

# Beyond Classical Fisher Markets: Non-convexity and Uncertainty

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**Purdue, March 4, 2024**

There are many settings when we need to (fairly) allocate shared resources/goods to users

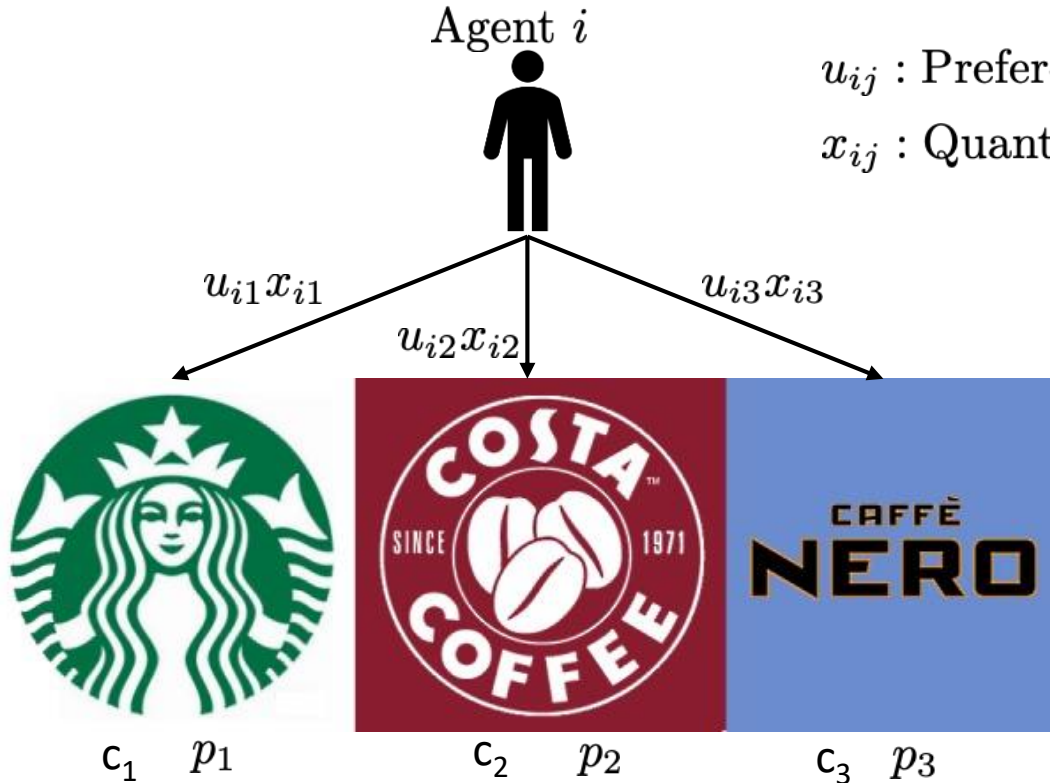


Public Good Allocation



Vaccine Allocation

# A key framework to achieve a (fair or envy-free) allocation of resources/goods is Fisher Markets



$u_{ij}$  : Preference of Agent  $i$  for one unit of good  $j$

$x_{ij}$  : Quantity of good  $j$  purchased by person  $i$

$p_j$  : Price of Good  $j$

$w_i$  : Budget of Agent  $i$

**Individual Optimization Problem:**

$$\max_{\mathbf{x}_i} \sum_j u_{ij} x_{ij}$$

$$\text{s.t. } \mathbf{p}^T \mathbf{x}_i \leq w_i$$

$$\mathbf{x}_i \geq \mathbf{0}$$

# The prices can be derived from a centralized Eisenberg-Gale social optimization problem

Individual Optimization Problem:

$$\begin{aligned} \max_{\mathbf{x}_i} \quad & \sum_j u_{ij} x_{ij} \\ \text{s.t.} \quad & \mathbf{p}^T \mathbf{x}_i \leq w_i \\ & \mathbf{x}_i \geq \mathbf{0} \end{aligned}$$



Social Optimization Problem:

$$\begin{aligned} \max_{\mathbf{x}_i, \forall i \in [N]} \quad & \sum_i w_i \log \left( \sum_j u_{ij} x_{ij} \right) \\ \text{s.t.} \quad & \sum_i x_{ij} \leq c_j, \forall j \in [M] \\ & x_{ij} \geq 0, \forall i, j \end{aligned}$$

Capacity Constraints

$p_j$  : Price of Good  $j$  = Dual Variable of Constraint  $j$

However, the applicability of Fisher Markets may be limited

### Classical Fisher Markets

Individual's choice under  
*only* budget constraint

Require complete information  
on utilities and budgets to  
compute prices

# We extend classical Fisher Markets to take into account practical considerations

Classical Fisher Markets

Resource Allocation under budget and capacity constraints

Require complete information on deterministic utilities and budgets to compute prices



Our Work

Individuals under budget and other **physical (e.g., knapsack)** constraints

Jalota, Pavone, Qi, Ye GEB'23

Set prices in online and incomplete/uncertain information environment of Fisher Markets

Jalota, Ye WINE'23

# Organization

- Fisher Markets with Additional Constraints: Non-convexity
- Distributed Algorithms for Fisher Markets
- Online Algorithms in Stochastic Fisher Markets: Uncertainty
- Conclusion/Takeaways

# Organization

- **Fisher Markets with Additional Constraints: Non-convexity**
- Distributed Algorithms for Fisher Markets
- Online Algorithms in Stochastic Fisher Markets: Uncertainty
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We consider convex IOP where agents have additional linear constraints beyond budgets

**Individual Optimization Problem:**

**IOP**

$$\max_{\mathbf{x}_i} \sum_j u_{ij} x_{ij}$$

$$\text{s.t. } \mathbf{p}^T \mathbf{x}_i \leq w_i$$

$$A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i \leftarrow \text{Physical Constraints}$$

Constraint Matrix  $\mathbf{x}_i \geq \mathbf{0}$

# Fisher markets with additional constraints have different properties from classical Fisher markets

Individual Optimization Problem:

IOP

$$\begin{aligned} \max_{\mathbf{x}_i} \quad & \sum_j u_{ij} x_{ij} \\ \text{s.t.} \quad & \mathbf{p}^T \mathbf{x}_i \leq w_i \\ & A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i \\ & \mathbf{x}_i \geq \mathbf{0} \end{aligned}$$

Constraint Matrix  $A_t^{(i)}$   $\mathbf{x}_i \geq \mathbf{0}$  Physical Constraints

1. Competitive or Market Equilibrium may not Exist

2. Market Equilibrium may not be Unique

3. **[Giffen Goods]** An increase in the price of a good may result in an increased demand of those goods

4. The set of equilibrium prices is **non-convex**

# Under mild conditions, however, the market equilibrium exists

Individual Optimization Problem:

IOP

$$\max_{\mathbf{x}_i} \sum_j u_{ij} x_{ij}$$

$$\text{s.t. } \mathbf{p}^T \mathbf{x}_i \leq w_i$$

$$A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i$$

Constraint Matrix

$$\mathbf{x}_i \geq \mathbf{0}$$

Physical Constraints

**Theorem 1: Market Equilibrium**

Exists if there under some technical assumptions, such as there is a good that does not belong to any physical constraint

**Theorem 2: Market Equilibrium**

Exists if  $b_{it} = 0$  for all  $i, t$ .

Can we develop a method to compute equilibria with additional constraints when they exist?

# Can the Convex Fisher Market social optimization problem with additional constraints be used to set equilibrium prices?

Individual Optimization Problem:

$$\begin{aligned}
 & \text{IOP} \\
 & \max_{\mathbf{x}_i} \sum_j u_{ij} x_{ij} \\
 & \text{s.t. } \mathbf{p}^T \mathbf{x}_i \leq w_i \\
 & \quad \boxed{A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i} \\
 & \quad \mathbf{x}_i \geq \mathbf{0}
 \end{aligned}$$

Constraint Matrix



Social Optimization Problem:

$$\begin{aligned}
 & \text{SOP-I} \\
 & \max_{\mathbf{x}_i, \forall i \in [N]} \sum_i w_i \log \left( \sum_j u_{ij} x_{ij} \right) \\
 & \text{s.t. } \sum_i x_{ij} = c_j, \forall j \in [M] \\
 & \quad \boxed{A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i, \forall i \in [N]} \\
 & \quad x_{ij} \geq 0, \forall i, j
 \end{aligned}$$

Physical Constraints

# Theorem: The dual variables of the capacity constraint of SOP-I is an equilibrium for homogeneous constraints

Individual Optimization Problem:

**IOP**

$$\max_{\mathbf{x}_i} \sum_j u_{ij} x_{ij}$$

$$\text{s.t. } \mathbf{p}^T \mathbf{x}_i \leq w_i$$

$$A_t^{(i)} \mathbf{x}_i \leq 0, \forall t \in T_i$$

$$\mathbf{x}_i \geq \mathbf{0}$$

Constraint Matrix

YES  
 $\iff$

Social Optimization Problem:

**SOP-I**

$$\max_{\mathbf{x}_i, \forall i \in [N]} \sum_i w_i \log \left( \sum_j u_{ij} x_{ij} \right)$$

$$\text{s.t. } \sum_i x_{ij} = c_j, \forall j \in [M]$$

$$A_t^{(i)} \mathbf{x}_i \leq 0, \forall t \in T_i, \forall i \in [N]$$

$$x_{ij} \geq 0, \forall i, j$$

Physical Constraints

This gives a polynomial time algorithm to compute market equilibria

**Theorem:** However, in general, the dual variables of the capacity constraint of **SOP-I** may not be equilibrium prices

Individual Optimization Problem:

**IOP**

$$\max_{\mathbf{x}_i} \sum_j u_{ij} x_{ij}$$

$$\text{s.t. } \mathbf{p}^T \mathbf{x}_i \leq w_i$$

$$A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i$$

$$\mathbf{x}_i \geq \mathbf{0}$$

Constraint Matrix



Social Optimization Problem:

**SOP-I**

$$\max_{\mathbf{x}_i, \forall i \in [N]} \sum_i w_i \log \left( \sum_j u_{ij} x_{ij} \right)$$

$$\text{s.t. } \sum_i x_{ij} = c_j, \forall j \in [M]$$

$$A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i, \forall i \in [N]$$

$$x_{ij} \geq 0, \forall i, j$$

Physical Constraints

A plausible approach to account for physical constraints in Fisher Markets can be achieved through Budget Perturbations

**SOP-I**

$$\begin{aligned} & \max_{\mathbf{x}_i, \forall i \in [N]} \sum_i w_i \log \left( \sum_j u_{ij} x_{ij} \right) \\ & \text{s.t.} \quad \sum_i x_{ij} = c_j, \forall j \in [M] \\ & \quad A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i, \forall i \in [N] \\ & \quad x_{ij} \geq 0, \forall i, j \end{aligned}$$



# A plausible approach to account for physical constraints in Fisher Markets can be achieved through Budget Perturbations

