

A high-resolution human contact network for infectious disease transmission

Marcel Salathé^{a,1,2}, Maria Kazandjieva^b, Jung Woo Lee^b, Philip Levis^b, Marcus W. Feldman^a, and James H. Jones^{c,d}

Departments of ^aBiology, ^bComputer Sciences, and ^cAnthropology, and ^dWoods Institute for the Environment, Stanford University, Stanford, CA 94305-5020

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The most frequent infectious diseases in humans—and those with the highest potential for rapid pandemic spread—are usually transmitted via droplets during close proximity interactions (CPIs). Despite the importance of this transmission route, very little is known about the dynamic patterns of CPIs. Using wireless sensor network technology, we obtained high-resolution data of CPIs during a typical day at an American high school, permitting the reconstruction of the social network relevant for infectious disease transmission. At 94% coverage, we collected 762,868 CPIs at a maximal distance of 3 m among 788 individuals. The data revealed a high-density network with typical small-world properties and a relatively homogeneous distribution of both interaction time and interaction partners among subjects. Computer simulations of the spread of an influenza-like disease on the weighted contact graph are in good agreement with absentee data during the most recent influenza season. Analysis of targeted immunization strategies suggested that contact network data are required to design strategies that are significantly more effective than random immunization. Immunization strategies based on contact network data were most effective at high vaccination coverage.

disease dynamics | network topology | public health | human interactions

Pandemic spread of an infectious disease is one of the biggest threats to society because of the potentially high mortality and high economic costs associated with such an event (1, 2). Understanding the dynamics of infectious disease spread through human communities will facilitate the development of much needed mitigation strategies (3). Schools are particularly vulnerable to infectious disease spread because of the high frequency of close proximity interactions (CPIs) that most infectious disease transmission depends on (3, 4). Infections that are transmitted predominantly via the droplet route, such as influenza, common colds, whooping cough, severe acute respiratory syndrome (SARS), and many others, are among the most frequent infectious diseases. Droplets from an infected person can reach a susceptible person in close proximity, typically a distance of less than 3 m (5, 6), making CPIs highly relevant for disease spread. Very little is known about the dynamic patterns of CPIs in human communities, however [but see Cattuto et al. (7)]. Here, we present data collected with a wireless sensor network deployment using TelosB motes (Crossbow Technologies Inc.) (8) to detect high-resolution proximity (up to 3 m) between subjects in a U.S. high school. The dataset represents a high-resolution temporal contact network relevant to the spread of infectious diseases via droplet transmission in a school.

Previous attempts to capture the contact networks relevant for infectious disease transmission have mostly been based on data collection using surveys, sociotechnological networks, and mobile devices like cell phones. Each of these approaches has advantages and disadvantages. Surveys manage to capture the interactions relevant for disease transmission but are often limited by small sample sizes (9) and are subject to human error (10). Sociotechnological networks can provide large long-term datasets (11) but fail to capture the CPIs relevant for disease transmission. The use of mobile devices aware of their location

(or of other mobile devices in proximity) represents a promising third alternative. Using mobile phones to detect spatial proximity of subjects is possible with repeated Bluetooth scans (10), but the resolution is too coarse for diseases that are transmitted through the close contact route. Our approach is free of human error, captures the vast majority (94%) of the community of interest, and allows us to collect high-resolution contact network data relevant for infectious disease transmission.

Most efforts to understand and mitigate the spread of pandemic diseases (influenza in particular) have made use of large-scale spatially explicit models parameterized with data from various sources, such as census data, traffic/migration data, and demographic data (3, 4, 12–15). The population is generally divided into communities of schools, workplaces, and households, but detailed data on mixing patterns in such communities are scarce. In particular, very little is known about the contact networks in schools (16) even though schools are known to play a crucially important role in pandemic spread, mainly owing to the intensity of CPIs at schools. In what follows, we describe and analyze the contact network observed at a U.S. high school during a typical school day. Using an SEIR (susceptible, exposed, infectious, and recovered) simulation model, we investigate the spread of influenza on the observed contact network and find that the results are in very good agreement with absentee data from the influenza A (H1N1) spread in the fall of 2009. Finally, we implement and test various immunization strategies to evaluate their efficacy in reducing disease spread within the school.

