

SPEEDEX:

A **S**calable, **P**arallelizable, and **E**conomically
Efficient **D**istributed **EX**change

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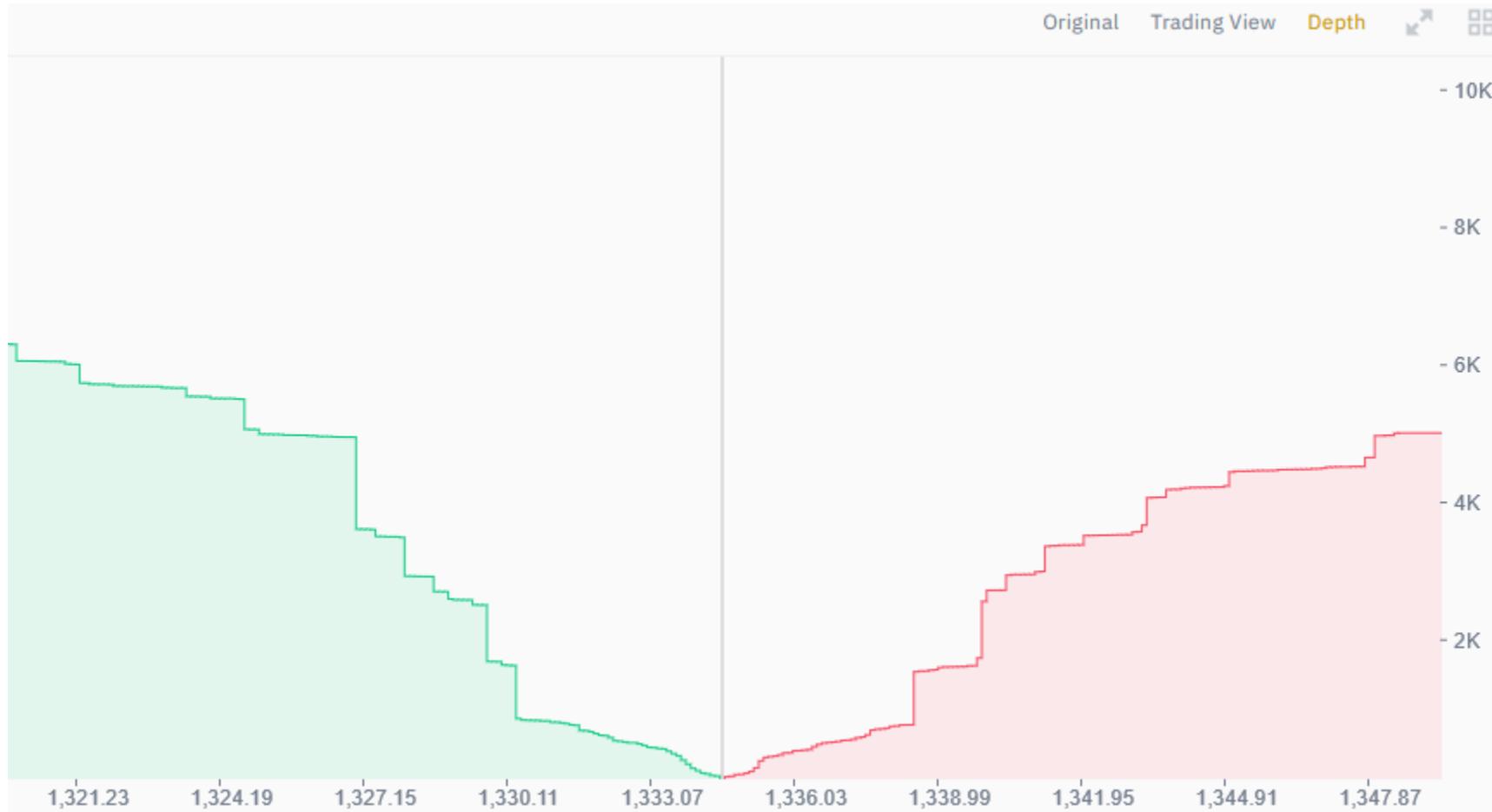
Digital Currency Infrastructure for the next 100 years

- Interoperability
 - Efficiently Exchangeable
- Scalable Infrastructure
- Auditability, Reliability