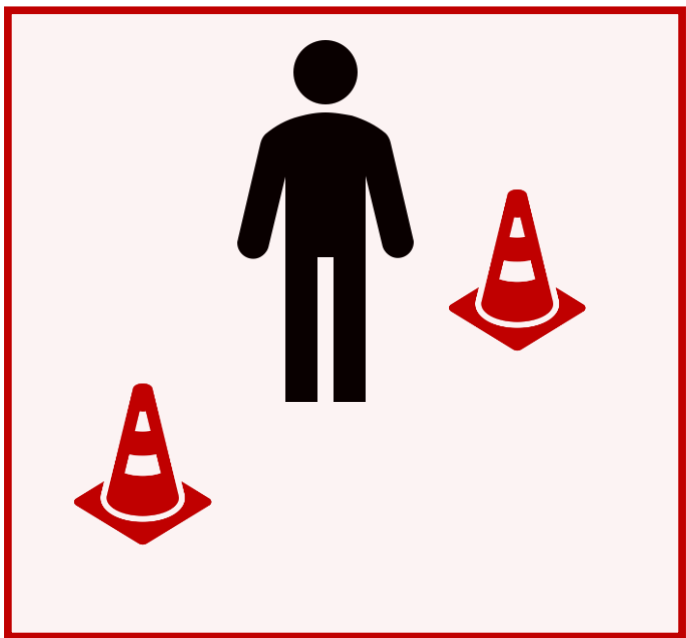
**SOP-I**

$$\begin{aligned} \max_{\mathbf{x}_i, \forall i \in [N]} \quad & \sum_i w_i \log \left( \sum_j u_{ij} x_{ij} \right) \\ \text{s.t.} \quad & \sum_i x_{ij} = c_j, \forall j \in [M] \\ & A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i, \forall i \in [N] \\ & x_{ij} \geq 0, \forall i, j \end{aligned}$$

**BA-SOP** Budget Perturbation

$$\begin{aligned} \max_{\mathbf{x}_i} \quad & \sum_i (w_i + \lambda_i) \log \left( \sum_j u_{ij} x_{ij} \right) \\ \text{s.t.} \quad & \sum_i x_{ij} = c_j, \forall j \in [M] \\ & A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i, \forall i \in [N] \\ & x_{ij} \geq 0, \forall i, j \end{aligned}$$

Budget Perturbations allow more constrained agents to have “higher priority” to get their goods



Low  $\lambda_i$



High  $\lambda_i$

**Theorem 4:** The dual variables of the capacity constraint of **BP-SOP** are the market equilibrium price iff  $\lambda_i = \sum_t r_{it} b_{it}$

Individual Optimization Problem:

**IOP**

$$\begin{aligned} \max_{\mathbf{x}_i} \quad & \sum_j u_{ij} x_{ij} \\ \text{s.t.} \quad & \mathbf{p}^T \mathbf{x}_i \leq w_i \\ & A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i \\ & \mathbf{x}_i \geq \mathbf{0} \end{aligned}$$

Social Optimization Problem:

**BA-SOP**

$$\begin{aligned} \max_{\mathbf{x}_i} \quad & \sum_i (w_i + \lambda_i) \log \left( \sum_j u_{ij} x_{ij} \right) \\ \text{s.t.} \quad & \sum_i x_{ij} = c_j, \forall j \in [M] \\ & A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i, \forall i \in [N] \\ & x_{ij} \geq 0, \forall i, j \end{aligned}$$

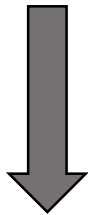
$\iff$

$r_{it}$ : Dual Variable  
of Physical Constraint

$p_j$  : Price of Good  $j$  = Dual Variable of Constraint  $j$

However, determining budget perturbations is PPAD-hard

The problem of finding a market equilibrium in Fisher Markets with linear constraints is **PPAD-hard**



Thus, determining budget perturbations, in general, is a challenging problem

# To determine the perturbation constants we test a fixed-point iterative procedure

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## Algorithm 1: Fixed Point Scheme

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**Input** : Tolerance  $\epsilon$ , Function  $G(\cdot)$  to calculate dual variables

**Output**: Budget Perturbation Parameters  $\lambda$

$\lambda \leftarrow \mathbf{0}$  ;

$\mathbf{R} \leftarrow G(\lambda)$  ;

$q_i \leftarrow \sum_{t=1}^{l_i} r_{it} b_{it}, \forall i$  ;

**while**  $\|\lambda - \mathbf{q}\|_2 > \epsilon$  **do**

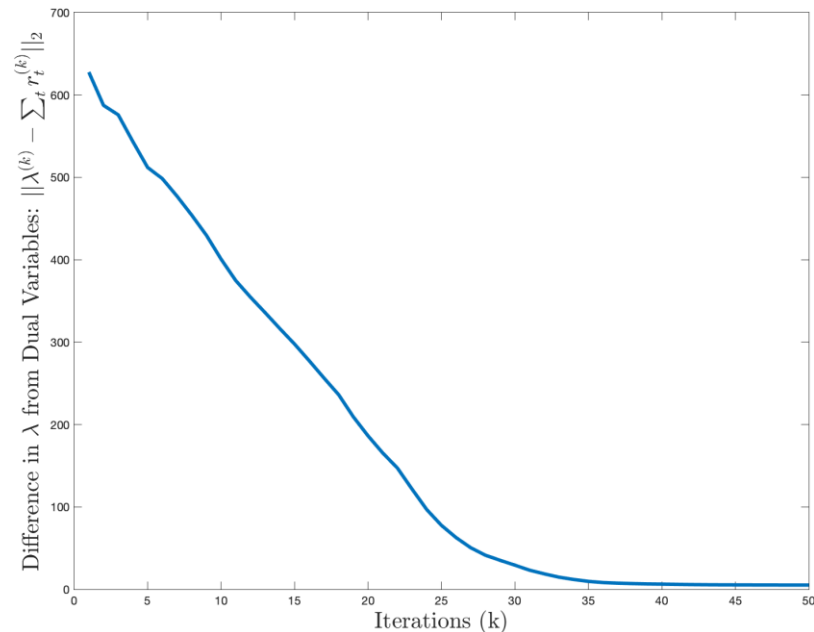
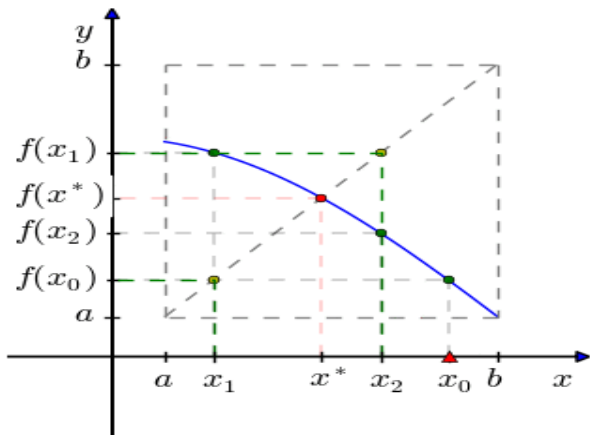
$\lambda_i \leftarrow \sum_{t=1}^{l_i} r_{it} b_{it} \forall i$  ;