Results

The dataset covers CPIs of 94% of the entire school population, representing 655 students, 73 teachers, 55 staff, and 5 other persons, and it contains 2,148,991 unique close proximity records (CPRs). A CPR represents one close (maximum of 3 m) proximity detection event between two motes. An interaction is defined as a continuous sequence (≥ 1) of CPRs between the same two motes, and a contact is the sum of all interactions between these two motes. Thus, a contact exists between two motes if there is at least one interaction between them during the day, and the duration of the contact is the total duration of all interactions between these two motes. Because the beaconing frequency of a mote is 0.05 s^{-1} , an interaction of length 3 (in CPRs) corresponds to an interaction of about 1 min (*SI Text* and references therein). The entire dataset consists of 762,868 interactions with a mean duration of 2.8 CPRs (~ 1 min), or 118,291 contacts with mean duration of 18.1 CPRs (~ 6 min)

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¹Present address: Center for Infectious Disease Dynamics, Department of Biology, Pennsylvania State University, University Park, PA 16802.

²To whom correspondence should be addressed. E-mail: salathe@psu.edu.

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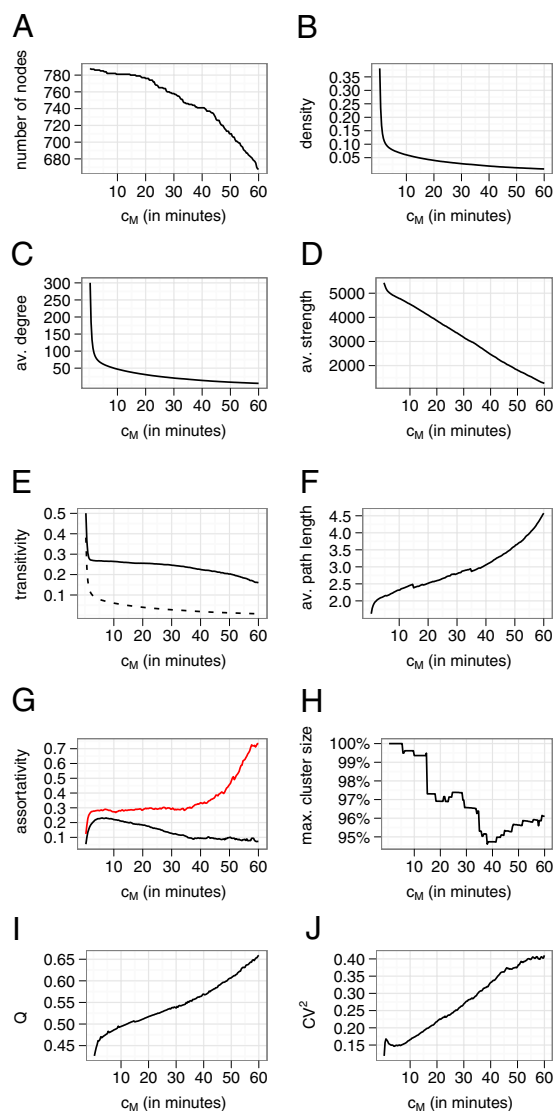


