Towards Energy Proportionality for Large-Scale Latency-Critical Workloads

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Motivation

Energy proportionality

- O Servers are far less energy efficient at low and medium utilizations
- Servers are underutilized due to diurnal load patterns

Large-scale latency-critical workloads

- O Web search, social networking, etc.
- Strict guarantees on tail latency and workload complexity precludes previous power management techniques

Executive Summary

Energy waste is caused by overachieving on performance

- Solution: Match power to Service Level Objective (SLO)
 - End-to-end SLO latency monitoring
 - Fine-grain power saving mechanism (i.e. RAPL)

- Built dynamic controller for large-scale latency-critical workloads
 - O 20-30% power savings on production Google search without SLO violations

Outline

Energy proportionality vs. latency-critical workloads

O Recovering energy proportionality: iso-latency

O PEGASUS: QoS aware dynamic controller

Energy proportionality vs. latency-critical workloads

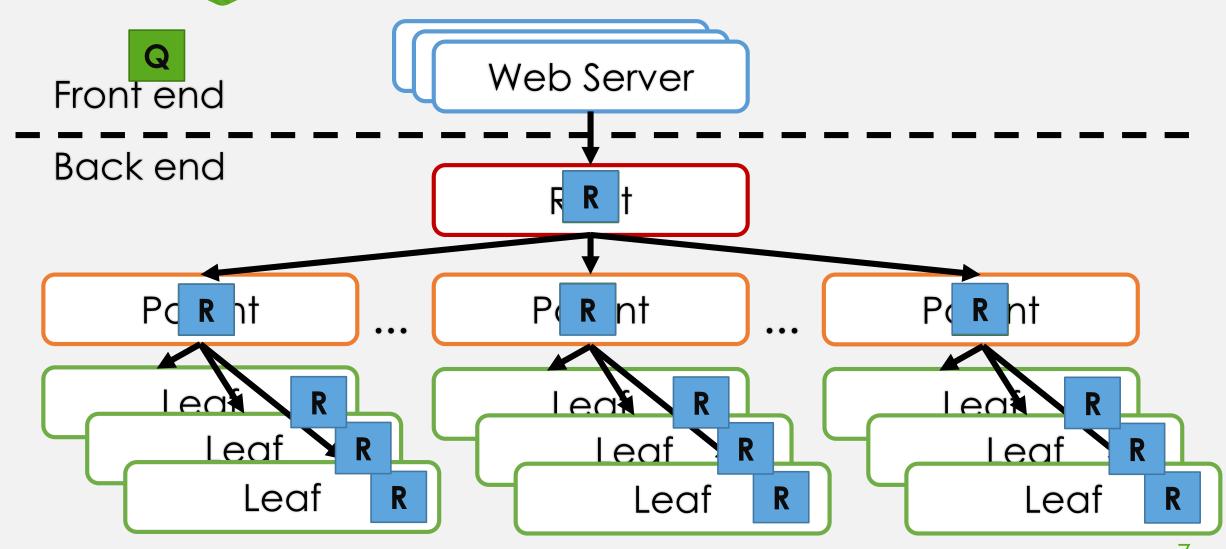
The case for latency-aware fine-grain power management

OLDI workloads

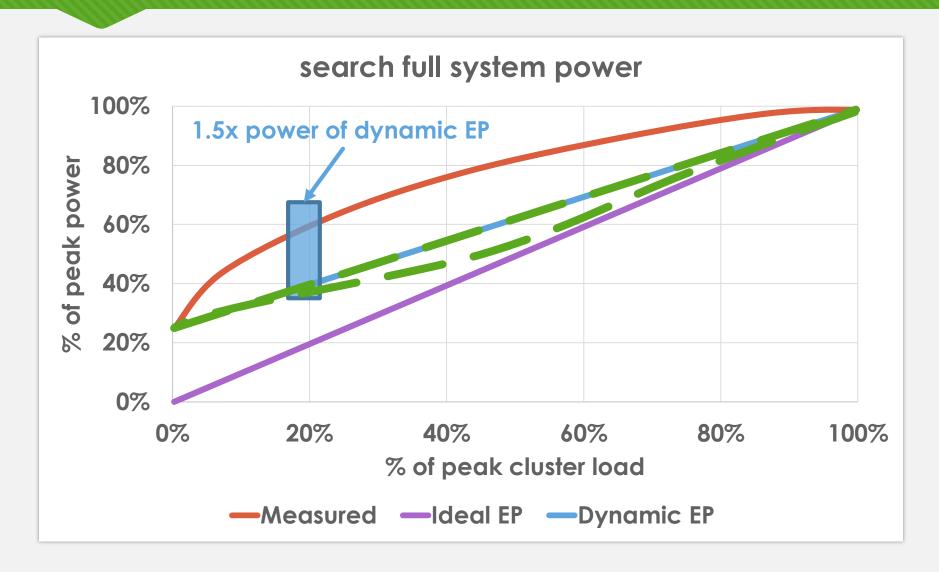
- On-line Data Intensive (OLDI) workloads are user-facing workloads that mine massive datasets across many servers
 - O Strict Service Level Objectives (**SLO**): e.g. 99%-ile tail latency is 5ms
 - O High fan-out with large distributed state
 - Extremely challenging to perform power management

