

INTRO TO LAYER 2 ROLLUPS

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OVERVIEW OF THIS TALK

- Scaling blockchains (with focus on Ethereum)
- History of Layer 2 technologies
- Why Rollups are exciting
- Types of Rollups
- Optimistic Rollups
- ZK Rollups
- Open problems

Hat-Tip and Excellent reading: “An incomplete guide to rollups”, Vitalik Buterin,
<https://vitalik.ca/general/2021/01/05/rollup.html>

See also: [SOK: Layer-Two Blockchain Protocols](#) (2019, doesn't mention rollups)

ABOUT ME

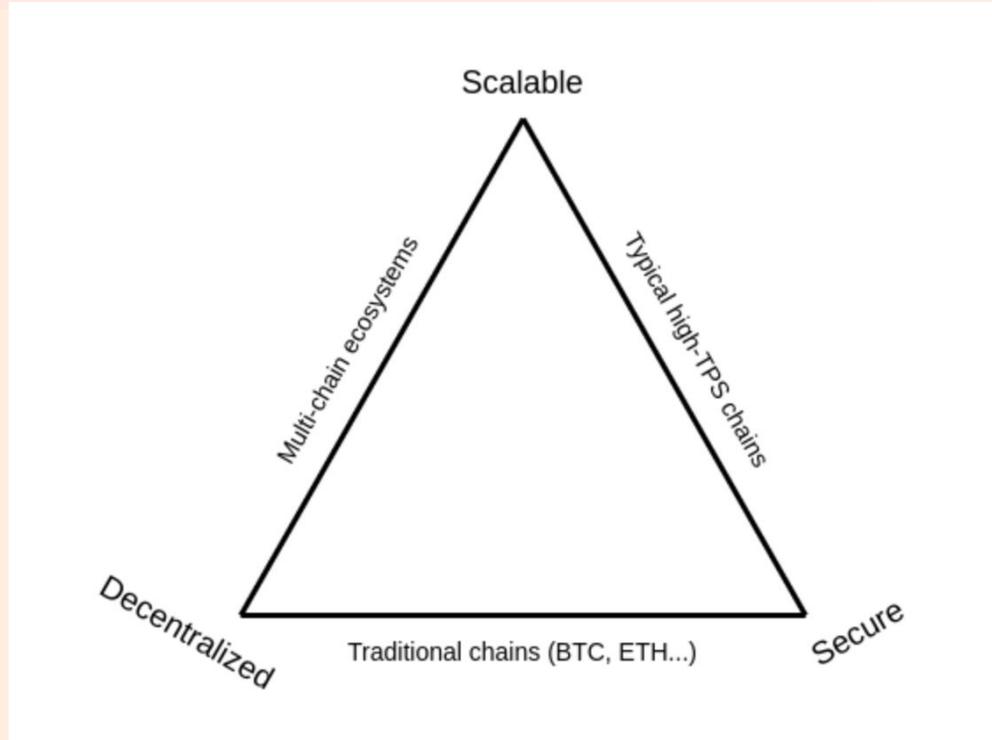
- Pankaj Gupta
 - [@pankaj](#) (Twitter)
- VP Engineering at Coinbase
 - Leading engineering for Coinbase consumer products (apps, www.coinbase.com)
- Previously:
 - Google (2017-21) - led eng for Google Pay (Consumer) and Google Pay India
 - Twitter (2009-14) - Search & Recommendations
 - Co-founded 2 startups in between
- PhD Stanford CS 2001

OVERVIEW OF SCALING BLOCKCHAINS

BLOCKCHAINS ARE SLOW

- Bitcoin: 3–7 TPS (Transactions per sec)
- Ethereum: 10–25 TPS (Transfer Transactions)
- Contrast with most payment networks (eg Visa) at ~10K–50K TPS

WHY ARE BLOCKCHAINS SLOW?



Scalability Trilemma. <https://vitalik.ca/general/2021/04/07/sharding.html>

ON PERFORMANCE

- What is performance?
 - Throughput - TPS
 - Latency - quicker “settlement finality”
- Why do we want to improve blockchain performance?
 - Faster payments - currently in 0(minutes)
 - If blockchain is a “world computer”, higher performance -> more stuff cheaper -> more decentralized

WHAT IS THE CONSTRAINED RESOURCE?