$\mathbf{R} \leftarrow G(\lambda)$  ;

$q_i \leftarrow \sum_{t=1}^{l_i} r_{it} b_{it}, \forall i$  ;

**end**

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# However, determining the budget perturbations requires solving a large-scale centralized optimization

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## Algorithm 1: Fixed Point Scheme

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**Input** : Tolerance  $\epsilon$ , Function  $G(\cdot)$  to calculate dual variables

**Output**: Budget Perturbation Parameters  $\lambda$

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**while**  $\|\lambda - \mathbf{q}\|_2 > \epsilon$  **do**

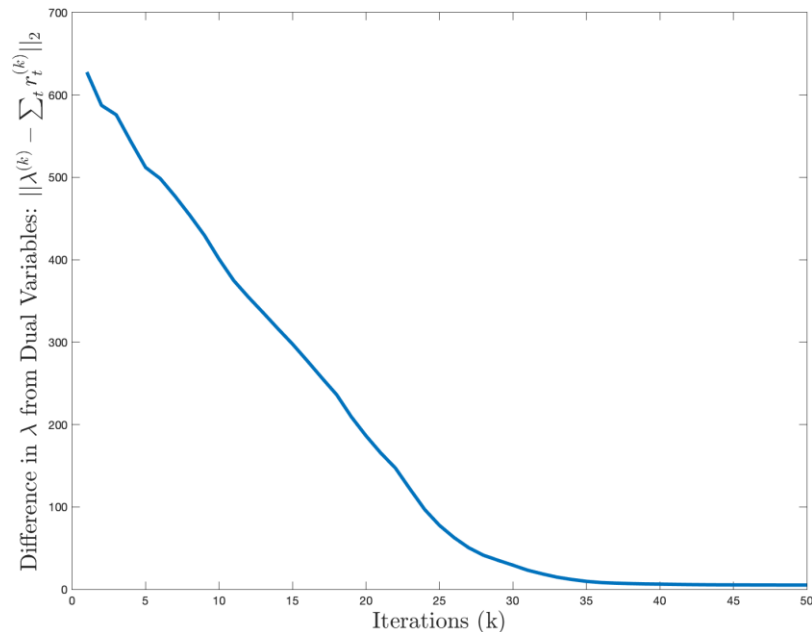
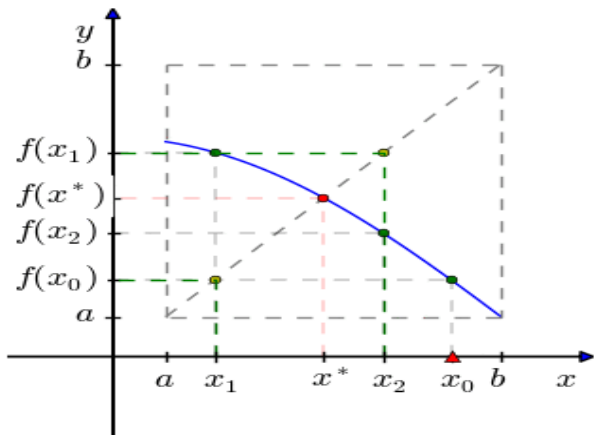
$\lambda_i \leftarrow \sum_{t=1}^{l_i} r_{it} b_{it} \forall i$  ;

$\mathbf{R} \leftarrow G(\lambda)$  ;

$q_i \leftarrow \sum_{t=1}^{l_i} r_{it} b_{it}, \forall i$  ;

**end**

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Solving a centralized optimization requires complete information on agents' budgets and utilities

# Organization

- Fisher Markets with Additional Constraints: Non-convexity
- **Distributed Algorithms for Fisher Markets**
- Online Algorithms in Stochastic Fisher Markets: uncertainty
- Conclusion/Takeaways

# Alternating Direction Method of Multipliers

$$\begin{aligned} \min_{\mathbf{x} \in \mathcal{X}, \mathbf{y} \in \mathcal{Y}} \quad & h(\mathbf{x}, \mathbf{y}) = f(\mathbf{x}) + g(\mathbf{y}) \\ \text{s.t.} \quad & A\mathbf{x} + B\mathbf{y} = \mathbf{c} \end{aligned}$$

$$\mathcal{L}_\beta(\mathbf{x}, \mathbf{y}) = f(\mathbf{x}) + g(\mathbf{y}) + \lambda^T (A\mathbf{x} + B\mathbf{y} - \mathbf{c}) + \frac{\beta}{2} \|A\mathbf{x} + B\mathbf{y} - \mathbf{c}\|^2$$

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**Algorithm 1:** Two Block ADMM

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**Input** : Initial dual multiplier  $\lambda^{(0)}$ , and initial vector  $\mathbf{y}^{(0)}$

**for**  $k = 0, 1, 2, \dots$  **do**

$\mathbf{x}^{(k+1)} = \arg \min_{\mathbf{x} \in \mathcal{X}} \mathcal{L}_\beta(\mathbf{x}, \mathbf{y}^{(k)})$  ;  
     $\mathbf{y}^{(k+1)} = \arg \min_{\mathbf{y} \in \mathcal{Y}} \mathcal{L}_\beta(\mathbf{x}^{(k+1)}, \mathbf{y})$  ;  
     $\lambda^{(k+1)} \leftarrow \lambda^{(k)} - \beta(A\mathbf{x}^{(k+1)} + B\mathbf{y}^{(k+1)} - \mathbf{c})$  ;

