1. Let a, b, c, and d be the numbers that show when four fair dice, numbered 1 through 6 are rolled. What is the probability that |(a-1)(b-2)(c-3)(d-6)| = 1?

Answer:  $\frac{1}{324}$ 

The conditions implies that |a-1|=|b-2|=|c-3|=|d-6|=1. a can equal 2, b can equal 1 or 3, c can equal 2 or 4, and d can equal 5. So the probability is  $\frac{1}{6}*\frac{2}{6}*\frac{2}{6}*\frac{1}{6}=\frac{1}{324}$ .

2. Find all possibilities for the second-to-last digit of a number whose square is of the form 1\_2\_3\_4\_5\_6\_7\_8\_9\_0 (each \_ is a digit).

Answer: 3, 7

Zero is the only digit with square ending in 0. The square of a number ending in zero will therefore end in two zeros. Next digit of the number therefore needs a square ending in 9, so it is 3 or 7.

3. Ten gears are lined up in a single file and meshed against each other such that the  $i^{th}$  gear from the left has 5i + 2 teeth. Gear i = 1 (counting from the left) is rotated 21 times. How many revolutions does gear 10 make?

Answer:  $\frac{147}{52}$ 

The number of teeth meshed does not vary. Thus, if n is the number of revolutions that gear 10 make, then  $(5(1)+21)(21)=(5(10)+2)n \Rightarrow n=\frac{7\times 21}{52}=\frac{147}{52}$ .

4. In the game Pokeymawn, players pick a team of 6 different Pokeymawn creatures. There are 25 distinct Pokeymawn creatures, and each one belongs to exactly one of four categories: 7 Pokeymawn are plant-type, 6 Pokeymawn are bug-type, 4 Pokeymawn are rock-type, and 8 Pokeymawn are bovine-type. However, some Pokeymawn do not get along with each other when placed on the same team: bug-type Pokeymawn will eat plant-type Pokeymawn, plant-type Pokeymawn will eat rock-type Pokeymawn, and bovine-type Pokeymawn will eat anything except other Bovines. How many ways are there to form a team of 6 different Pokeymawn such that none of the Pokeymawn on the team want to eat any of the other Pokeymawn?

Answer: 245

If we make our team all the same type, then there are  $\binom{7}{6} + \binom{6}{6} + \binom{4}{6} + \binom{8}{6} = 7 + 1 + 0 + 28 = 36$  ways to do this. If we make our team partially bug and partially rock type, there are  $\binom{6}{2}\binom{4}{4} + \binom{6}{3}\binom{4}{3} + \binom{6}{4}\binom{4}{2} + \binom{6}{5}\binom{4}{1} = 15 * 1 + 20 * 4 + 15 * 6 + 6 * 4 = 15 + 80 + 90 + 24 = 209$  ways. Any other combination of types will not work. This gives a total of 245 ways.

5. Four cards are drawn from a standard deck (52 cards) with suits indistinguishable (for example,  $A \spadesuit$  is the same as  $A \clubsuit$ ). How many distinct hands can one obtain?

Answer: 1820, or  $\binom{13}{1} + 3\binom{13}{2} + 3\binom{13}{3} + \binom{13}{4}$ 

We proceed by casework.

Case 1 All cards have the same face value. There are  $\binom{13}{1}$  ways to choose the face values.

Case 2 Some cards have face value A; some have face value B. There are  $\binom{13}{2}$  ways to choose A and B. One can have the combinations ABBB, AABB, AABB, so there are  $3\binom{13}{2}$  distinct ways for this case.

Case 3 Some cards have value A, some B, and some C. There are  $\binom{13}{3}$  ways to choose the A, B, C. One can have the combinations ABCC, ABBC, and AABC. There are  $3\binom{13}{2}$  distinct ways for this case.

Case 4 The cards are distinct: ABCD. There are  $\binom{13}{4}$  ways to do this. Since these cases are mutually exclusive, we have  $\binom{13}{1} + 3\binom{13}{2} + 3\binom{13}{3} + \binom{13}{4} = 1820$  distinct hands.

6. Find all complex numbers z such that  $z^5 = 16\bar{z}$ , where if z = a + bi, then  $\bar{z} = a - bi$ .

Answer:  $0, \pm 2, 1 \pm i\sqrt{3}, -1 \pm i\sqrt{3}$ 

Clearly 0 is a solution. Now we assume  $z \neq 0$ . We have  $|z^5| = |16\bar{z}|$ . By DeMoivre's Theorem,  $|z^5| = |z|^5$ . The left hand side becomes  $|z^5| = 16|\bar{z}| = 16|z|$ . Equating the two sides,  $16|z| = |z|^5 \Rightarrow |z|^4 = 16 \Rightarrow |z| = 2$ .