- **Decentralization means:**

- Your normal laptop can run a full node
 - Laptop should be able to store and process the whole blockchain
 - Possible today for Ethereum but nearing limits
- We do not want only “industrial-grade” computers to be blockchain nodes

- **Constrained resources:**

- Computation (laptop CPU)
- Data network bandwidth
- Disk storage (this is the **main bottleneck today**)

THREE WAYS TO SCALE BLOCKCHAINS

Hint: A little bit like scaling traditional databases

1/ VERTICAL SCALING

Make blockchain parameters “bigger”



Problem: Makes it beyond normal laptops

2 / LAYER 2

- Introduce hierarchy of computation/data
 - Like putting caches in front of DB
- “Off-chain” ie, offload computation from main L1 chain for performance
- But still derive security from L1 chain
 - Store some compressed data on L1
 - Allow anyone to verify that L2 processed transactions correctly

3 / SHARDING

- Today: every node has to store and process all blockchain txns and state
- Future: A node only handles a subset
- Sharding is required eventually for horizontal scaling

Problem: Complex to get right. We will get there eventually in a series of steps.

HISTORY OF LAYER 2S

STATE CHANNELS (2015)

- Eg Lightning network on Bitcoin
- Open a 1:1 payment channel between A and B
 - A pre-funds (“locks up”) say 1 BTC on L1
 - A signs off-chain “I-promise-to-pay” messages and sends directly to B: “0.1”, then “0.2” etc.
 - To settle the payment, either A or B can close the channel, and L1 ensures they get their dues
- Powerful technique, but downsides:
 - Complex to generalize to arbitrary computation
 - Participants (or delegates) have to be online, even if just receiving

PLASMA , COMMIT-CHAINS (2017-19)

- Computation + state is in a different chain
 - aka *child* (L2) chain or *plasma* chain
- Child chain's operator can be untrusted
- A smart contract on root (L1) chain manages the L2 chain
- “Commitments” to L2 chain state (Plasma block header hashes or Merkle roots of balances) are published to L1 periodically

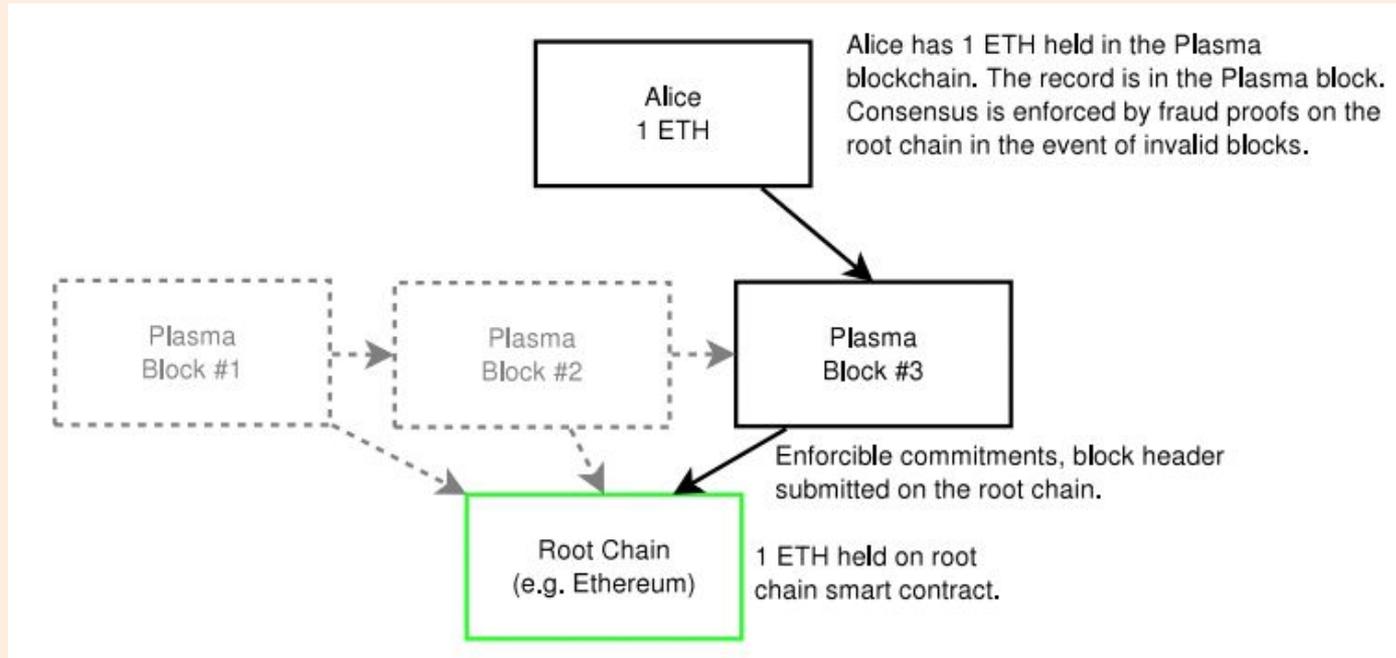
<https://eprint.iacr.org/2018/642>

<https://plasma.io/>

PLASMA , COMMIT-CHAINS (CONTD.)