**end**

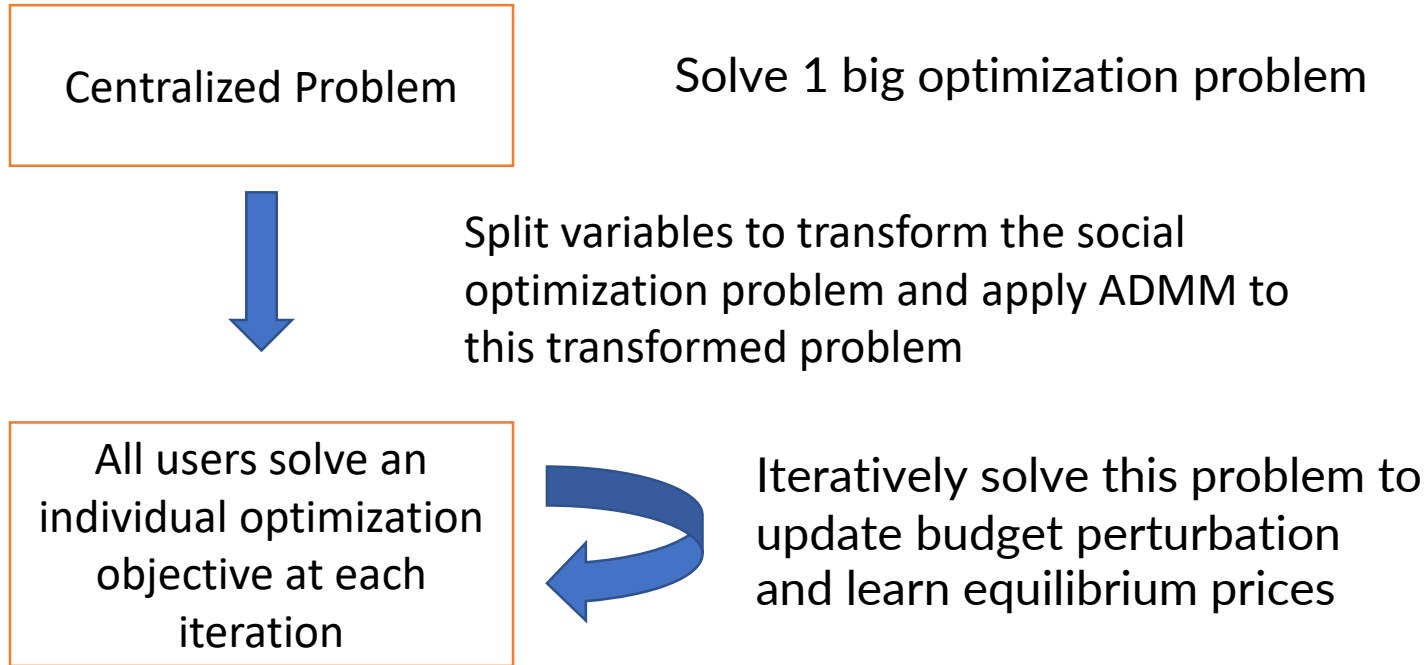
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**ADMM helps break down a large problem into small tractable sub-problems**

**Enables a market Implementation where users solve individual objective**



Distributed optimization enables a natural market implementation where users optimize individual objectives under given prices



# We obtain a natural market implementation through ADMM with Classical Fisher Markets

We apply ADMM to the following transformed problem (BA-SOP-ADMM) where we add a variable  $\mathbf{y}$

$$\begin{aligned} \max_{\mathbf{x}_i \in \mathcal{X}_i, \mathbf{y}_i \in \mathcal{Y}_i} & \sum_i w_i \log \left( \sum_j u_{ij} x_{ij} \right) \\ \text{s.t.} & \sum_i y_{ij} = c_j, \forall j \in [M] \\ & \mathbf{x}_i = \mathbf{y}_i, \forall i \in [N] \\ & x_{ij} \geq 0, \forall i, j \end{aligned}$$

We get a natural market implementation

Repeat until convergence to Equilibrium Price:

1. Agents distributedly solve regularized version of IOP based on market price
2. Market designer updates baseline demand  $\mathbf{y}$  based on observed demands  $\mathbf{x}$
3. Prices are updated in the market using a tatonnement style update with a fixed step-size

# We also obtain a natural market implementation through ADMM with Additional Constraints

We apply ADMM to the following transformed problem (BA-SOP-ADMM) where we add a variable  $\mathbf{y}$

$$\begin{aligned} \max_{\mathbf{x}_i \in \mathcal{X}_i, \mathbf{y}_i \in \mathcal{Y}_i} & \sum_i \tilde{w}_i \log \left( \sum_j u_{ij} x_{ij} \right) \\ \text{s.t.} & \sum_i y_{ij} = c_j, \forall j \in [M] \\ & \mathbf{x}_i = \mathbf{y}_i, \forall i \in [N] \\ & A_t^{(i)} \mathbf{x}_i \leq b_{it}, \forall t \in T_i \\ & x_{ij} \geq 0, \forall i, j \end{aligned}$$

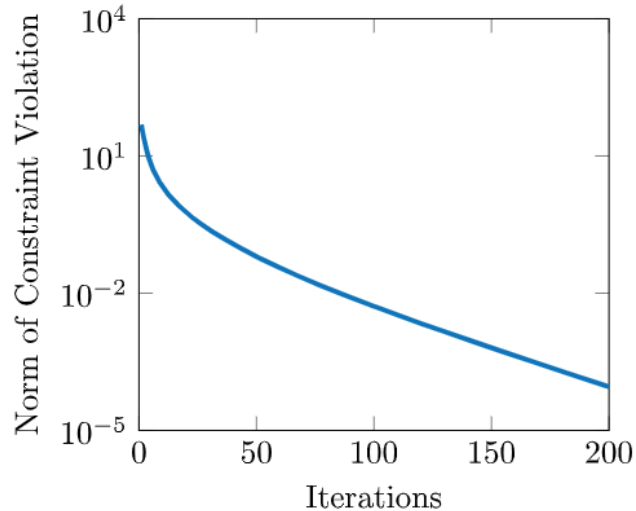
We get a natural market implementation

Repeat until convergence to Equilibrium Price:

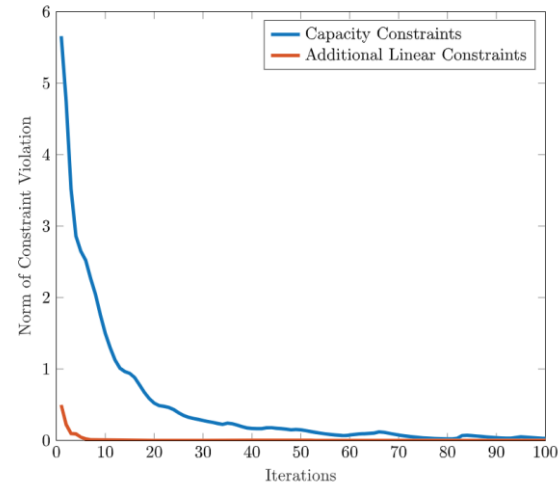
1. Agents distributedly solve regularized version of IOP based on market price
2. Market designer updates baseline demand  $\mathbf{y}$  based on observed demands  $\mathbf{x}$
3. Prices and perturbations are updated in the market using a tatonnement style update with a fixed step-size

# Applying ADMM to our setting achieves good convergence guarantees

## Homogenous Constraints



## Non-Homogenous Constraints



Provable Convergence Guarantees for classical Fisher markets and Fisher markets with homogeneous linear constraints

Can this distributed implementation be made online where users arrive into the market sequentially with uncertainty?

**Yes! For classical Fisher markets**

**Ongoing Work:** Extending online implementation to Fisher markets with linear constraints

# Organization

- Fisher Markets with Additional Constraints: Non-convexity
- Distributed Algorithms for Fisher Markets
- **Online Algorithms in Stochastic Fisher Markets: Uncertainty**
- Conclusion/Takeaways

# Recall the prices can be derived from a centralized optimization problem that requires complete information

Individual Optimization Problem:

$$\begin{aligned} \max_{\mathbf{x}_i} \quad & \sum_j u_{ij} x_{ij} \\ \text{s.t.} \quad & \mathbf{p}^T \mathbf{x}_i \leq w_i \\ & \mathbf{x}_i \geq \mathbf{0} \end{aligned}$$



Social Optimization Problem:

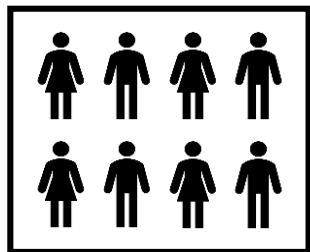
$$\begin{aligned} \max_{\mathbf{x}_i, \forall i \in [N]} \quad & \sum_i w_i \log \left( \sum_j u_{ij} x_{ij} \right) \\ \text{s.t.} \quad & \sum_i x_{ij} \leq c_j, \forall j \in [M] \\ & x_{ij} \geq 0, \forall i, j \end{aligned}$$

Capacity Constraints

$p_j$  : Price of Good  $j$  = Dual Variable of Constraint  $j$

We start by focusing on the problem of online arrivals with incomplete information in a classical Fisher market

# We study an online incomplete information variant of Fisher markets



Buyers arrive sequentially with utility and budget parameters drawn i.i.d. from a distribution



Establish performance limits of static pricing algorithms, including one that sets expected equilibrium prices



Develop an adaptive expected equilibrium pricing approach with strong performance guarantees



Develop a revealed preference algorithm with sub-linear regret and capacity violation



# Online Pricing Market: evaluate algorithms through the absolute regret of social welfare and capacity violation

## Regret (Optimality Gap)

Difference in the Optimal Social Objective of the online policy  $\pi$  to that of the optimal offline social value

$$R_n(\pi) =$$

$$\mathbb{E} \left[ \sum_i w_i \log \left( \sum_j u_{ij} x_{ij}^* \right) - \sum_i w_i \log \left( \sum_j u_{ij} x_{ij}(\pi) \right) \right]$$

Optimal Offline Objective

Objective of online policy

## Constraint Violation or Market Clearance

Norm of the violation of capacity constraints of the online policy  $\pi$

$$V_j(\pi) = \sum_j x_{ij}(\pi) - c_j$$

Violation of Capacity Constraint of good  $j$

$$V_n(\pi) = \|\mathbb{E}[V(\pi)^+]\|_2$$

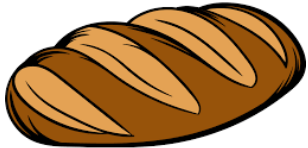
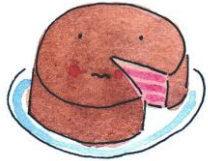
Norm of the expected constraint violation

# Limitations of Static Pricing

**Theorem: No static pricing algorithm can achieve either a regret or capacity violation of better than  $\Omega(\sqrt{n})$ , where  $n$  is the number of arriving users**

# Problem with static pricing: Using optimal expected prices, the capacity violation is $\Omega(\sqrt{n})$ , with $n$ agents

2 goods, each  
with a capacity of  
 $n$



Two agent types specified by  
(Utility for Good 1, Utility for Good  
2)

Type I: (1, 0)

Type II: (0, 1)



Arrival Probability =

Arrival Probability =

Static Expected Prices: (0.5, 0.5)

While  $\frac{n}{2}$  users of Type I arrive in expectation, the realized arrivals of type I users deviates by  $O(\sqrt{n})$

## Can we develop adaptive pricing algorithms with improved performance guarantees?

We overcome problem of static expected equilibrium pricing by dynamically adjusting prices of over or under consumed goods

# Our adaptive expected equilibrium pricing approach achieves constant constraint violation and log regret

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**Algorithm 1:** Adaptive Expected Equilibrium Pricing

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**Input** : Initial Good Capacities  $\mathbf{c}$ , Number of Users  $n$ , Threshold Parameter Vector  $\Delta$ , Support of Probability Distribution  $\{\tilde{w}_k, \tilde{\mathbf{u}}_k\}_{k=1}^K$ , Occurrence Probabilities  $\{q_k\}_{k=1}^K$   
Initialize  $\mathbf{c}_1 = \mathbf{c}$  and the average remaining good capacity to  $\mathbf{d}_1 = \frac{\mathbf{c}}{n}$  ;