Fig. 2. Various statistics on the contact graph with minimum contact duration, c_M (i.e., the left-most point in each panel represents the full contact graph, the right-most point represents the contact graph that contains only contacts that are at least 60 min long). With increasing c_M , nodes drop out of the network if they have no contact that satisfies the minimum duration condition. (A) Hence, the reduction in the number, V , of nodes. (B) Density of the graph ($2E/[V*(V-1)]$), where E is the number of edges. (C) Average (av.) degree. (D) av. strength, where the strength of a node is the total number of CPRs of the node. (E) Transitivity (i.e., cluster coefficient) as defined by Barrat et al. (25) and expected value (mean degree/ V) in a random network (dashed line). (F) Average path length. (G) Assortativity (23) with respect to degree (black line) and role (red line). (H) Size of the largest component as a fraction of total network size. max., maximum. (I) Modularity, Q , as defined by Reichardt and Bornholdt (39). (J) CV^2 of degree.

gree contains many short-duration contacts whose impact on epidemic spread is minimal. To estimate the sampling rate at which degree has maximal predictive power, we systematically subsampled our original dataset to yield lower resolution datasets. Fig. S2 shows that sampling as infrequently as every 100 min would have resulted in the same predictive power for degree as sampling every 20 s, whereas the maximum predictive power for degree would have been attained at ~ 20 min. At this sampling rate, the 95% confidence intervals for the correlation between degree and outbreak size and the correlation between strength and outbreak size start to overlap (because of the high correla-

tion between degree and strength; Fig. S2, blue line). These results suggest that high-resolution sampling of network properties such as the degree of nodes might be highly misleading for prediction purposes if used in isolation (i.e., without the temporal information that allows for weighting).

To mitigate epidemic spread, targeted immunization interventions or social distancing interventions aim to prevent disease transmission from person to person. Finding the best immunization strategy is of great interest if only incomplete immunization is possible, as is often the case at the beginning of the spread of a novel virus. In recent years, the idea of protecting individuals based on their position in the contact network has received considerable attention (11, 27, 28). Graph-based properties, such as node degree and node betweenness centrality (29), have been proposed to help identify target nodes for control strategies, such as vaccination; however, because of the lack of empirical contact data on closed networks relevant for the spread of influenza-like diseases, such strategies could only be tested on purely theoretical networks [or on approximations from other empirical social networks that did not measure CPIs directly (11)]. To understand the effect of partial vaccination, we measured outbreak size for three different levels of vaccination coverage (5%, 10%, and 20%) and a number of different control strategies based on node degree, node strength, betweenness centrality, closeness centrality, and eigenvector centrality (so-called “graph-based strategies”). In addition, we tested vaccination strategies that do not require contact network data (random vaccination, preferential vaccination for teachers, and preferential vaccination for students; *SI Methods*). To ensure robustness of the results to variation in transmission probabilities, all simulations were tested with three different transmission probabilities (*Methods*). Ten thousand simulations for each combination of vaccination strategy, vaccination coverage, and transmission probability with a random index case per simulation were recorded (i.e., total of 810,000 simulations) to assess the effect of vaccination. Fig. 4B shows which strategies led to significantly ($P < 0.05$, two-sided Wilcoxon test) different outcomes at all transmission probability values (results separated by transmission probability are presented in Fig. S3). As expected, all strategies managed to reduce the final size of the epidemic significantly. Compared with the random strategy, graph-based strategies had an effect only at higher vaccination coverage. Graph-based strategies did not differ much in their efficacy; in general, strength-based strategies were the most effective. Overall, two main results emerge: (i) in the absence of information on the contact network, all available strategies, including random immunization, performed equally well and (ii) in the presence of information on the contact network, high-resolution data support a strength-based strategy, but there was no significant difference among the graph-based strategies.

Discussion

In summary, we present high-resolution data from the CPI network at a U.S. high school during a typical school day. Notably, the month of the experiment (January) is associated with the second highest percentage of influenza cases in the United States for the 1976–1977 through 2008–2009 influenza seasons (second only to February). The data suggest that the network relevant for disease transmission is best described as a small-world network with a very homogeneous contact structure in which short repeated interactions dominate. The low values of the coefficients of variation in degree, strength, and number of interactions (Fig. 3) suggest that the assumption of homogeneity in traditional disease models (21) might be sufficiently realistic for simulating the spread of influenza-like diseases in communities like high schools. Furthermore, we do not find any “fat tails” in the contact distribution of our dataset, corroborating the notion (9) that the current focus on networks with such distributions is not warranted for infectious disease spread within local communities.