- O Workload we evaluate on:
 - o search: Query serving portion of production Google search

Search topology

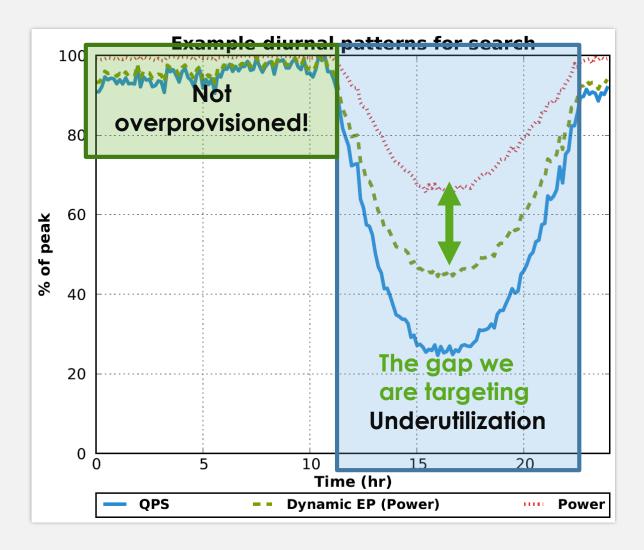


The challenge of energy proportionality



The need for energy proportionality

- Diurnal variation in cluster load and power for search across a 24 hour period
- Cluster not fully utilized half the time
- Gap between measured power and EP curves represent potential savings



Previous cluster-level power management

- O Consolidate load on fewer servers during low utilization
 - O Issue: state of OLDI applications cannot fit on fewer servers

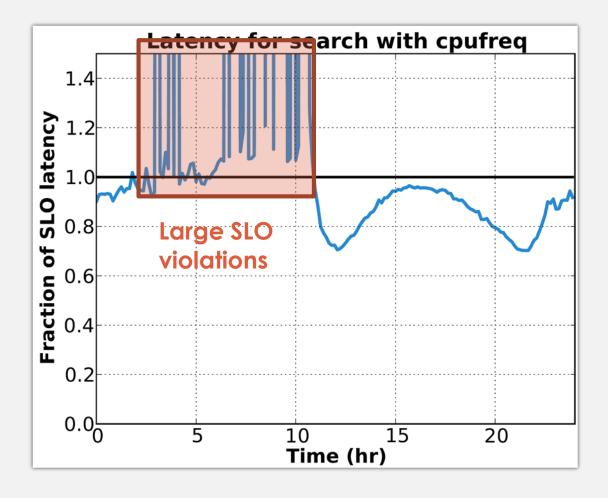
- O Use very low power idle medes
 - Olssue: OLDI request rate is always too high, e.g. > 1k requests/sec

- O Batch requests to form long enough idle periods
 - Issue: OLDI applications cannot tolerate msec exit times and batching delays

Previous machine-level power management

- O CPU offication based DVFS
 - Changes p-states based on CPU utilization

O Issue: causes SLO violations



Weakness of current DVFS schemes

search latency vs. p-states O CPU utilization is a poor proxy for workload latency O To meet SLO Need to rethink approach! utilization latency-aw O New policy O New control mechanism O New controller 80 60 100 **CPU utilization (%)** p-state A --p-state B p-state C