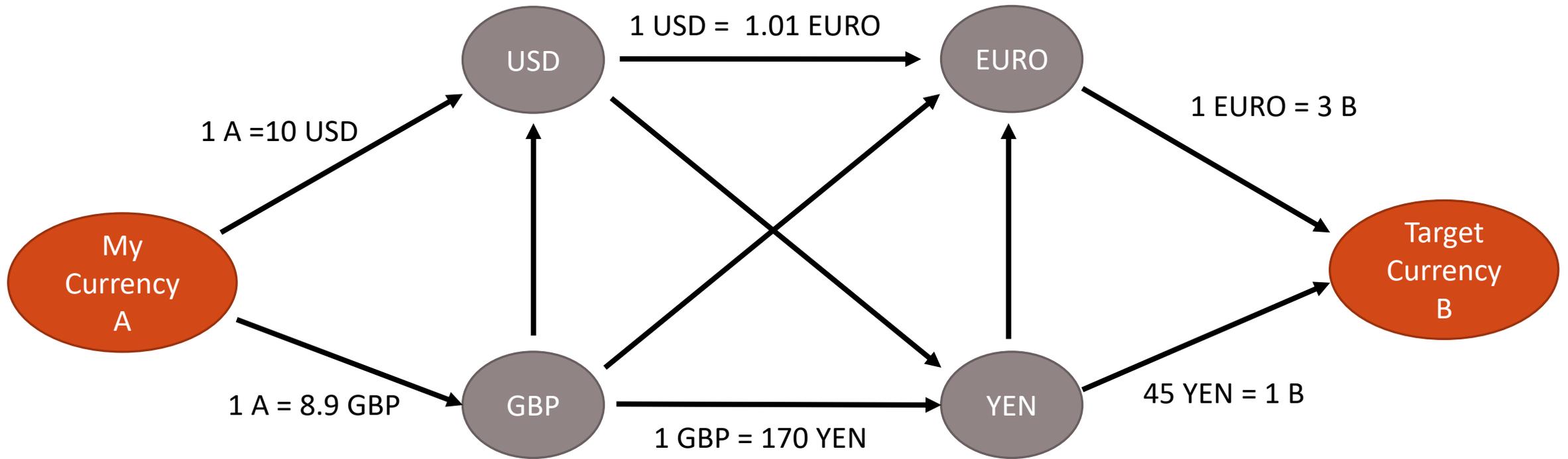
Outline

- Challenges in Existing DEX design
- What is SPEEDEX?
 - Many-Asset Batch Exchange
 - Scalable, High Throughput
 - Replicable, Auditable \Rightarrow Decentralized (in a Blockchain)

Existing Exchanges: Continuous Double-Auctions



Existing Exchanges: Pairwise Trading



Swap



1

WBTC

\$19,976.80



19960.4

DAI

1 DAI = 0.0000501 WBTC

Expected Output	19960.4 DAI
Price Impact	0.04%
Minimum received after slippage (0.30%)	19900.7 DAI
Network Fee	~\$2.06

Auto Router

WBTC · V3 100% · 0.05% · 0.05% · 0.01% · DAI

Best price route costs ~\$2.06 in gas. This route optimizes your total output by considering split routes, multiple hops, and the gas cost of each step.