**for**  $t = 1, 2, \dots, n$  **do**

**Phase I: Set Price**

**if**  $\mathbf{d}_{t'} \in [\mathbf{d} - \Delta, \mathbf{d} + \Delta]$  **for all**  $t' \leq t$  **then**

        Set price  $\mathbf{p}^t$  as the dual variables of the capacity constraints of the certainty equivalent problem  $CE(\mathbf{d}_t)$  with capacity  $\mathbf{d}_t$  ;

**else**

        Set price  $\mathbf{p}^t$  using the dual variables of the capacity constraints of the certainty equivalent problem  $CE(\mathbf{d})$  with capacity  $\mathbf{d} = \mathbf{d}_1$  ;

**end**

**Phase II: Observed User Consumption and Update Available Good Capacities**

    User purchases optimal bundle of goods  $\mathbf{x}_t$  given price  $\mathbf{p}^t$  ;

    Update the available good capacities  $\mathbf{c}_{t+1} = \mathbf{c}_t - \mathbf{x}_t$  ;

    Compute the average remaining good capacities  $\mathbf{d}_{t+1} = \frac{\mathbf{c}_{t+1}}{n-t}$  ;

**end**

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Set price based on dual variable of capacity constraints of certainty equivalent problem

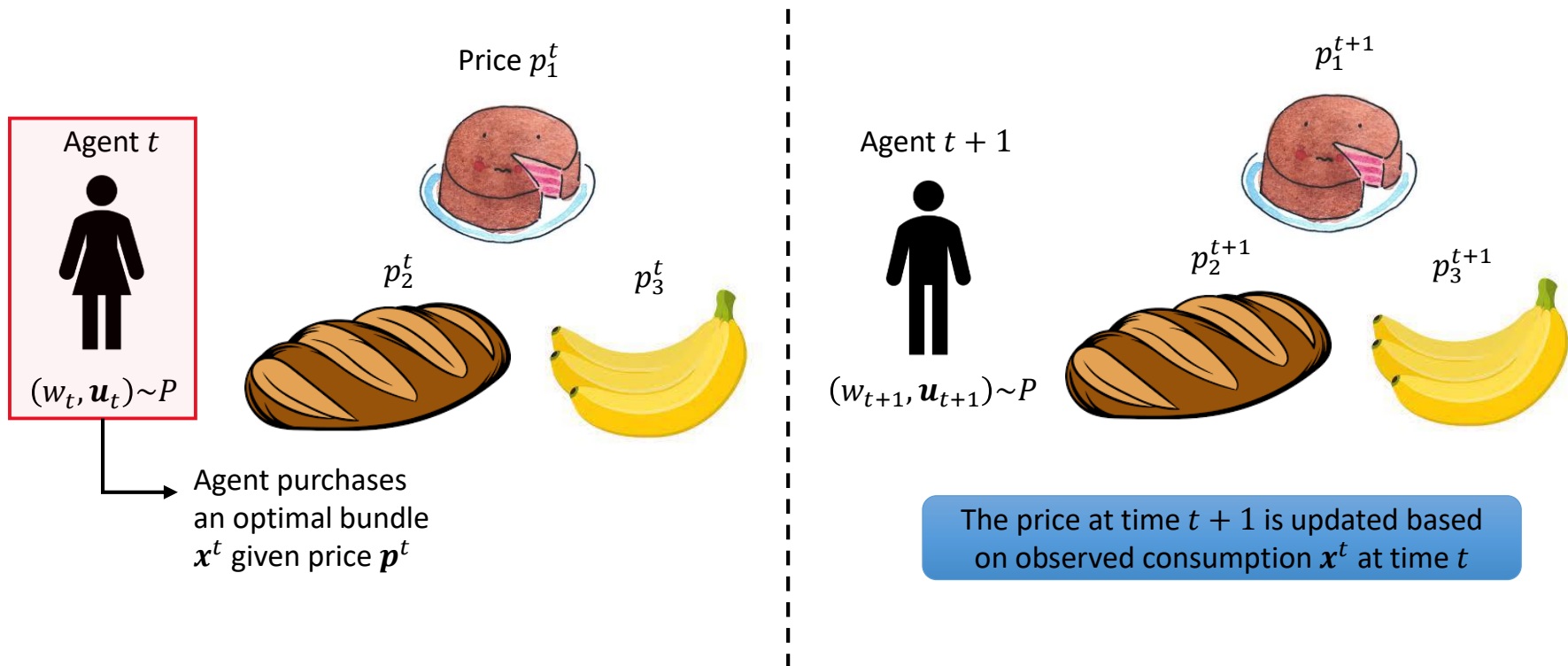
Users consume optimal bundle of goods

Update average remaining resource capacities

**Theorem:** Under i.i.d. budget and utility parameters with a discrete probability distribution and when good capacities are  $O(n)$ , Algorithm 1 achieves an expected regret of  $R_n(\boldsymbol{\pi}) \leq O(\log(n))$  and expected constraint violation of  $V_n(\boldsymbol{\pi}) \leq O(1)$

However, this algorithm required knowledge of the distribution from which users' utility and budgets are drawn

# We design a dual based algorithm, wherein users see prices at each time they arrive



# Applying gradient descent to the dual of the social optimization problem motivates a natural algorithm

Dual of social optimization problem with Lagrange multiplier of the capacity constraints  $p_j$

$$\min_{\mathbf{p}} \sum_{t=1}^n w_t \log(w_t) - \sum_{t=1}^n w_t \log\left(\min_{j \in [m]} \frac{p_j}{u_{tj}}\right) + \sum_{j=1}^m p_j c_j - \sum_{t=1}^n w_t$$