Recovering energy proportionality: iso-latency

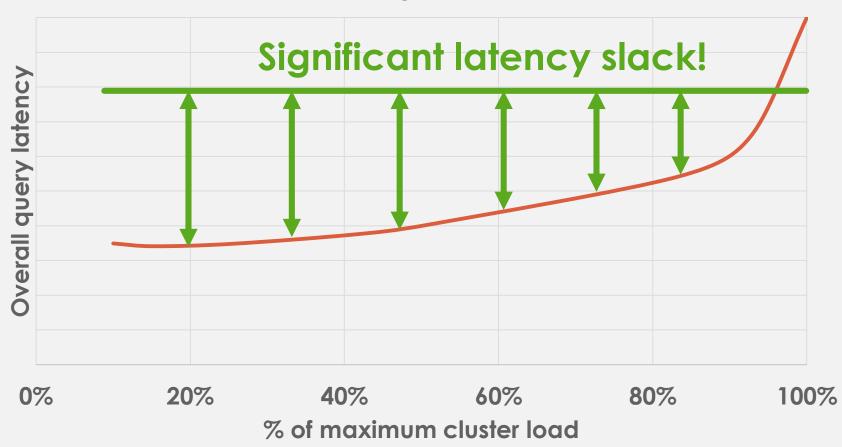
Trading end-to-end latency slack for immense power savings

Motivating assumption

- O Beating the end-to-end SLO is no better than meeting it
 - O The end-user only cares if the web page takes a long time to load
 - O If the page loads in 0.25sec vs. 0.50sec, user does not notice

Latency opportunities

search latency vs. cluster load

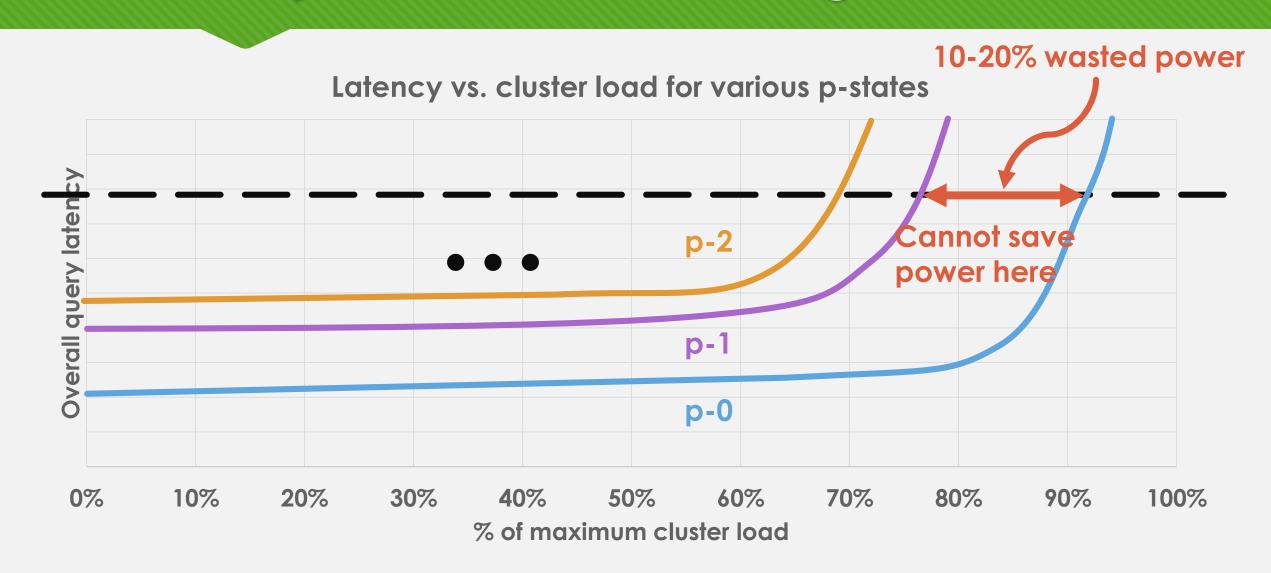


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Iso-latency power management

- O Key idea: Trade end-to-end latency slack for power savings
- Use power management mechanisms to keep the workload performing just well enough to avoid SLO violations
 - Need end-to-end latency feedback from workload
 - O Most OLDI workloads have ways of measuring this
 - Need fine-grained power management mechanisms

