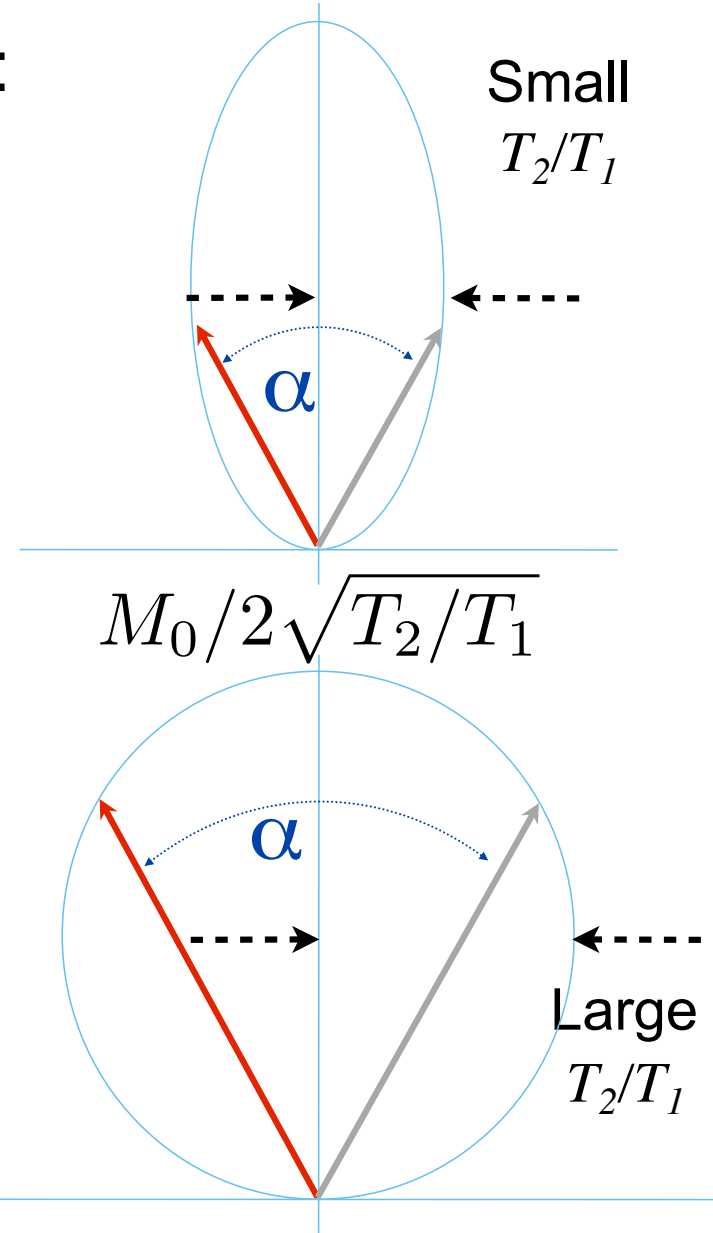
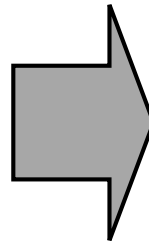
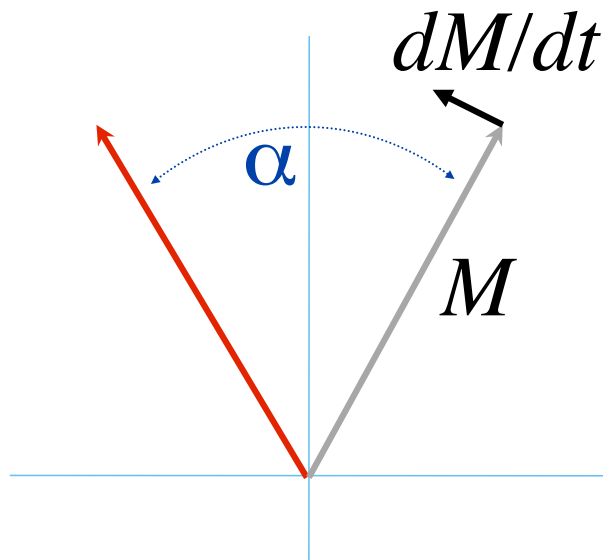
- height M_0 , half-width (signal) $M_0/2\sqrt{T_2/T_1}$

- T_2/T_1 contrast!

Full Solution

- If Relaxation does not change length:

$$dM/dt \cdot M = 0$$

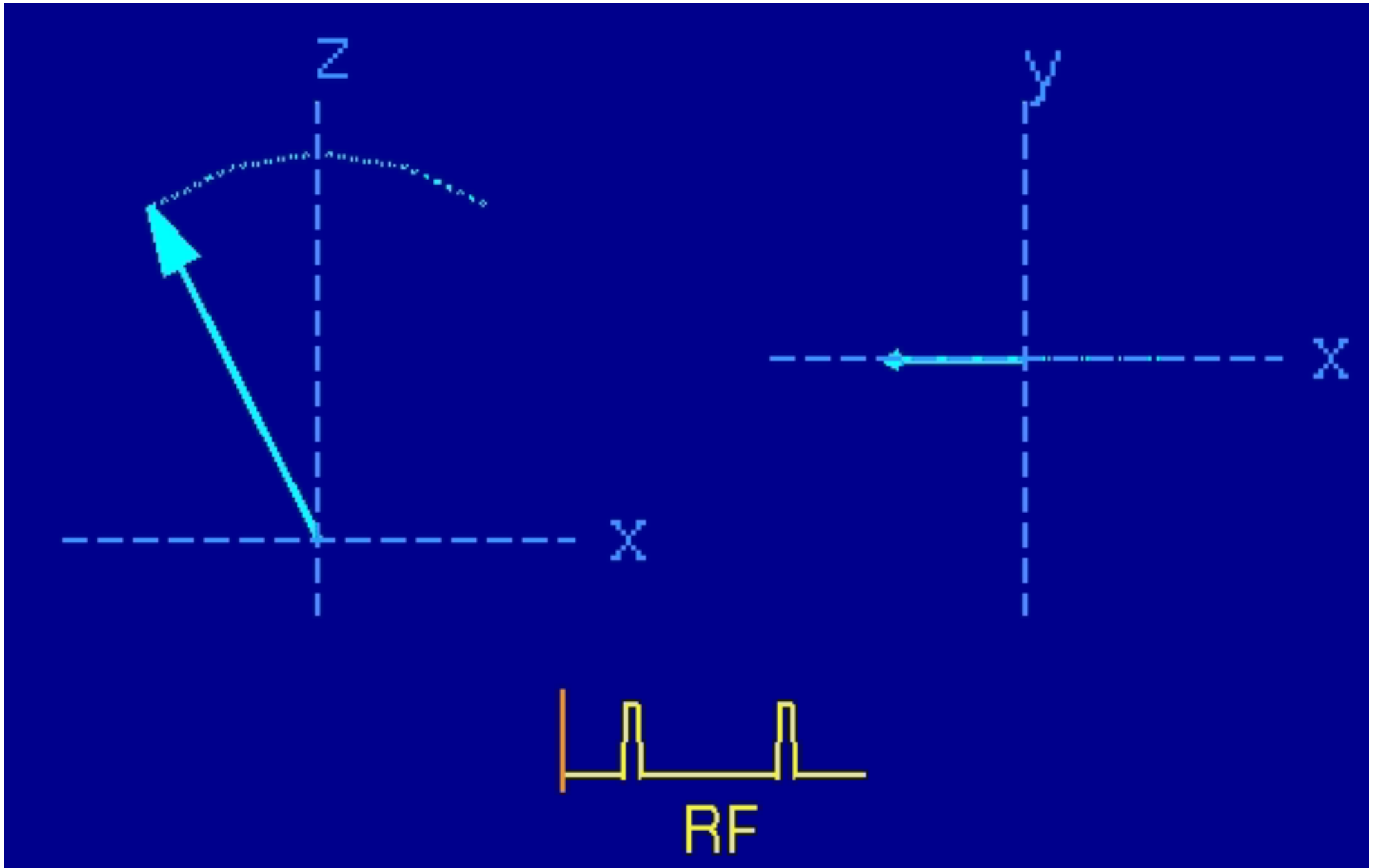


- Length: Ellipsoid intersection
- Direction: $\alpha/2$ angle from M_z

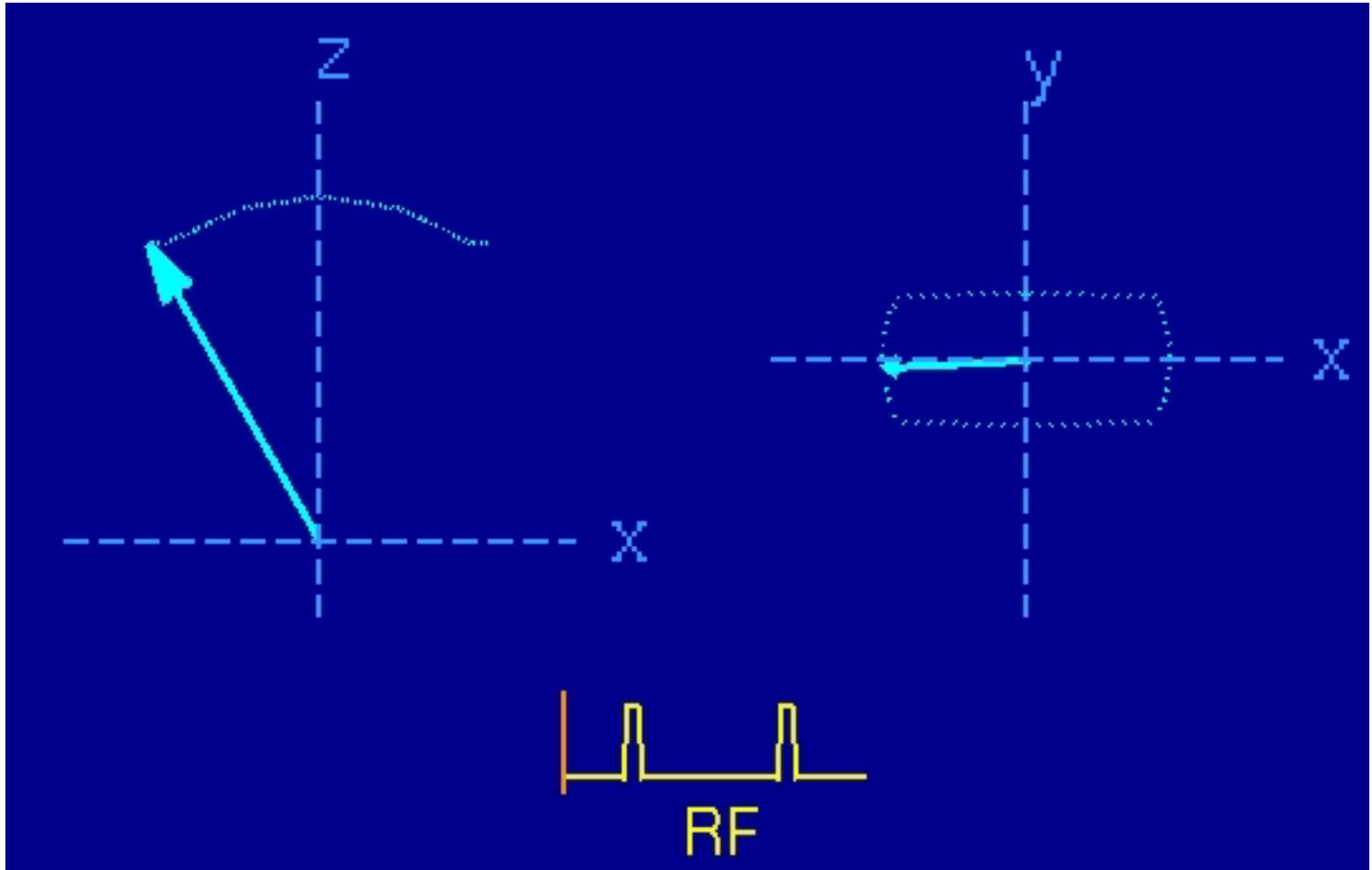
Signal Question



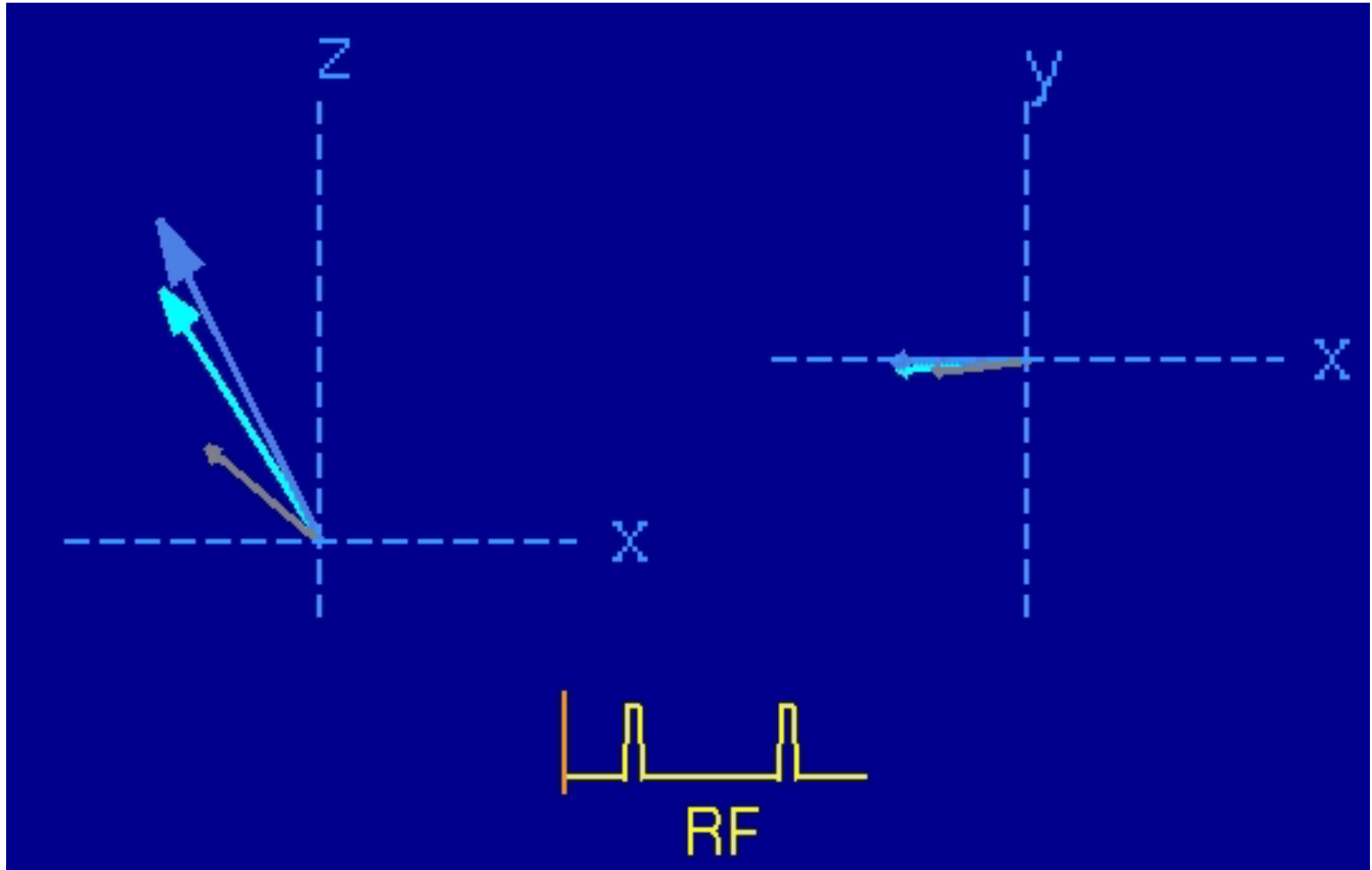
Steady State: No Precession



Off-Resonance: Precession

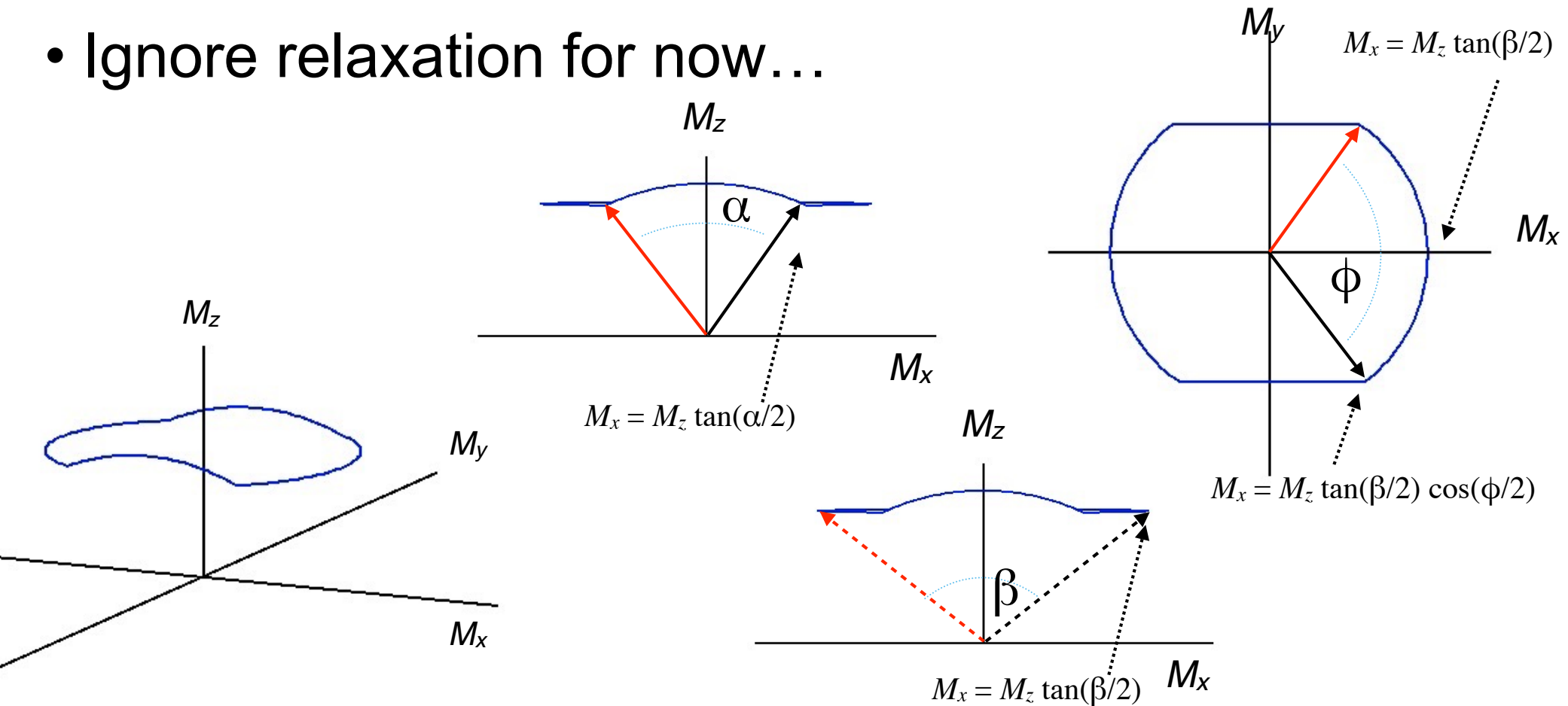


Increasing Precession



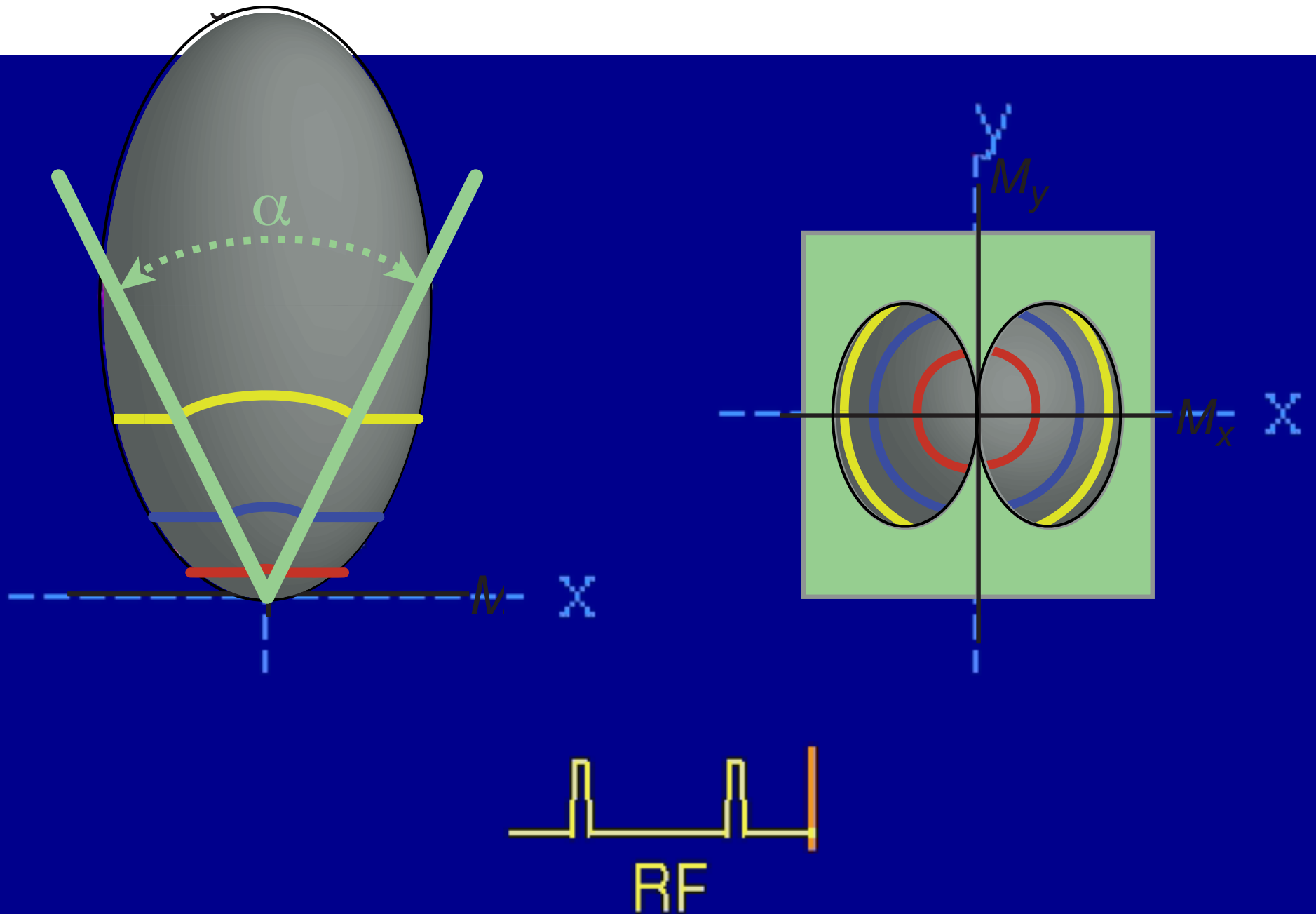
bSSFP: RF, Relaxation and Precession

- RF is balanced by relaxation and precession
- Length is still relatively unchanged over TR
- Ignore relaxation for now...

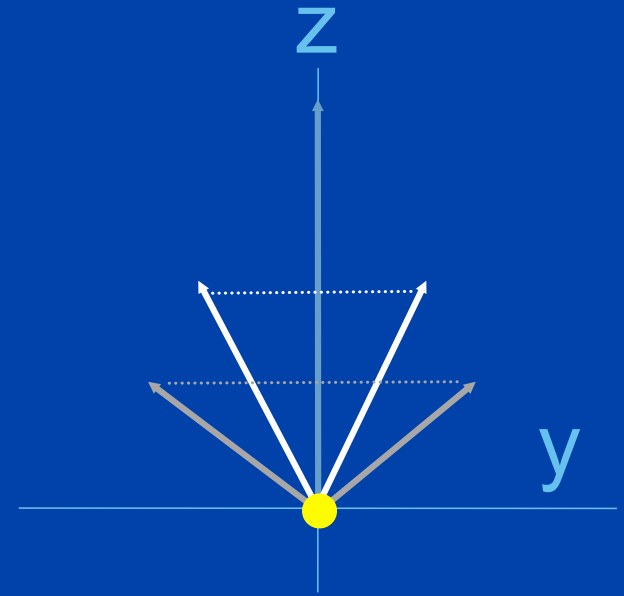
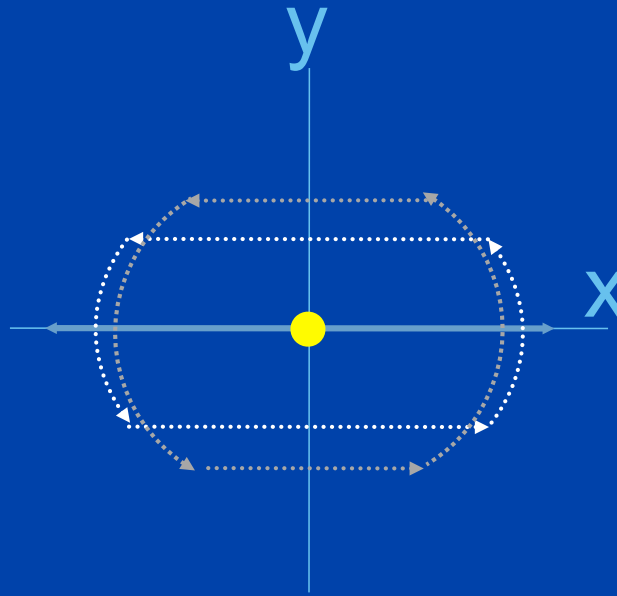
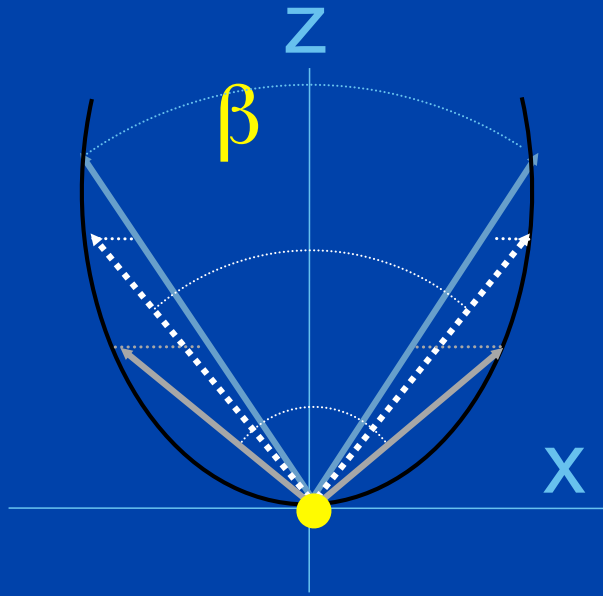


$$\tan(\alpha/2) = \tan(\beta/2) \cos(\phi/2)$$

Balanced SSFP (FIESTA)



Precession and “Effective flip angle”



- Larger precession gives a larger “effective flip,” β
- $\tan(\alpha/2) = \tan(\beta/2) \cos(\phi/2)$
- $\beta \geq \alpha$
- Can replace flip (α) with effective flip (β) for all calculations
- Limiting case (•) where $\beta = 180^\circ$

(Schmitt MRM 2006,
Zun, ISMRM 2006)

“Ellipsoid” Derivation of Signal