- If there is proof of fraud submitted on L1, then the block is rolled back and the block creator is penalized
- Any user can deposit into or withdraw from the L2 chain
- On operator misbehavior, a user can do a “forced exit” via the smart contract

PLASMA , COMMIT-CHAINS (CONTD.)



BLOCK WITHHOLDING PROBLEM

- What if no L2 block is produced by the operator(s)
- A user can completely exit the Plasma chain and withdraw their assets by submitting a Merkle proof of their ownership of assets

DATA AVAILABILITY PROBLEM

- Only commitments are available on L1
- Is full data to produce those hashes available somewhere for any user to be able to verify or challenge the commitment?

WEAKNESS OF PLASMA

- Assets need to have owners
- Complicated to generalize to full EVM
- Fundamental game theory issues around data availability

ROLLUPS

ROLLUPS

- Hybrid L2 scaling mechanism
- Computation is still off-chain in L2
- But (compressed) per-transaction data is kept on L1
 - This eliminates the data availability problem
 - Leverage L1's consensus and security
 - Anyone can locally process all rollup operations, and thus withdraw/verify/challenge L2's computation
- However, scaling is limited by L1's data bandwidth

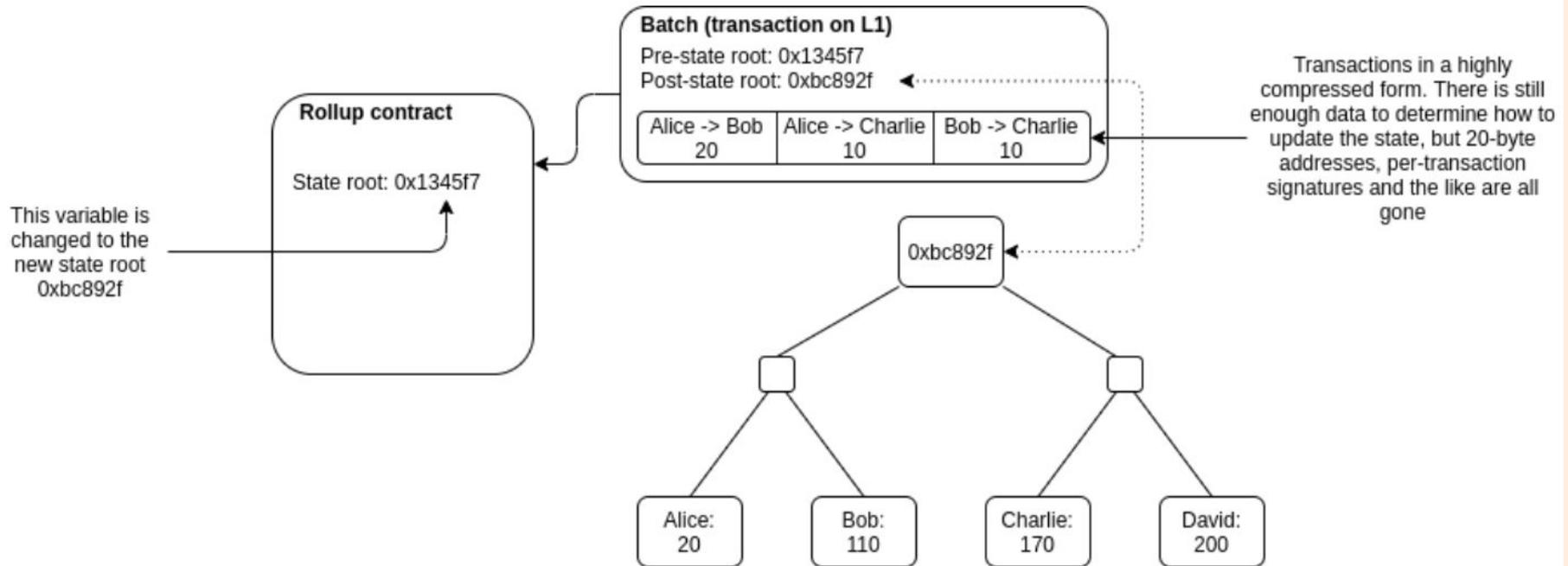
ROLLUPS (CONTD.)