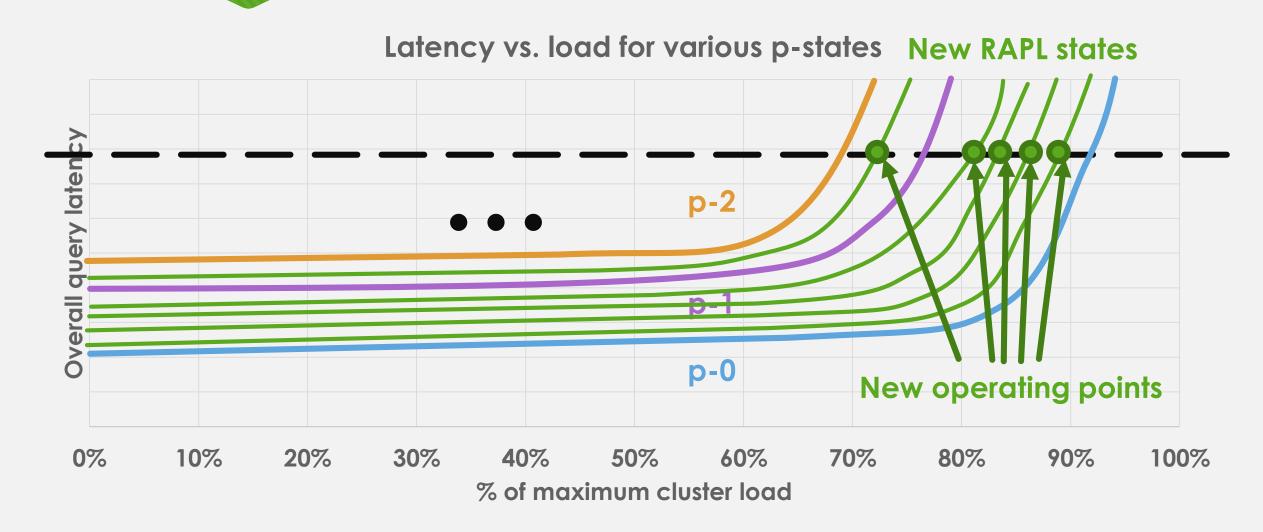
Problem: p-states are not fine grained



Solution: RAPL

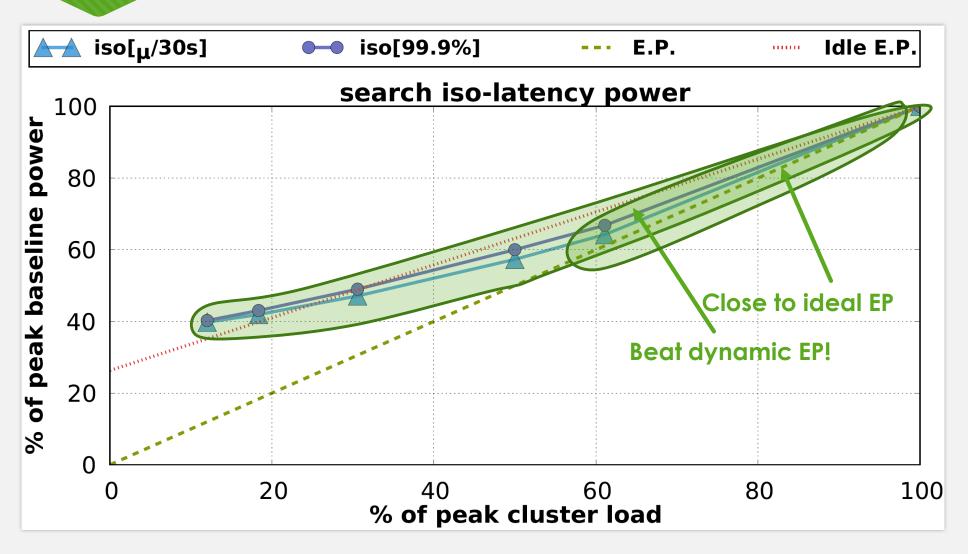
- O RAPL: Running Average Power Limit
- O Fine-grained: power limit increments as small as 0.125W
- O Fast: <1ms delay to apply new limit
- Effective: Dynamic Voltage Frequency Scaling (DVFS) behind the scenes to meet the power limit
 - O More fine-grained than p-states
 - O Can even modulate between multiples of base clock frequencies