- Starting with ellipsoid: $\left(M_z - \frac{M_0}{2}\right)^2 + \frac{M_x^2 + M_y^2}{T_2/T_1} = \left(\frac{M_0}{2}\right)^2$

$$M_{xy} = M \sin(\beta/2)$$

$$M_z = M \cos(\beta/2)$$

$$\left[M \cos(\beta/2) - \frac{M_0}{2}\right]^2 + \frac{M^2 \sin^2(\beta/2)}{T_2/T_1} = \left[\frac{M_0}{2}\right]^2$$

$$M^2 \cos^2(\beta/2) + (T_1/T_2)M^2 \sin^2(\beta/2) = M M_0 \cos(\beta/2)$$

$$M \sin(\beta/2) = \frac{M_0 \cos(\beta/2) \sin(\beta/2)}{\cos^2(\beta/2) + (T_1/T_2) \sin^2(\beta/2)}$$

$$S = \frac{M_0}{\cot(\beta/2) + (T_1/T_2) \tan(\beta/2)}$$

- Signal drops with increasing T_1/T_2
- At $\beta=180^\circ$ signal is 0. At $\beta=90^\circ$, $T_1=T_2$, $S=M_0/2$



Ellipsoid vs Matrix Derivation

Ellipsoid:

$$S = \frac{M_0}{\cot(\beta/2) + (T_1/T_2) \tan(\beta/2)}$$

Matrix: $m(0) = \frac{1 - E_1}{1 + \cos \alpha (E_2 - E_1) - E_1 E_2} \begin{bmatrix} \sin \alpha \\ 0 \\ E_2 + \cos \alpha \end{bmatrix}$

Approximate $E_{1,2} = \exp(-TR/T_{1,2}) \sim (1 - TR/T_{1,2})$, neglect $TR^2/(T_1 T_2)$

=> If $\beta = \alpha$ then the two equations (for $S = M_{xy}$) give the same result.