- Fully general EVM computations can be done on L2
- In fact, many L2 rollups run EVMs
- Dapps that are running on L1 can now be easily ported to run on L2s

ARCHITECTURE OF A ROLLUP

- (Like in commit chains) Smart contracts on L1 that manage the L2, and typically allow
 - Deposit, Withdrawal
 - Publish “assertions” of new state roots
 - In addition, ability to publish a batch of compressed txn data, just sufficient to allow anyone to verify correctness
- An operator (aka validator / aggregator / sequencer) on L2 which batches txns

ARCHITECTURE OF A ROLLUP



HOW TO GUARANTEE BATCH IS CORRECT?

Two families of rollups - Optimistic and ZK rollups

OPTIMISTIC ROLLUPS

- Eg Arbitrum, Optimism
- Publish compressed txn data (as “calldata”)
 - This incurs a “fixed cost” per batch (eg 21K gas)
- A challenge window of N (~7–14) days for anyone to provide a “*fraud proof*” to rollup’s smart contract
 - If provided and found correct, state roots from then on are invalidated + Publisher’s deposit is slashed

FRAUD PROOFS

- **Single-round**

- A verifier L1 contract replays the published txns on top of latest Merkle root to compute new root
- Expensive

- **Multi-round**

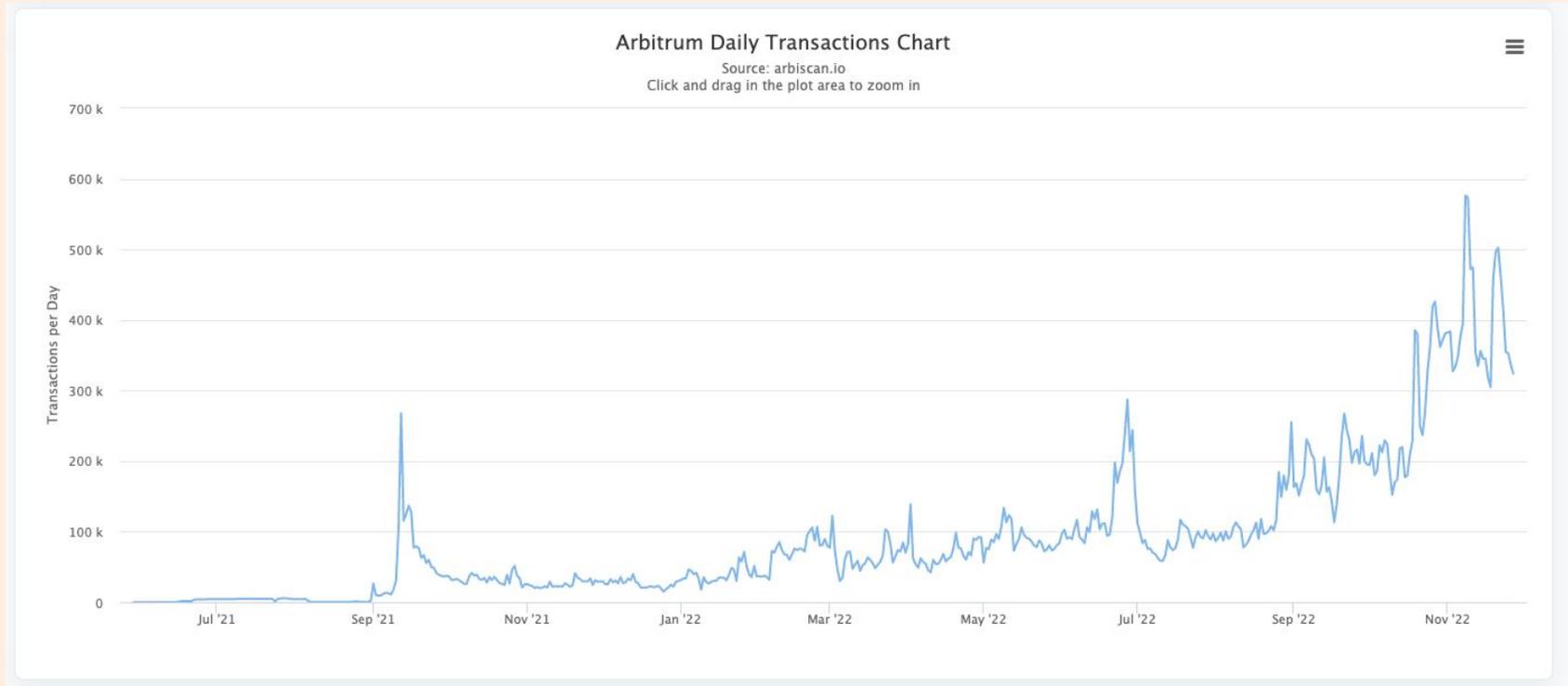
- To reduce costs
- Interactive protocol between asserter and challenger
- “Bisection protocol” like binary search to zero-in on one txn of dispute