Connect Wallet

<https://app.uniswap.org/#/swap>

Swap Limit P2P



You sell

WBTC

1

Wrapped BTC

~\$20 024

Routing

40% >

USDC

Clipper RFQ 100%

DAI

Balancer V2 100%

60% >

USDT

Curve V2 100%

DAI

DODO v2 100%

ROUTE

WBTC > USDC > DAI

<https://app.1inch.io/#/1/unified/swap/WBTC/DAI>

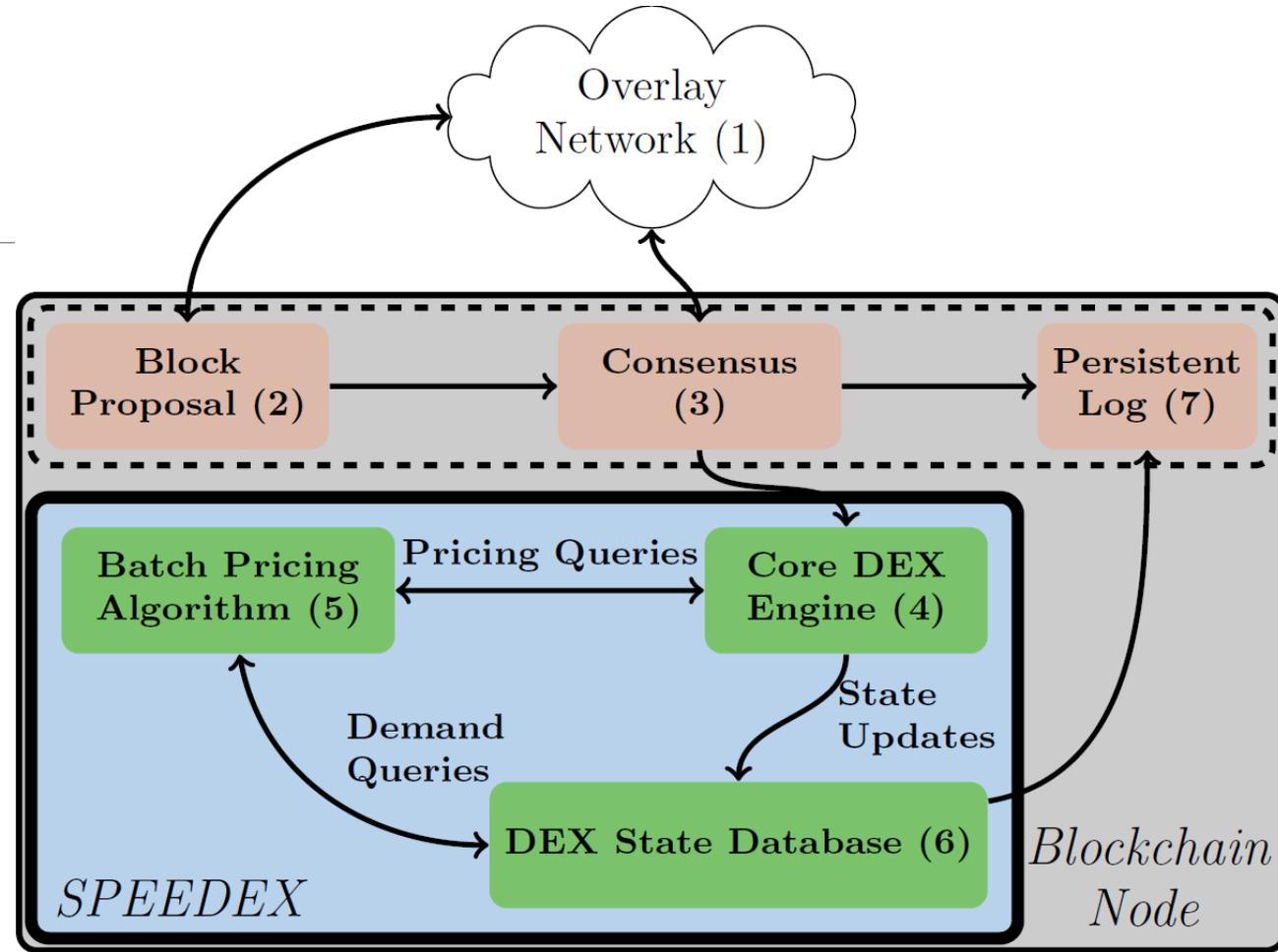
What is SPEEDEX?

Scalable

Parallelizable

Economically Efficient

Distributed EXchange



SPEEDEX Batch Trading

- How can we trade many assets all in one batch?
- Answer:
 - Model a batch as an Arrow-Debreu Exchange Market
 - Compute Equilibrium (Prices $\{p\}$, Allocations $\{x\}$)

Sell \$10 for at least €1.20/\$1

$$u(x) = 1.2 x_{\text{€}} + x_{\text{\$}}$$
$$x_{\text{\$}} + \frac{p_{\text{€}}}{p_{\text{\$}}} x_{\text{€}} \leq 10$$

Why Many-Asset Batch Trading?