Substitute $E_{1,2}$,
Divide out TR/T_1

$$m(0) = \frac{\sin \alpha}{(1 + \cos \alpha) + (T_1/T_2)(1 - \cos \alpha)}$$

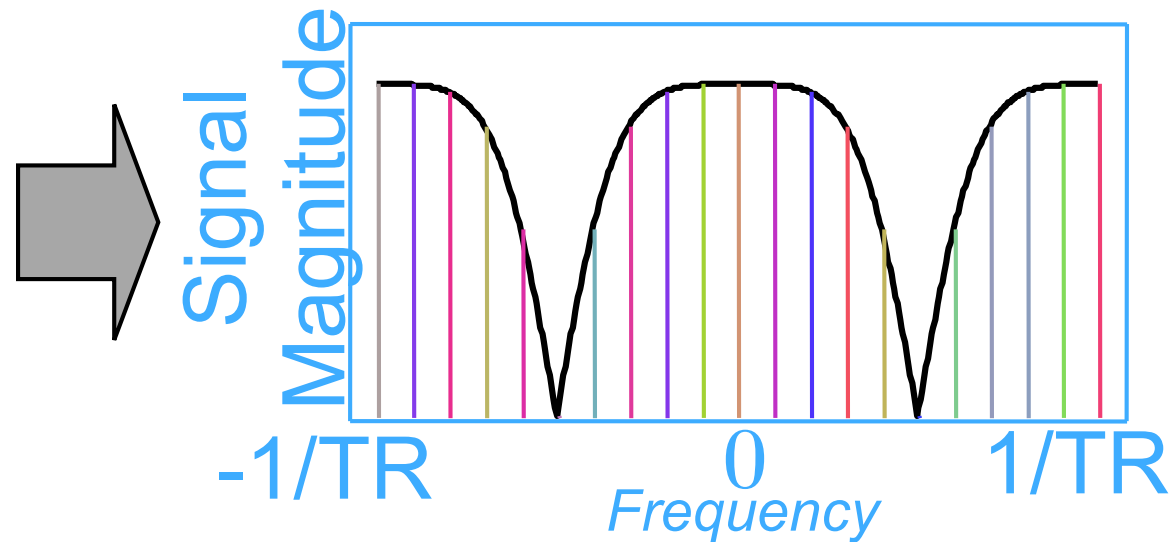
Divide out
 $\sin(\alpha/2)\cos(\alpha/2)$:

$$m(0) = \frac{2 \sin(\alpha/2) \cos(\alpha/2)}{2 \cos^2(\alpha/2) + (T_1/T_2) 2 \sin^2(\alpha/2)}$$



Signal vs Precession/Frequency

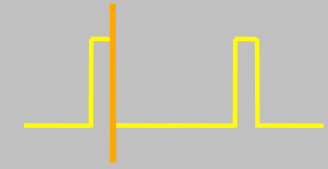
Freeman 1971



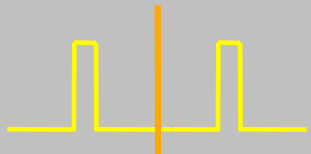
Signal depends on many factors:

- *Resonant frequency*
- T1, T2 (contrast)
- TR, TE
- RF flip / phase

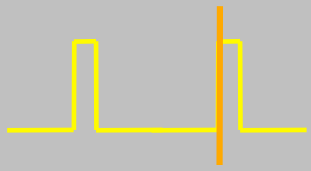
Signal vs Frequency: Phase



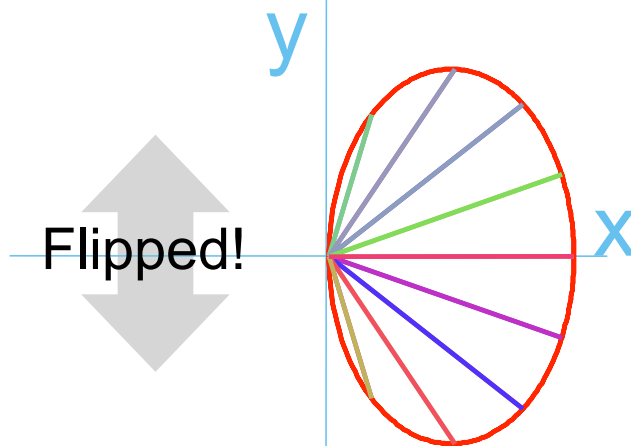
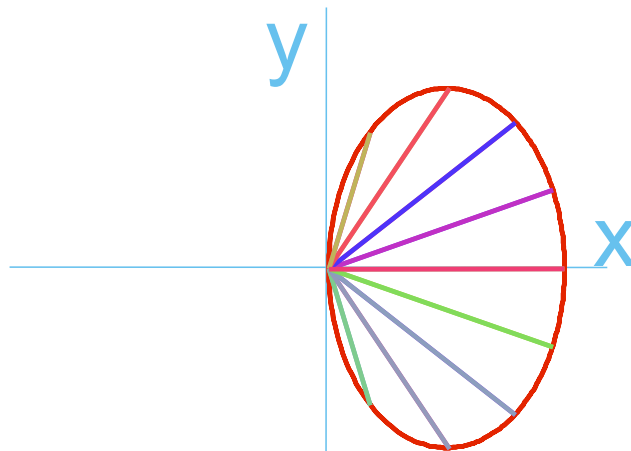
Post-RF



Center

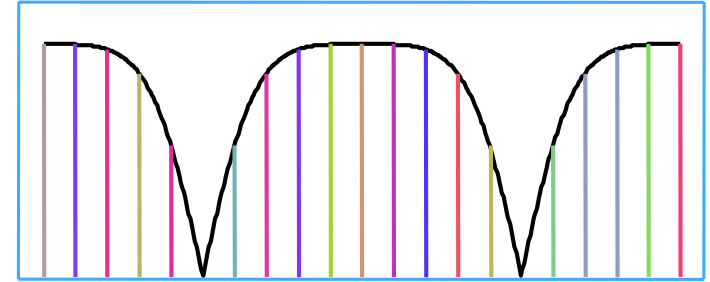


Pre-RF

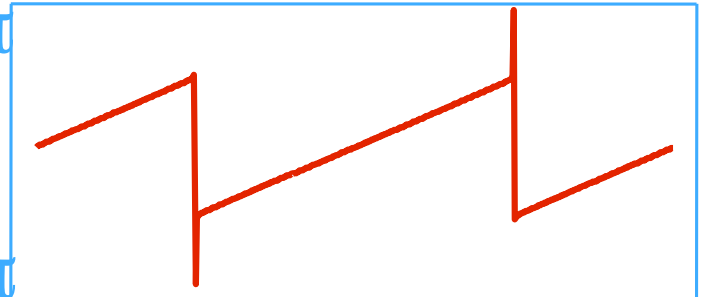


Flipped!