Advantages of fine-grain control

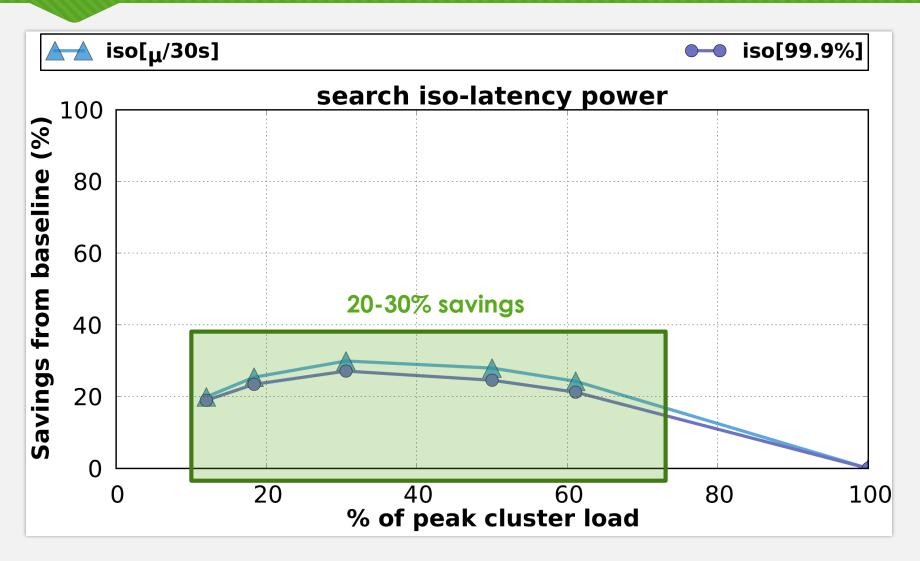


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Iso-latency potential: power



Iso-latency potential: power savings

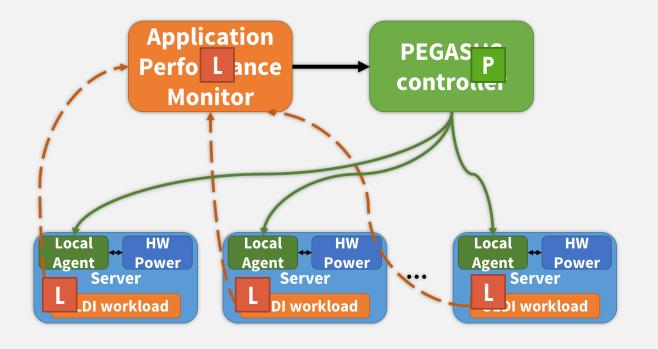


Power and Energy Gains Automatically Saved from Underutilized Systems

QoS aware dynamic controller

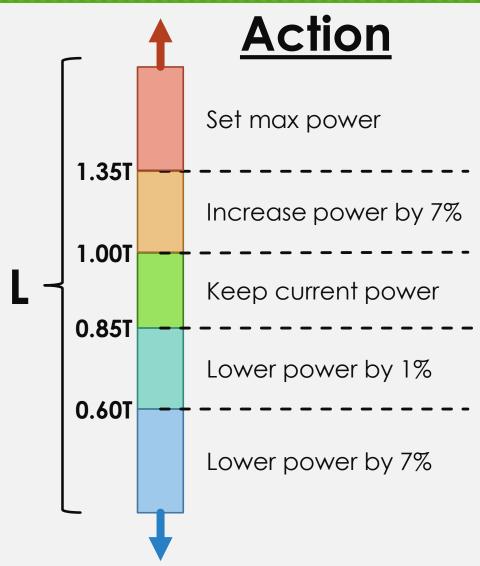
PEGASUS description

- Real-time dynamic controller for iso-latency
- O Use RAPL as knob for power
- O Measures latency slack and sets uniform power limit across all servers
- Power is set by workload specific policy