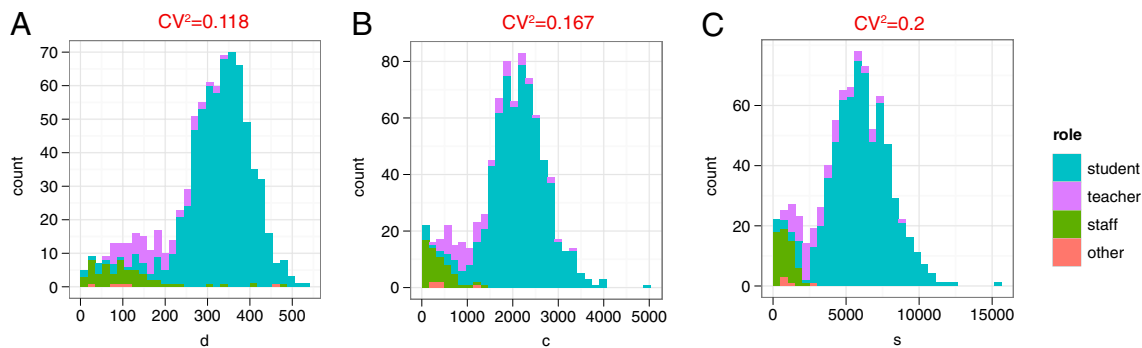


Fig. 3. Distribution and CV^2 of degree, d (A); number of interactions, c (B); and strength, s (C), based on the full contact network and colored by the role of individuals.

It is important to recognize the limitations of the data presented here, particularly in light of the fact that transmission of influenza-like diseases also occurs via other routes, for example, via contact with contaminated surfaces (30). Moreover, different pathogens as well as different strains of a particular pathogen might have different minimum requirements (both spatial and temporal) that need to be met for person-to-person transmission. At present, the data capture the contact network during a single day only. This is not an inherent shortcoming of the approach presented here,

however, and long-term studies in the future could address how the large-scale structure of the contact network in a high school changes over time. Data collection at different schools with different demographic compositions would be helpful in clarifying if and how demographic compositions affect the properties of the network relevant for disease transmission. Wireless sensor network technology certainly allows further elucidation of the contact networks not only at different schools but in households, hospitals, workplaces, and other community settings.

With regard to immunization strategies, our simulation results suggest that contact network data are necessary to design strategies that are significantly more effective than random immunization to minimize the number of cases at the school caused by a single index case. Great care needs to be taken in interpreting these results for various reasons. First, the limitations of the data as discussed above mean that these results may not hold in other settings, underlining the need for further empirical network studies. Second, the simulations assume neither multiple introductions nor ongoing interactions of participants outside of the school. To what extent these assumptions, particularly the latter, are violated when a disease spreads through a community is unknown and remains to be measured. Third, future work needs to establish the robustness of the effect of vaccination strategies against errors in the measurement of graph-based properties. Fourth, and perhaps most importantly, a particular immunization strategy may be optimal for reducing the number of cases in one particular school but, at the same time, may not be optimal from the perspective of an entire community. Immunization strategies must also take into account medical, social, and ethical aspects (31). Thus, although we believe that data of the kind reported here can help to inform public health decisions, particularly as more data become available in the future, it is clear that one cannot derive public health recommendations at this stage directly from this study alone. We note, however, that our findings support the notion that graph-based immunization strategies could, in principle, help to mitigate disease outbreaks (11, 28).