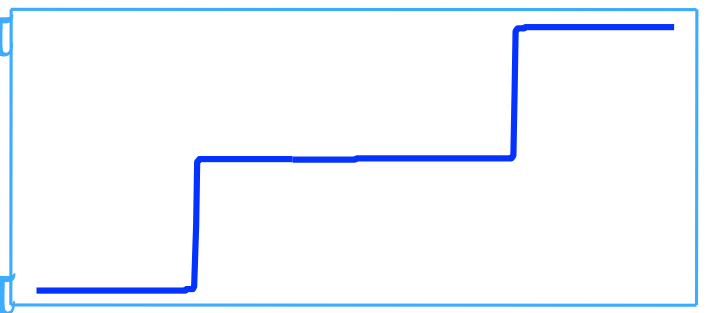
Magnitude



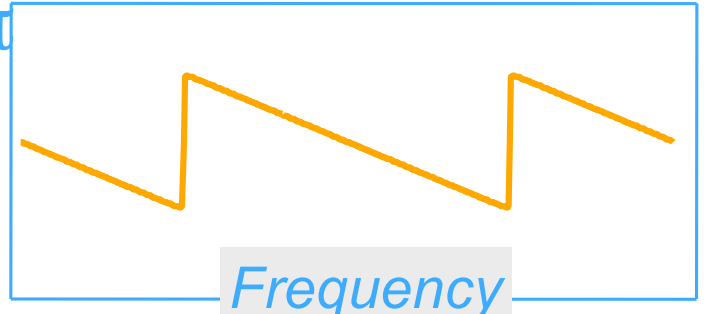
Phase π



Phase π



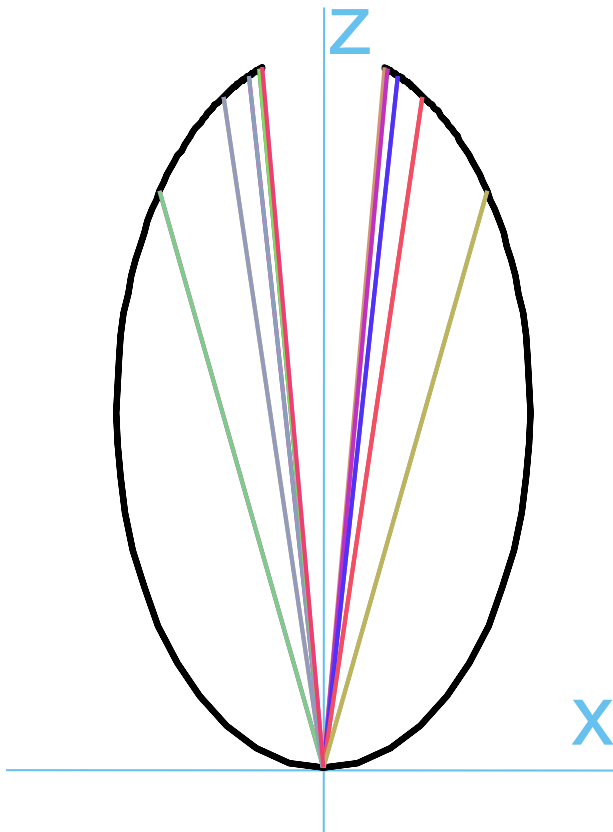
Phase π



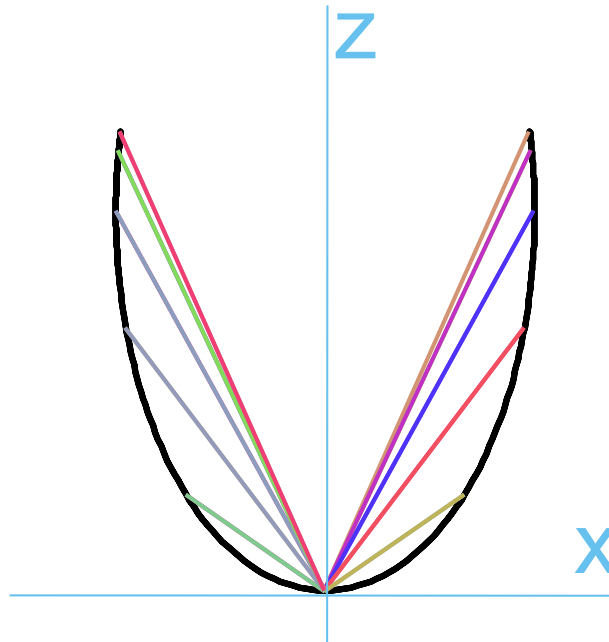
Frequency

Flip angle effects

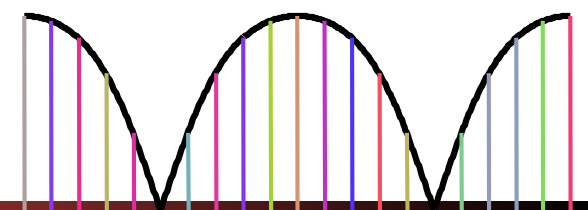
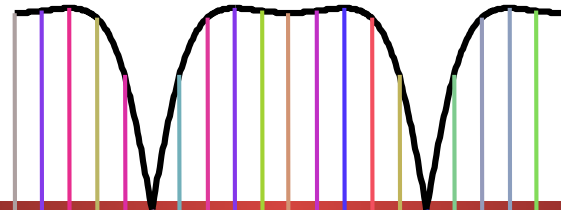
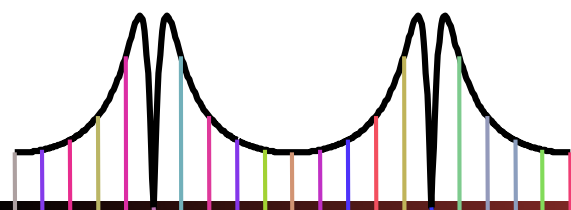
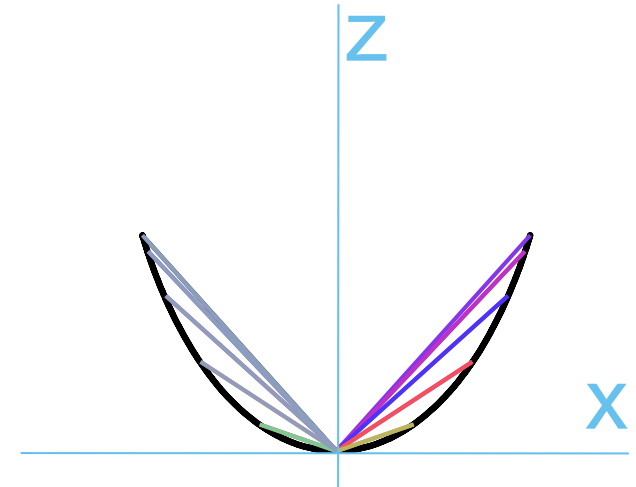
10° Flip



50° Flip



90° Flip

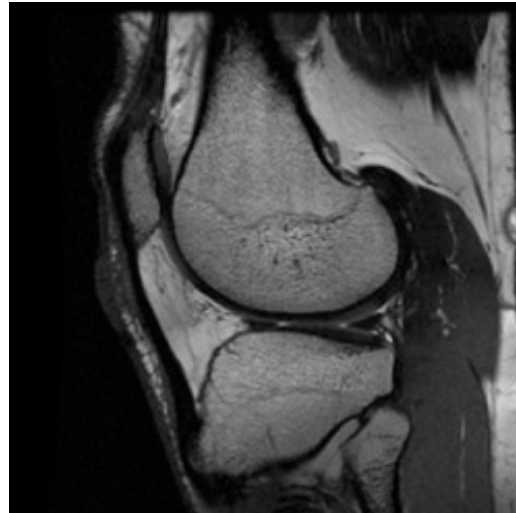


bSSFP Dark Bands

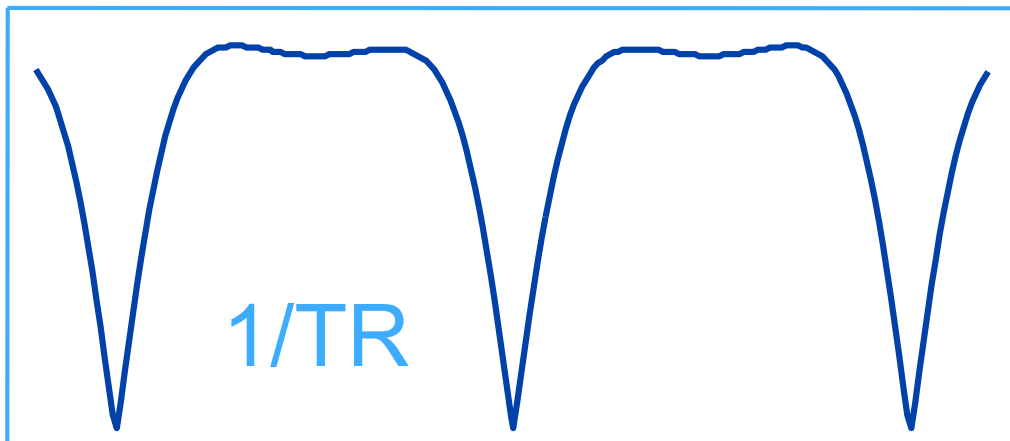
Must limit precession:

Short TR

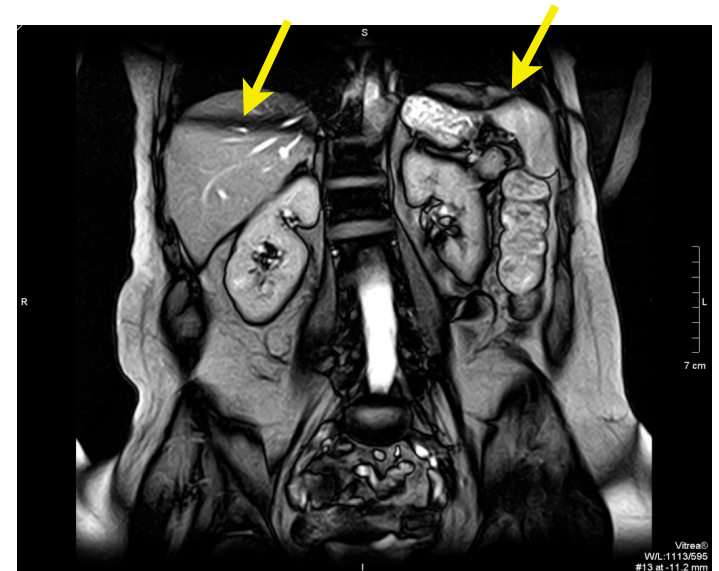
Limits resolution



Signal Magnitude

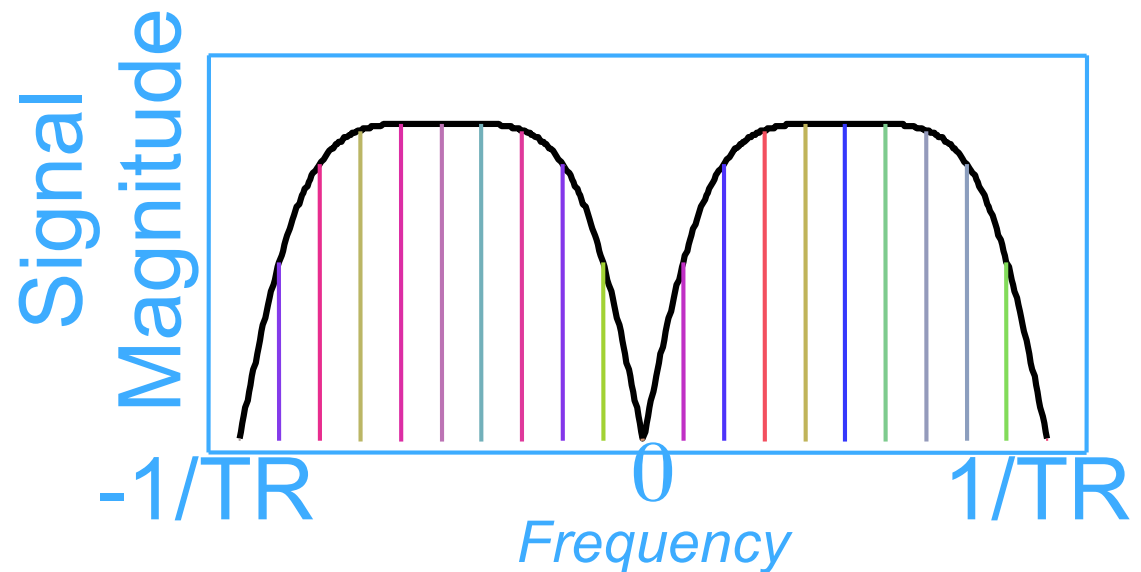
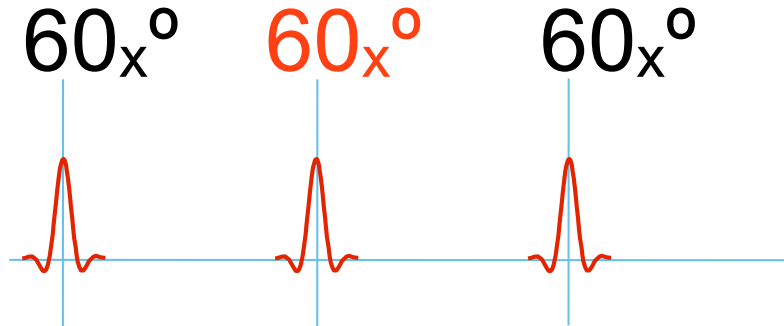
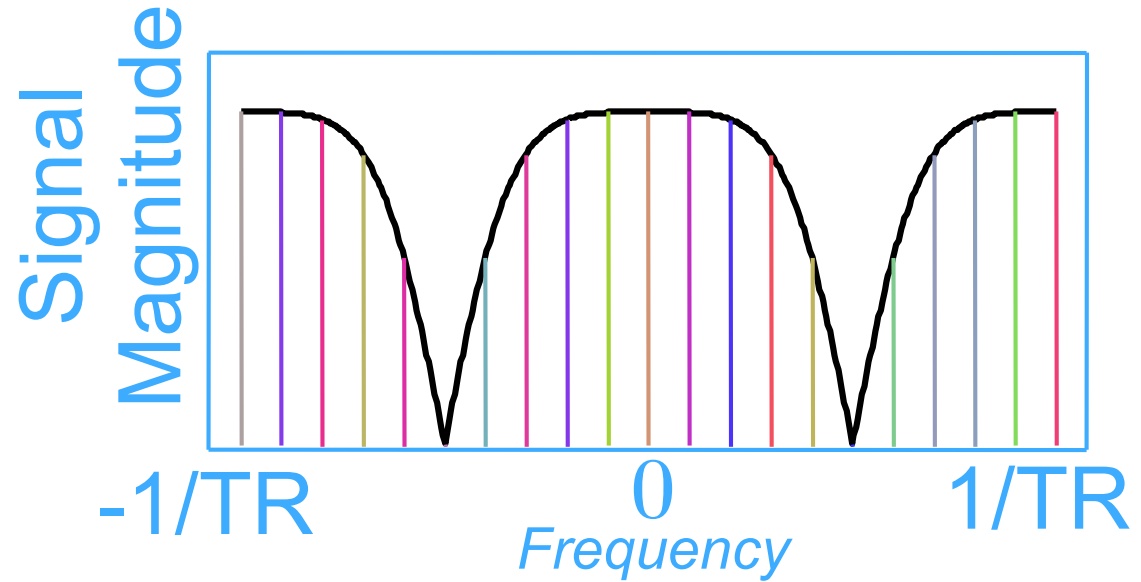
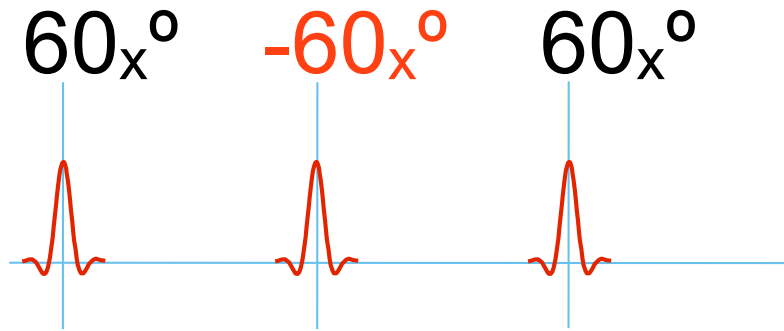


Frequency



Phase Cycling

Hinshaw 1976

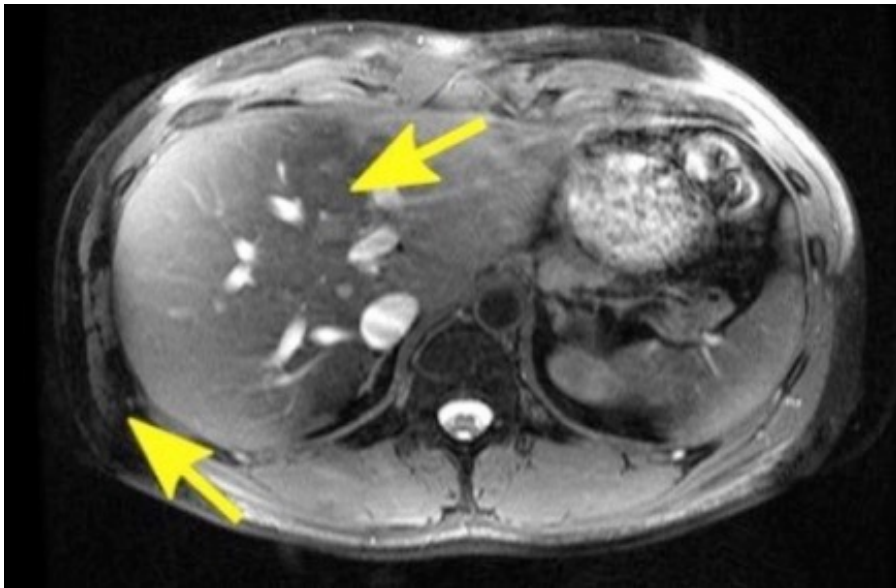


Review Question: Phase Cycling

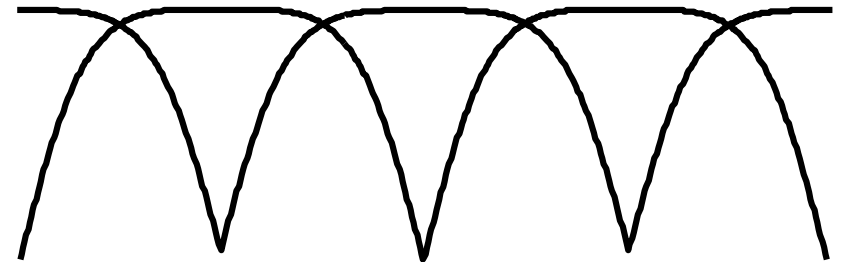
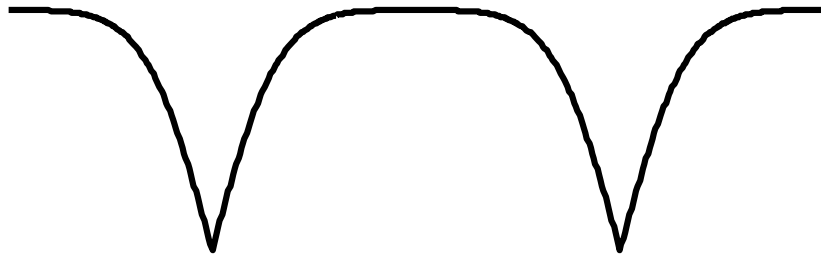
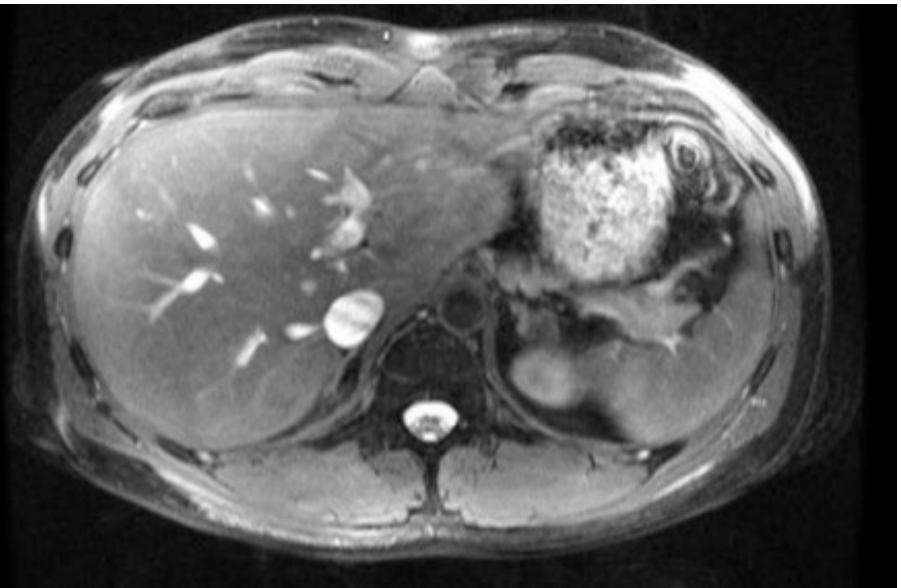


Balanced SSFP Abdomen Example

Alternating RF



Combined Acquisition



Matrix Solutions

Apply 3x3 matrix scheme:

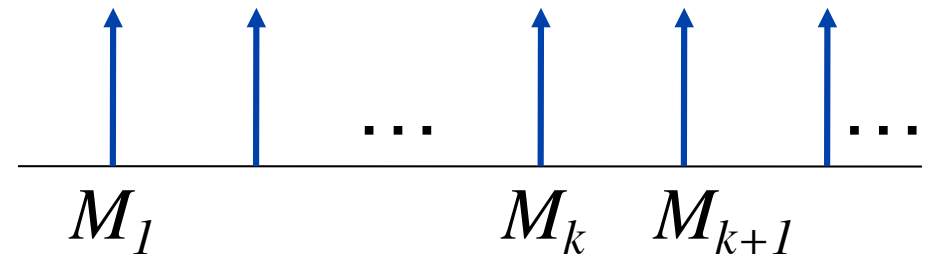
$$M_{k+1} = A M_k + B \quad [1]$$

In steady-state:

$$M_{ss} = A M_{ss} + B \quad [2]$$

$$M_{k+1} - M_{ss} = A(M_k - M_{ss}) \quad [1-2]$$

(Jaynes 1955)