Example PEGASUS policy for search

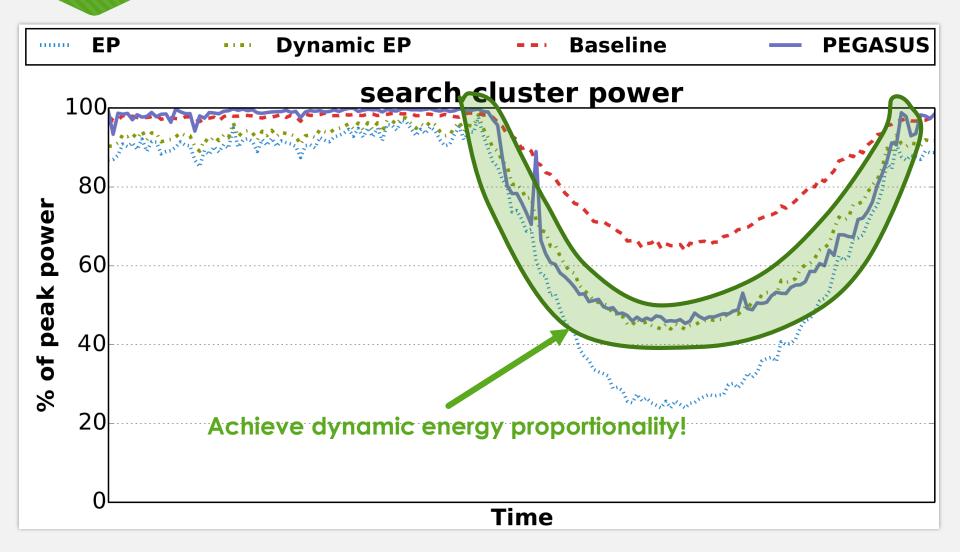
- O L = Measured instant latency
- O T = SLO target
- Use instant latency for quick corrections
- Violating SLO latency triggers fail-safe
- Constants determined through empirical optimization



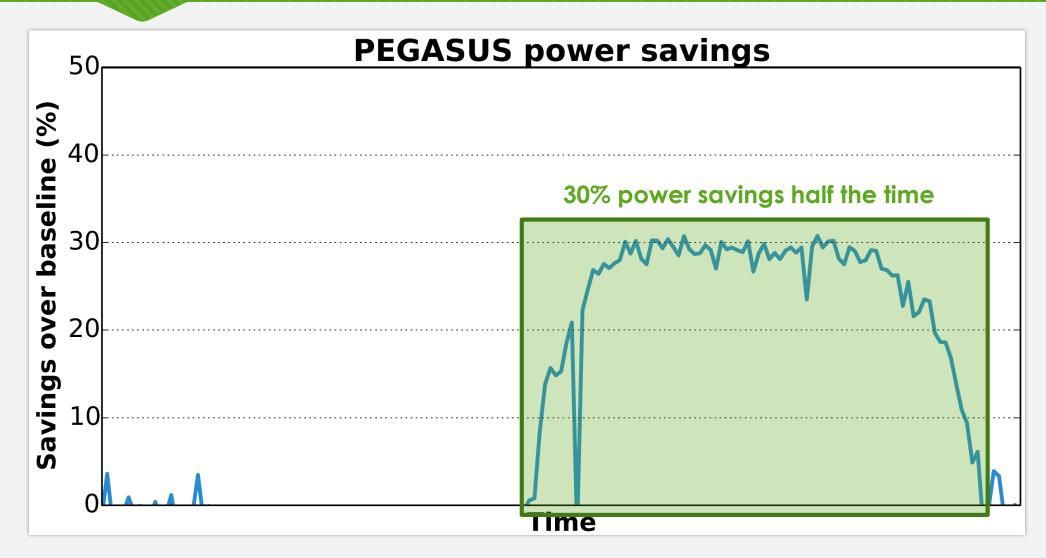
Evaluation methodology

- Workload parameters
 - O SLO metric: 30 second average latency
 - O Traffic pattern and user queries derived from anonymized search logs
 - O Index derived from production search index
- Evaluate on several cluster sizes
 - O Small: tens of machines, use full 24hr trace
 - O Production: thousands of machines, use 12hr portion
- O Measure full cluster power and SLO latency