COMPRESSION IN A BATCH

Parameter	Ethereum	Rollup
Nonce	~3	0
Gasprice	~8	0-0.5
Gas	3	0-0.5
To	21	4
Value	~9	~3
Signature	~68 (2 + 33 + 33)	~0.5
From	0 (recovered from sig)	4
Total	~112	~12

Can further use compression algorithms like Zlib (Optimism) Or Brotli (Arbitrum)

L2 TRANSACTIONS ARE GROWING



ZERO KNOWLEDGE ROLLUPS

- Eg zkSync, Starknet
- Prover publishes a “Validity Proof” proving that submitted transactions are valid
- Typically via ZK-SNARKS (or STARKS)
- Verification of the proof takes much less time than to redo the entire computation in the batch
- Not automatically privacy preserving

ZK ROLLUPS (CONTD.)

- **Data availability**
 - Changes in balance are often included with proofs
- **Instant finality**
 - No need to wait for challenge period of 7-14 days
- **But proof takes time to construct: 0(mins)**
 - Fixed cost is high
- **Recursive proofs (“proofs-of-proofs”) allow even higher scalability**

L2 ROLLUPS RELY ON L1 FOR:

- Data availability
- Censorship resistance
 - If L2 operator goes offline or misbehaves, user can do a “forced exit” by submitting its own batch on L1 chain
- Dispute resolution (Optimistic) or Validity (ZK)
- Settlement

OPTIMISTIC VS ZK ROLLUPS

	ZK Rollups	Optimistic Rollups
Fixed gas cost	~500K (verification of ZK proof takes time)	<u>~21K</u>
Variable (per-txn cost)	Lower	Higher
Finality	Instant (as soon as next batch)	Challenge period time (~1 week) [Liquidity providers can help]
Technology complexity/immaturity	High	Straightforward

OPTIMISTIC VS ZK ROLLUPS (CONTD)

	ZK Rollups	Optimistic Rollups
Off-chain cost	High - creating a ZK proof is expensive. A block of 1K tx could take O(10-20 minutes)	Low
General-purpose?	ZK proofs of general purpose EVM computations is harder	Easier

SCALABILITY WITH ROLLUPS

Application	Bytes in rollup	Gas cost on layer 1	Max scalability gain
ETH transfer	12	21,000	105x
ERC20 transfer	16 (4 more bytes to specify which token)	~50,000	187x
Uniswap trade	~14 (4 bytes sender + 4 bytes recipient + 3 bytes value + 1 byte max price + 1 byte misc)	~100,000	428x
Privacy-preserving withdrawal (Optimistic rollup)	296 (4 bytes index of root + 32 bytes nullifier + 4 bytes recipient + 256 bytes ZK-SNARK proof)	~380,000	77x
Privacy-preserving withdrawal (ZK rollup)	40 (4 bytes index of root + 32 bytes nullifier + 4 bytes recipient)	~380,000	570x

Max scalability gain is calculated as (L1 gas cost) / (bytes in rollup * 16) * 12 million / 12.5 million.

Current rollups can do ~2000 (Transfer) TPS

<https://vitalik.ca/general/2021/01/05/rollup.html>

L2 FEES

L2 Fees

L2 Transaction Fees Total L1 Security Costs

Ethereum Layer-1 is expensive.
How much does it cost to use Layer-2?