Multiplying both sides of the given equation by z,

$$z^6 = 16|z|^2 = 64.$$

Let  $z = r(\cos \theta + i \sin \theta)$ . Then  $r^6(\cos(6\theta) + i \sin(6\theta)) = 64$ . Thus, r = 2 and  $6\theta = 360k$ , for k = 0, 1, 2, 3, 4, 5. So our other solutions are  $2, 2 \operatorname{cis}(60^\circ), 2 \operatorname{cis}(120^\circ), -2, 2 \operatorname{cis}(240^\circ), 2 \operatorname{cis}(300^\circ)$ , which are equal to  $\pm 2, 1 \pm i\sqrt{3}, -1 \pm i\sqrt{3}$ .

7. Evaluate  $\sqrt{\frac{1+\sqrt{3}i}{2}}$ 

Answer:  $e^{\frac{\pi}{6}i}$ , or  $\pm \frac{\sqrt{3}+i}{2}$ 

Let  $x = \sqrt{\frac{1+\sqrt{3}i}{2}}$ . Then  $x^2 = \frac{1+\sqrt{3}i}{2}$ . Converting to polar form,  $\frac{1+\sqrt{3}i}{2} = (e^{\frac{\pi}{3}i})^{\frac{1}{2}} = e^{\frac{\pi}{6}i} = \frac{\sqrt{3}+i}{2}$ 

8. Frank alternates between flipping a weighted coin that has a  $\frac{2}{3}$  chance of landing heads and a  $\frac{1}{3}$  chance of landing tails and another weighted coin that has a  $\frac{1}{4}$  chance of landing heads and a  $\frac{3}{4}$  chance of landing tails. The first coin tossed is the "2/3 - 1/3" weighted coin. What is the probability that he sees two heads in a row before he sees two tails in a row?

Answer:  $\frac{13}{33}$ 

If the first toss comes up heads (2/3 probability), Frank has a 1/4 chance of getting another heads, a (3/4)\*(1/3)=1/4 chance of getting two successive tails, and a (3/4)\*(2/3)=1/2 chance of getting tails-heads and winding up back at his current position of tossing the "1/4-3/4" coin with the previous toss being a heads. Expressing the probabilities as geometric series (or just the weighted probability of the two nonrepeating options), he has a 1/2 chance of getting HH first and a 1/2 chance of getting TT first. If instead, the first toss comes up tails (1/3 probability), he has a 3/4 chance of getting another tails, a (1/4)\*(2/3)=2/12 chance of getting two successive heads, and a (1/4)\*(1/3)=1/12 chance of getting heads-tails and winding up back at my current state. Expressing the probabilities as a geometric series, he has a 2/11 chance of getting HH first and a 9/11 chance of getting TT first. The probability of getting HH before TT is (2/3)\*(1/2)+(1/3)\*(2/11)=13/33.

9. The triangular numbers  $T_n = 1, 3, 6, 10, \ldots$  are defined by  $T_1 = 1$  and  $T_{n+1} = T_n + (n+1)$ . The square numbers  $S_n = 1, 4, 9, 16, \ldots$  are defined by  $S_1 = 1$  and  $S_{n+1} = T_{n+1} + T_n$ . The pentagonal numbers  $P_n = 1, 5, 12, 22, \ldots$  are defined by  $P_1 = 1$  and  $P_{n+1} = S_{n+1} + T_n$ . What is the 20th pentagonal number  $P_{20}$ ?

Answer: 590

Expanding out the recurrence relations, we confirm that the triangular numbers are  $T_n = 1 + 2 + 3 + \cdots + n = \frac{n(n+1)}{2}$  and the square numbers are  $S_n = n^2$ . A general formula for the pentagonal numbers is therefore  $P_n = n^2 + n(n-1)/2 = n(3n-1)/2$ . Substituting n = 20 gives  $P_{20} = 20(60-1)/2 = 590$ .

10. Evaluate  $e^{i\pi/3} + 2e^{2i\pi/3} + 2e^{3i\pi/3} + 2e^{4i\pi/3} + e^{5i\pi/3} + 9e^{6i\pi/3}$ .

Answer: 6

 $e^{i\pi/3}+e^{2i\pi/3}+e^{3i\pi/3}+e^{4i\pi/3}+e^{5i\pi/3}+e^{6i\pi/3}$  sum to 0 because the terms are sixth roots of unity (i.e. they satisfy  $z^6-1=0$ , which is a 6th degree polynomial whose 5th degree coefficient is 0). Likewise,  $e^{2i\pi/3}+e^{4i\pi/3}+e^{6i\pi/3}$  sum to zero because the terms are cubic roots of unity.  $e^{3i\pi/3}+e^{6i\pi/3}$  sum to 0 because they are square roots of unity. Subtracting these sums from the original expression, we are left with only  $6e^{6i\pi/3}$ , which is  $6(\cos(2\pi)+i\sin(2\pi))=6$ .