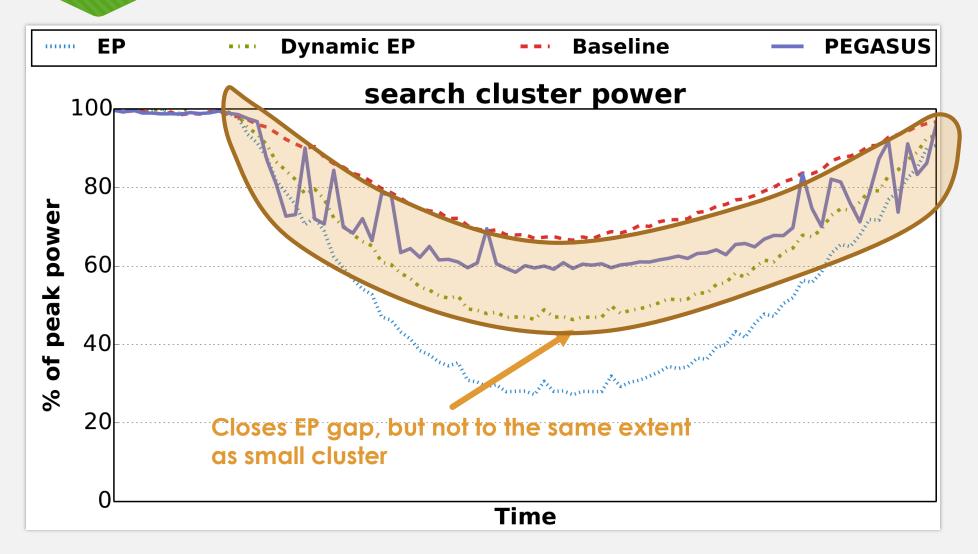
Small cluster results: power over time



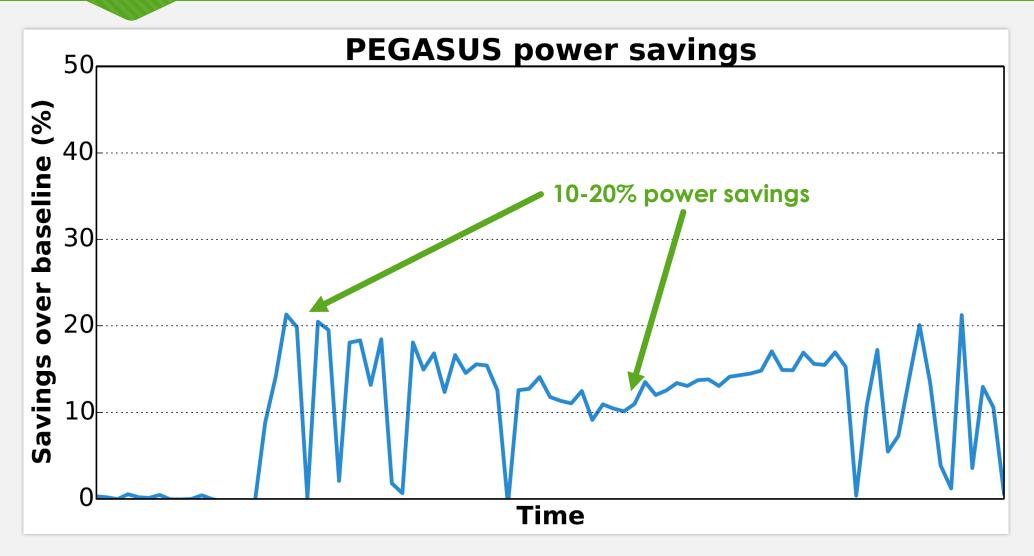
Small cluster results: power comparison



Production cluster results: power over time



Production cluster results: power comparison

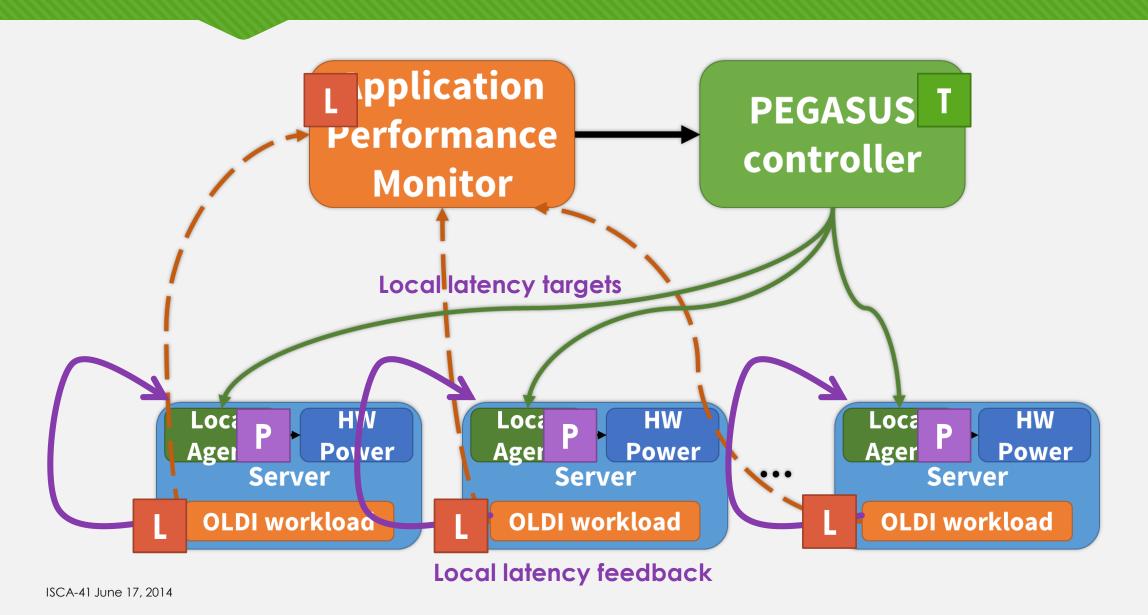


Improving PEGASUS scalability

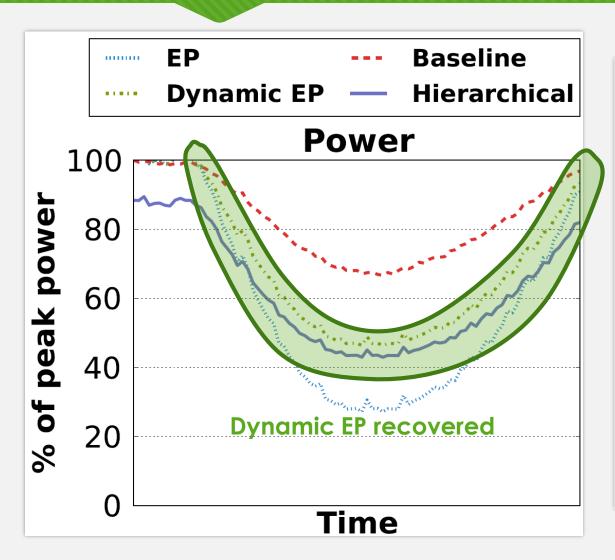
- O Production cluster sees "tail at scale" for server utilization
 - O At peak load, 0.2% nodes at 100% load while 50% nodes at <85% load
 - Caused by popular queries hitting a few shards
 - O Issue: Hot nodes set lower bound on power limits for everyone