*How can rollups reduce their fees?
Read our first blog-post "[Crunching the Calldata](#)".*

All L2s Full Rollups

Name	Send ETH	Swap tokens
Metis Network 	< \$0.01	\$0.03 
 Loopring	< \$0.01	\$0.30 
 Arbitrum One	\$0.01	\$0.05 
 ZKSync	\$0.02	\$0.04 
 Optimism	\$0.04	\$0.06 
 Boba Network	\$0.05	\$0.16 
 Aztec Network	\$0.10	- 
 Polygon Hermez	\$0.25	- 
 Ethereum	\$0.30	\$1.48 

TYPES OF OPERATORS/BATCH PRODUCERS

- **Anyone can submit a batch**
 - Potentially wasted effort on computing batches in parallel
- **Centralized sequencer(s)**
 - Allowlist of one or more actors
- **Sequencer auction**
 - Auction for who is sequencer for next day
- **Proof-of-Stake (PoS)**
- **Delegated PoS (DPoS)**

ROLLUPS ARE ON TRAINING WHEELS

Risk Analysis

#	NAME	STATE VALIDATION	DATA AVAILABILITY	UPGRADEABILITY	SEQUENCER FAILURE	VALIDATOR FAILURE
1	 Arbitrum One 	Fraud proofs (INT)	On chain	Yes	Transact using L1	Propose blocks
2	 Optimism  	In development	On chain	Yes	Transact using L1	No mechanism
3	 dYdX 	ZK proofs (ST)	On chain	Yes	Force trade/exit to L1	Escape hatch (MP)
4	 Metis Andromeda  	In development	Optimistic (MEMO)	Yes	Transact using L1	No mechanism
5	 Loopring	ZK proofs (SN)	On chain	Yes	Force exit to L1	Escape hatch (MP)
6	 Immutable X 	ZK proofs (ST)	External (DAC)	14 days delay	Force exit to L1	Escape hatch (MP)
7	 zkSync 	ZK proofs (SN)	On chain	21d or no delay	Force exit to L1	Escape hatch (ZK)
8	 ZKSpace 	ZK proofs (SN)	On chain	8 days delay	Force exit to L1	Escape hatch (ZK)
9	 rhino.fi  	ZK proofs (ST)	External (DAC)	14 days delay	Force exit to L1	Escape hatch (MP)
10	 Sorare 	ZK proofs (ST)	External (DAC)	14 days delay	Force exit to L1	Escape hatch (MP)

Source: <https://l2beat.com>

PROPOSAL TO TAKE WHEELS OFF (NOV '22)

- **Stage 0: Full training wheels**
 - All rollup txns go on-L1, one full node
 - Operator can not freeze or steal users' assets
 - No active fraud/validity proof
- **Stage 1: Limited training wheels**
 - Running fraud or validity proof scheme
 - Upgrade mechanism allowed to exist for bugs
- **Stage 2: no training wheels**

RELATED L2 SCHEMES

VALIDIUM = PLASMA + ZK-ROLLUPS

- Like ZK rollups, but off-chain data
- Only block header hashes are published (not individual txns) like Plasma
- This makes them cheaper+private, at the expense of less security
- Data at “Data Availability Committee”
- Many enterprise blockchain use cases can use validiums instead

BLOCKCHAINS - WITHIN - BLOCKCHAINS

Layer 3
(Specialized chains)

"Rollup-in-rollup", Privacy, ...
(Terminology debated)

Layer 2
(Scalability chains)

Validium

Plasma

Rollup

Layer 1
(Settlement)

Ethereum Blockchain
(Expensive, most secure, general)

Layer 0
(Networking)

Substrate

SIDETCHAINS

- “Pure” off-chain scaling protocols
- Separate blockchains independent of L1
- Connected to L1 by a 2-way bridge
- Easy dApps portability if sidechain uses same VM as L1
- Have own security model (Do not derive security from L1)
- Eg Polygon

OPEN PROBLEMS WITH ROLLUPS

- Need at least one online honest node to verify and challenge published assertions
 - Are current incentives enough?
- Can zkEVMs be efficient *and* fully general?
- Exploration of design space between
 - ZK/Optimistic rollups/Validiums (Volitions)
 - Rollups with various “Data Availability modes”
- Exploration of failure modes
 - With centralized sequencers
 - DOS attacks (eg too many challenges, disputes)

OPEN PROBLEMS (CONTD)

- What is the right fee structure for an individual transaction, given batching
- Low fee chains (eg Solana, Polygon) still have vastly lower fees than Rollups
 - Sharding will help: EIP-4844 (“Proto-danksharding”) introduces new, cheaper *blob-carrying transaction* type for rollups to cheaply publish arbitrary large blobs (~125KB) in the consensus layer (and blob commitments in the execution layer)
 - Coinbase is actively contributing to EIP-4844

CONCLUSIONS

- L2 Rollups seen as the way forward in the short/medium (may be even long term) for Ethereum scaling because of generality and easy dApps portability
- Current L2 schemes are still immature
 - But lots of activity in the industry / ecosystem
- Sharding is the long term way for scaling blockchain performance