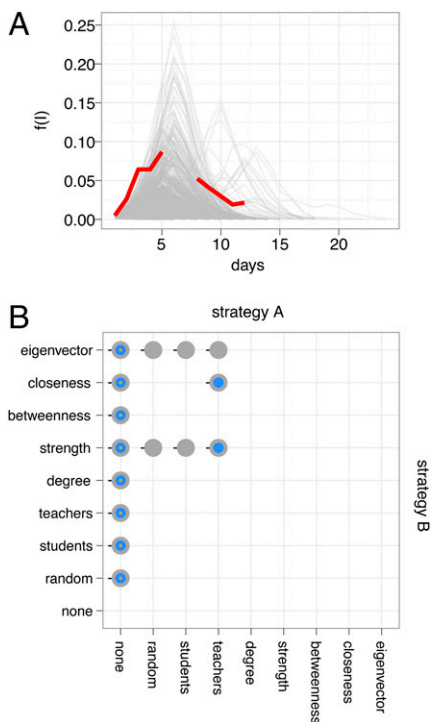


Fig. 4. (A) Absentee data (red) and data generated by the SEIR model (gray; 1,000 runs with $R_0 > 1$ shown). Gray lines show frequency of infectious individuals, $f(t)$; red lines show the combined frequency of students who reported, or were diagnosed with, a fever and teachers who were absent (gap in the line attributable to weekend). (B) Differences in effect of vaccination strategies. Colors represent vaccination coverage of 5% (orange), 10% (blue), and 20% (gray). A point at the intersection of strategy A and strategy B indicated that between those strategies, there was a significant difference ($P < 0.05$, two-sided Wilcoxon test) in the outbreak size at all transmission probability values at the given vaccination coverage. A black horizontal or vertical line points in the direction of the strategy that resulted in smaller outbreak sizes. Because of the symmetry of the grid, data points below the left bottom and top right diagonal line are not shown.

Methods

The mote deployment is described in detail in *SI Methods*.

Epidemic Simulations. To simulate the spread of an influenza-like disease, we used an SEIR simulation model parameterized with data from influenza outbreaks (12, 32, 33). In the following, we describe the model in detail.

Transmission occurs exclusively along the contacts of the graph as collected at the school. Each individual (i.e., node of the network) can be in one of four classes: susceptible, exposed, infectious, and recovered. Barring vaccination, all individuals are initially susceptible (more information on vaccination is presented below). At a random time step during the first week of the simulation, an individual is chosen as the index case and his or her status is set to exposed. A simulation is stopped after the number of both exposed and infectious individuals has gone back to 0 (i.e., all infected individuals have

recovered). Each time step represents 12 h and is divided into day and night. Transmission can occur only during the day and only on weekdays (i.e., apart from the initial infection of the index case, we do not consider any transmission outside of the school; although this assumption will not hold in reality, it allows us to focus exclusively on within-school transmission and to analyze the spread of a disease starting from a single infected case).

Transmission of disease from an infectious to a susceptible individual occurs with a probability of 0.003 per 20 s of contact (the interval between two beacons). This value has been chosen because it approximates the time-dependent attack rate observed in an outbreak of influenza aboard a commercial airliner (32). In particular, the probability of transmission per time step (12 h) from an infectious individual to a susceptible individual is $1 - (1 - 0.003)^w$, where w is the weight of the contact edge (in CPRs). On infection, an individual will move into the exposed class (infected but not infectious). After the incubation period, an exposed individual will become symptomatic and move into the infectious class. The incubation period distribution is modeled by a right-shifted Weibull distribution with a fixed offset of half a day [power parameter = 2.21, scale parameter = 1.10 (12)]. On the half day that the individual becomes infectious, the duration of all contacts of the infectious individual is reduced by 75%. This reduction ensures that if an individual becomes symptomatic and starts to feel ill during a school day, social contacts are reduced and the individual leaves the school or is dismissed from school after a few hours. In the following days, all contacts are reduced by 100% until recovery (i.e., the individual stays at home). Once an individual is infectious, recovery occurs with a probability of $1 - 0.95^t$ per time step, where t represents the number of time steps spent in the infectious state [in line with data from an outbreak of H1N1 at a New York City school (33)]. After 12 d in the infectious class, an individual will recover if recovery has not occurred before that time.