- No Risk-Free Front Running
 - Trade at equilibrium price, not limit price
- No Routing Problem, No Internal Arbitrage
 - No reason to hold intermediate assets
 - $\frac{p_A}{p_B} * \frac{p_B}{p_C} = \frac{p_A}{p_C}$
- Liquidity between infrequently traded assets

Why Many-Asset Batch Trading?

- SPEEDEX trading logic is unaffected by trade ordering
 - Trade offers in one block *commute* with one another
 - Scalability through Parallelism

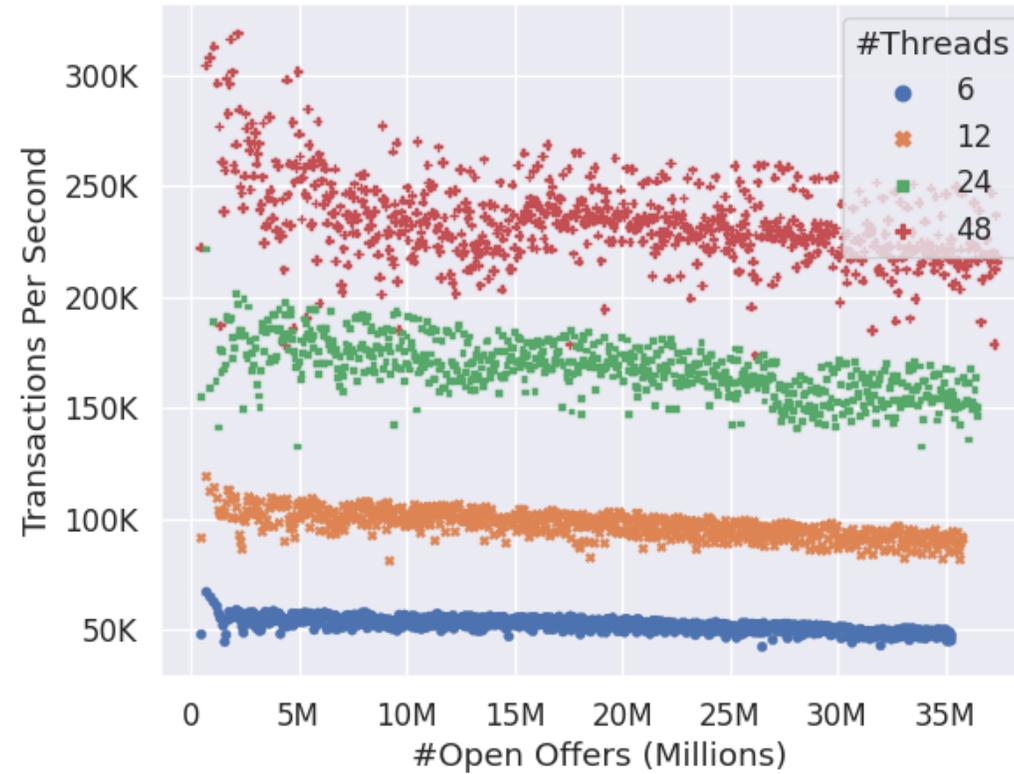
Core Challenge: Equilibrium Computation

- Number of assets \ll Number of Trade Offers
- \exists Convex Program [DGV16]
- Iterative method: Tâtonnement [CMV05]
 - Query “How close is a set of prices to equilibrium?”
 - Adjust (Economics 101)
 - Repeat
- Round Results with Linear Program

Core Challenge: Equilibrium Computation

- Need ~1,000-10,000 loop repetitions for high accuracy
- Expensive: “Try to clear market with candidate valuations”
 - Sort + preprocess + binary search: $O(\log(\#offers) * \#assets^2)$
- Linear program size: $O(\#assets^2)$

Overall Transaction Rate



SPEEDEX: A New Distributed Exchange

- Batch offer matching eliminates internal arbitrage and front-running.
- Replicable and Auditable: Can run in a blockchain “Layer-1”
- Scalability via a transaction semantics and a trading engine in which operations **commute**.
- More than **200,000 transactions/second** on a 48-core machine with 10s of millions of open offers

Open Questions

- Efficient Market-Making?
- Cost of Liquidity Provision?
- Batch Frequency?

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