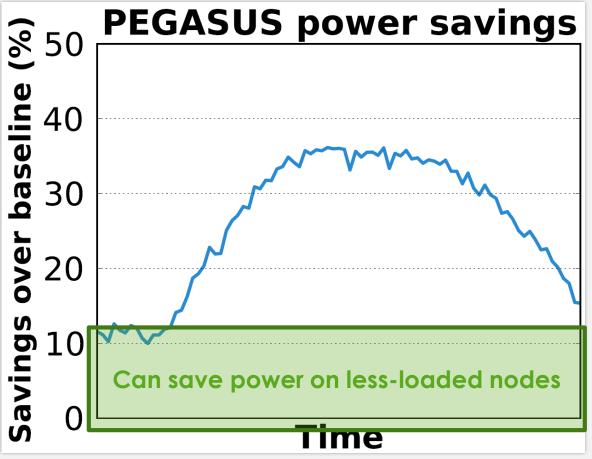
- O Idea: hierarchical control
 - O Global: sets latency targets instead of power limits
 - O Local: decides amount of power needed to meet target latency

Hierarchical PEGASUS design



Estimated hierarchical PEGASUS results





Conclusion

- Halfway there to fully energy proportional systems
- O Iso-latency: Use SLO metrics and fine-grain power control
 - O Save up to 30% power
 - O Meet/exceed energy proportionality targets
- PEGASUS achieves iso-latency benefits
 - O Up to 20% savings on production cluster
 - O Be aware of tail at scale effects