Based on these simulation settings and the finding that the average contact duration is 18.1 CPRs (*Results*), the transmissibility, T , as defined by Newman (18) and Meyers et al. (26), is $1 - (1 - 0.003)^{18.1 \times 0.25} = 0.0135$. Furthermore, based on the framework established by Newman (18) and Meyers et al. (26), R_0 can be calculated as $R_0 = T \times \langle k_e \rangle$, where the average excess degree, $\langle k_e \rangle$, is $\langle k^2 \rangle / \langle k \rangle - 1 = 334.76$.

We assume that all exposed individuals developed symptoms. A high incidence of asymptomatic spread may affect infectious disease dynamics (34), but reports of asymptomatic individuals excreting high levels of influenza virus are rare (35). In addition, a recent community-based study investigating naturally acquired influenza virus infections found that only 14% of infections with detectable shedding at RT-PCR were asymptomatic and viral shedding was low in these cases (36), suggesting that the asymptomatic transmission plays a minor role. Similar patterns were observed for SARS-CoV, another virus with the potential for rapid pandemic spread: Asymptomatic cases were infrequent, and lack of transmission from asymptomatic cases was observed in several countries with SARS outbreaks (37).

Vaccination. The efficacy of vaccination strategies was tested by simulation. Vaccination occurs (if it occurs at all) before introduction of the disease by the index case. Vaccinated individuals are moved directly into the recovering class. We assume that the vaccine provides full protection during an epidemic.

Three vaccination strategies are implemented that do not require measuring graph-based properties; these strategies are called "random," "students," and "teachers."

Random. Individuals are chosen randomly until vaccination coverage is reached.

Students. Students only are chosen randomly until vaccination coverage is reached.

Teachers. Teachers only are chosen randomly until vaccination coverage is reached. If vaccination coverage is so high that all teachers get vaccinated before the coverage is reached, the strategy continues as the student strategy (see above) for the remaining vaccinations.

Five vaccination strategies are implemented that require measuring graph properties: These strategies are called "degree," "strength," "betweenness," "closeness," and "eigenvector." In all cases, individuals are ranked according to the specific graph property and chosen according to that ranking (in descending order) until vaccination coverage is reached.

Degree. Degree is calculated as the number of contacts during the day of measurement.

Strength. Strength is calculated as the total time exposed to others during the day of measurement.

Betweenness. Betweenness centrality, $C_B(i)$, of individual i is calculated as

$$C_B(i) = \sum_{s \neq t \neq i} \frac{\sigma_{st}(i)}{\sigma_{st}}$$

where s , t , and i are distinct individuals in the contact graph; σ_{st} is the total number of shortest paths between nodes s and t ; and $\sigma_{st}(i)$ is the number of those shortest paths that go through node i (29). The shortest path is calculated using inverse weights.

Closeness. Closeness centrality, $C_C(i)$, of individual i is calculated as

$$C_C(i) = \frac{n-1}{\sum_{s \neq i} d_{si}}$$

where s and i are distinct individuals in the contact graph, d_{si} is the shortest path between nodes s and i , and n is the number of individuals in the graph (29). The shortest path is calculated using inverse weights.

Eigenvector. Calculation of eigenvector centrality is described by White and Smyth (38) through application of the page-rank algorithm with jumping probability 0. The measure captures the fraction of time that a random walk would spend at a given vertex during an infinite amount of time.

We tested three different levels of vaccination coverage: 5%, 10%, and 20%. These percentages apply to the entire population [i.e., a 10% vaccination coverage means that 10% of the entire school population is vaccinated, independent of the particular vaccination strategy (except for the strategy "none," which means no vaccinations occur)]. In addition to the default transmission probability per CPR interval described above (i.e., 0.003), we tested lower (0.002) and higher (0.0045) transmission probability values.

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