Consider Eigenvector Decomposition:

$$A = V \Lambda V^{-1} \quad M_{k+1} - M_{ss} = (V \Lambda) V^{-1} (M_k - M_{ss})$$

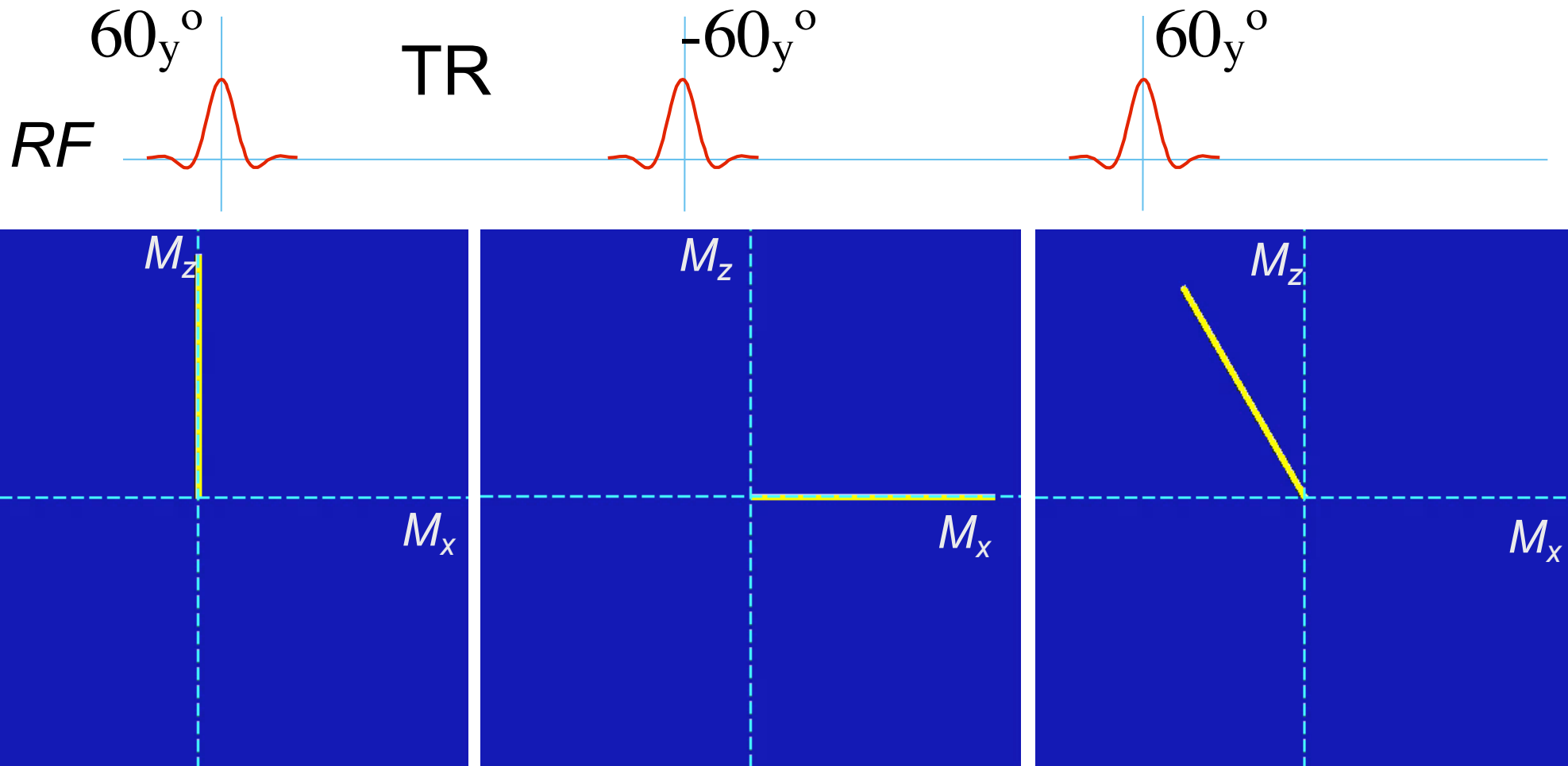
At least one eigenvector/value is real.

Others often oscillatory and die out in steady state

Note in [2] A is mostly rotation, B is small, so M_{ss} lies almost along the real-valued eigenvector

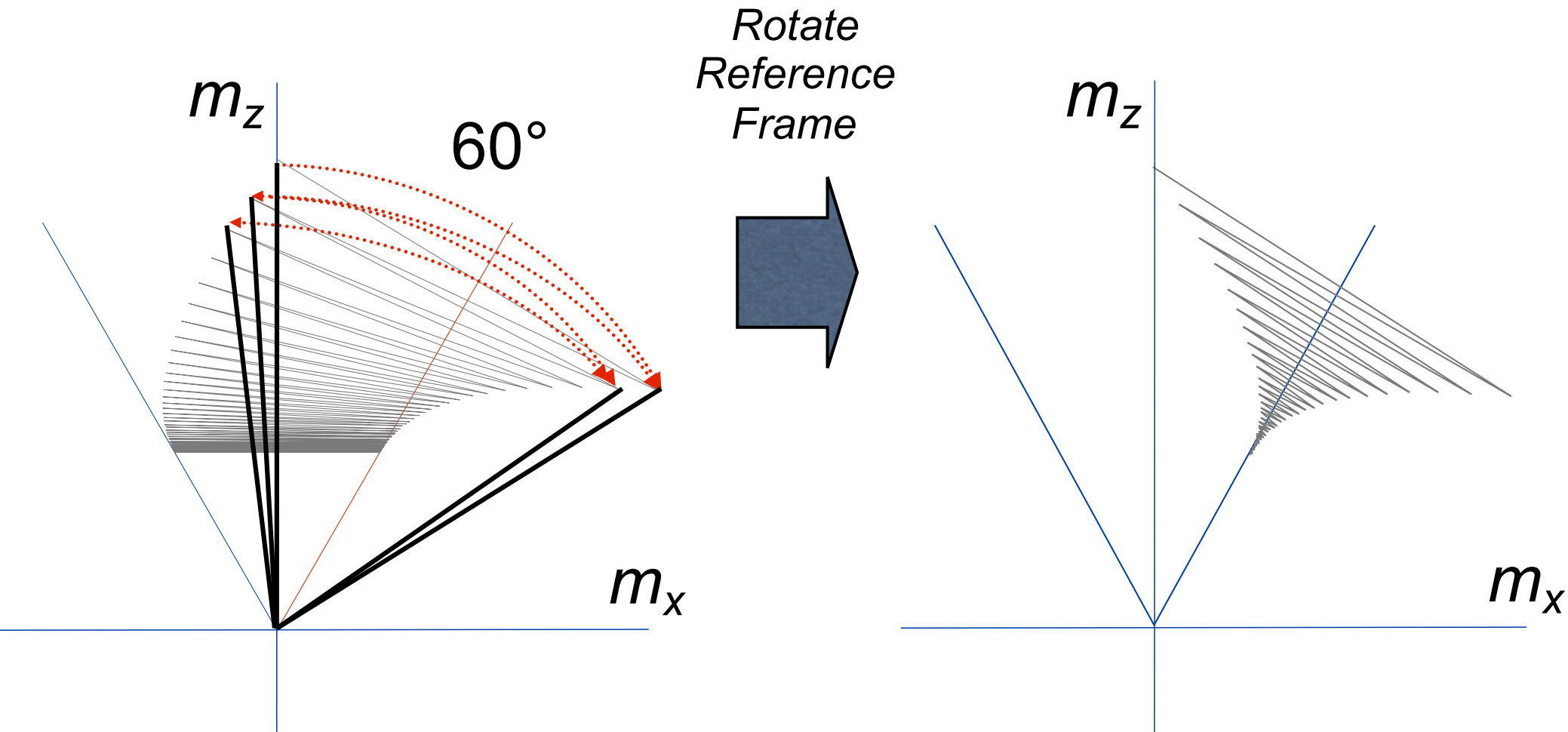


bSSFP: Transients and Steady States



- Same periodic steady state
- Transient paths differ based on initial state

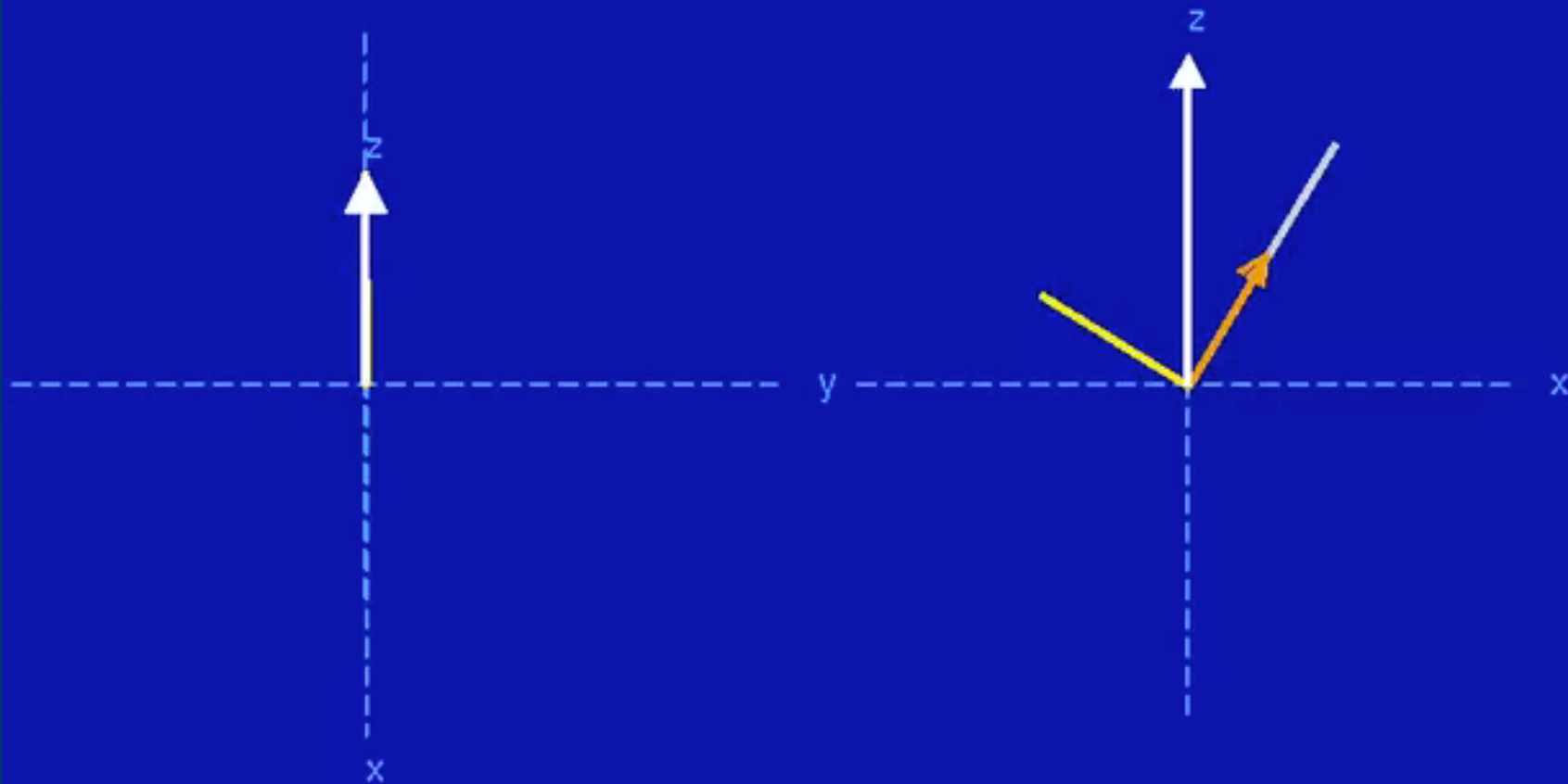
Balanced SSFP: Transient



Transient: Off-resonance

Viewed along Steady-State Vector

Orthogonal View



Yellow arrow → Orthogonal Component
White arrow → Parallel Component

White arrow → Transient
Orange arrow → Steady-State

Transients (General)

- Generally include two components:
 - Smooth exponential (useful!)
 - Oscillatory (problematic)
- Smooth transient is along steady-state direction
- Manipulate to steady-state direction to avoid oscillations



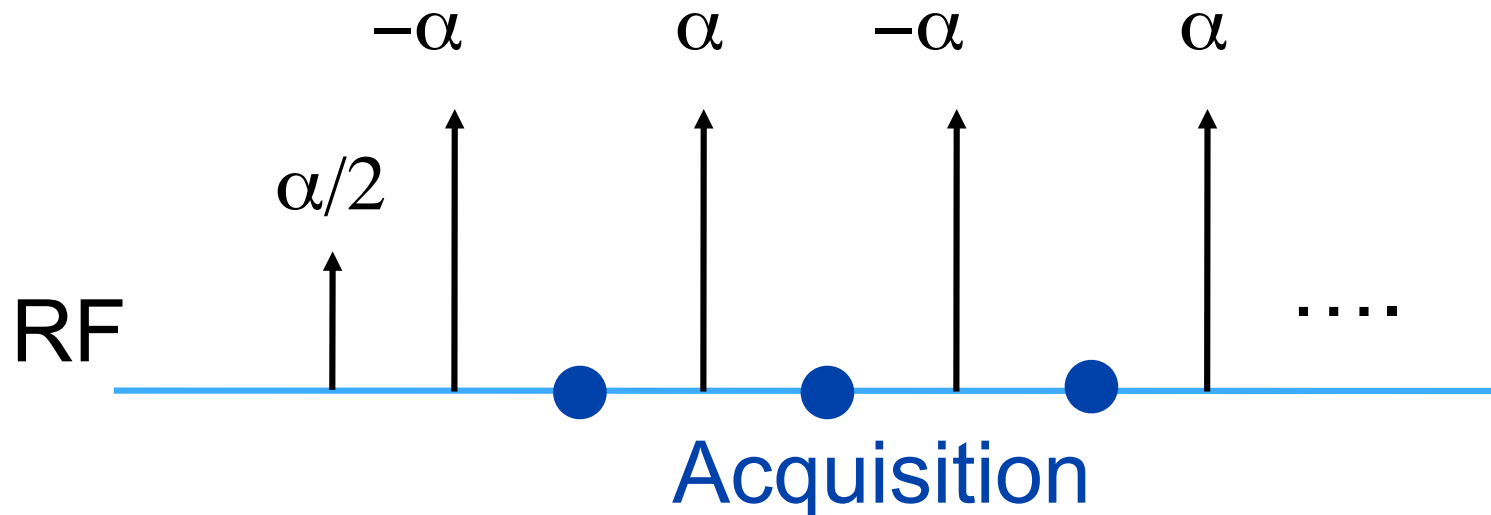
Review Question: Transients



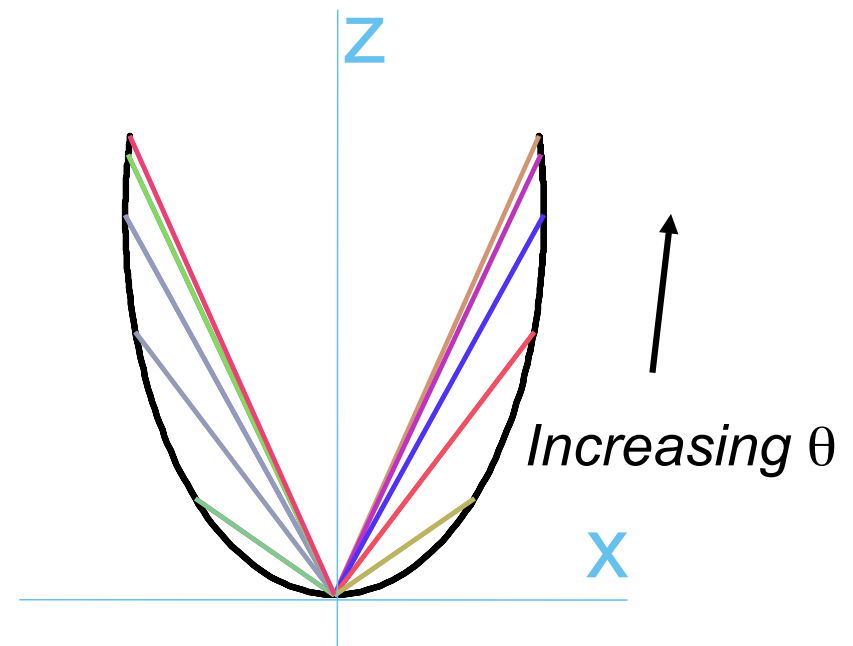
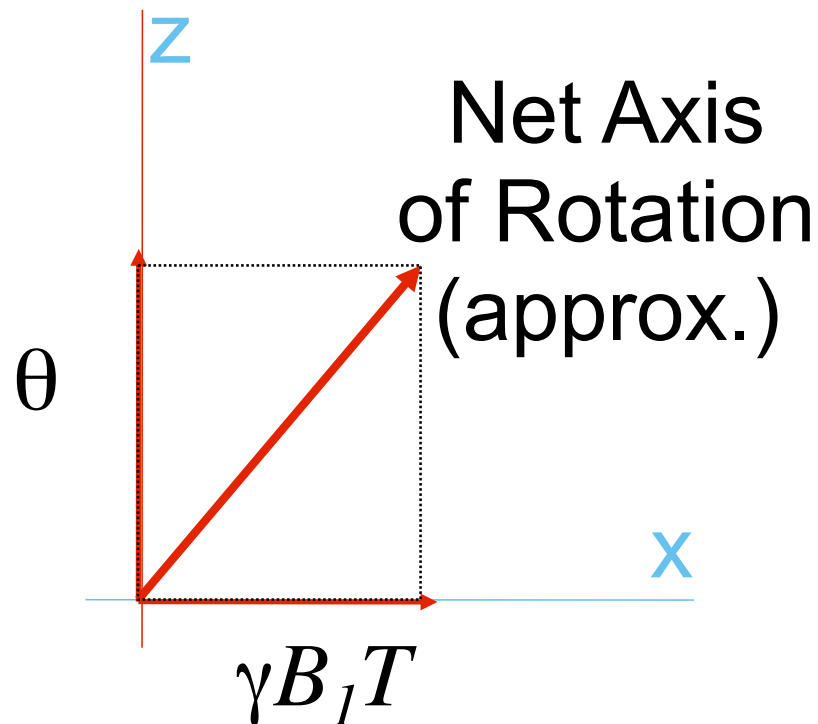
Half-TR, $\alpha/2$ Setup

Deimling and Heid, 1994

- First RF pulse has half-amplitude
- Pulse applied TR/2 before next RF pulse
- (More complicated schemes exist)



bSSFP Direction: Some Intuition



- Magnetization aligns to rotation axis
- Rotation θ includes RF phase-increment
- As θ approaches 0° , axis is transverse, signal dies out
- Negative θ means steady state on $-x$

bSSFP Steady-State: Summary

- Ellipsoidal distribution: shape given by T_2/T_1
- Path depends on flip angle and precession
- Signal very sensitive to resonant frequency