Equivalent Sample Average Approximation (SAA) of Dual Problem

$$\min_{\mathbf{p}} D_n(\mathbf{p}) = \sum_{j=1}^m p_j \frac{c_j}{n} + \frac{1}{n} \sum_{t=1}^n \left( w_t \log(w_t) - w_t \log\left(\min_{j \in [m]} \frac{p_j}{u_{tj}}\right) - w_t \right)$$

(Sub)-gradient descent of dual problem for each agent:  $O(m)$  complexity of price update

$$\partial_{\mathbf{p}} \left( \sum_{j \in [m]} p_j \frac{c_j}{n} + w \log(w) - w \log\left(\min_{j \in [m]} \frac{p_j}{u_j}\right) - w \right) \Big|_{\mathbf{p}=\mathbf{p}^t} = \frac{1}{n} \mathbf{c} - \mathbf{x}_t$$

Difference between market share of each agent and goods purchased



# We develop a revealed preference algorithm with sub-linear regret and constraint violation

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## Algorithm 2: Revealed Preference Algorithm for Online Fisher Markets

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**Input** : Number of users  $n$ , Vector of good capacities per user  $\mathbf{d} = \frac{\mathbf{c}}{n}$

Initialize  $\mathbf{p}^1 > \mathbf{0}$  ;

**for**  $t = 1, 2, \dots, n$  **do**

**Phase I** ;

    User purchases an optimal bundle of goods  $\mathbf{x}_t$  given the price  $\mathbf{p}^t$  ;

**Phase II (Price Update)**: ;

$\mathbf{p}^{t+1} \leftarrow \mathbf{p}^t - \gamma_t (\mathbf{d} - \mathbf{x}_t)$  ;

Difference between market share  
of each agent and goods purchased

**end**

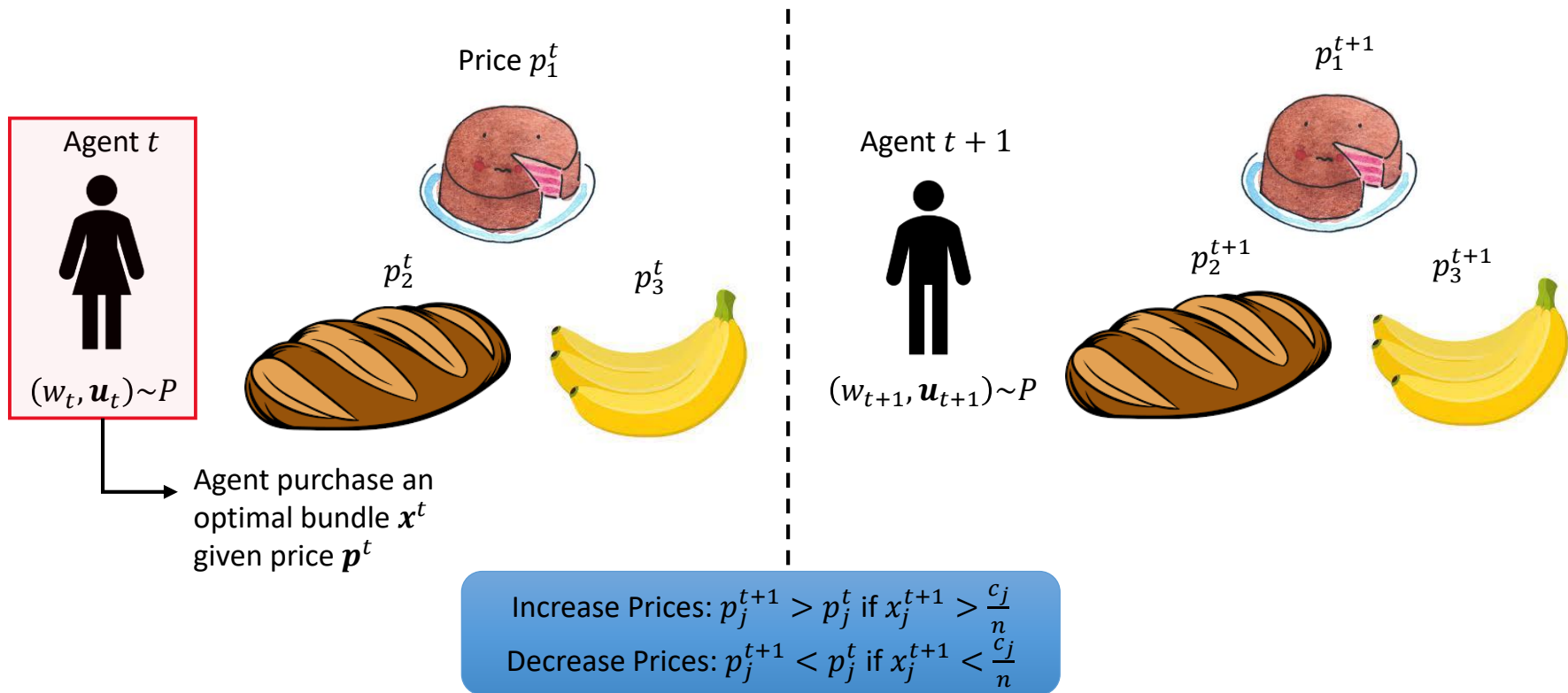
Step-size:  $O\left(\frac{1}{\sqrt{n}}\right)$

Only requires knowledge of user consumption (and not their budgets or utilities) to update prices

We believe our results in the online setting for classical Fisher markets may also hold for homogenously constrained Fisher markets

**Theorem:** Under i.i.d. budget and utility parameters with strictly positive support and when good capacities are  $O(n)$ , Algorithm 2 achieves an expected regret of  $R_n(\boldsymbol{\pi}) \leq O(\sqrt{n})$  and expected constraint violation of  $V_n(\boldsymbol{\pi}) \leq O(\sqrt{n})$ , where  $n$  is the number of arriving users.

Again, a good's price is increased if the user purchases more than its market share of the good and vice versa



# We can design algorithms that satisfy the resource capacity constraints

**Step 1: Apply algorithm sub-routine until  $\epsilon$  units of a given resource are remaining**

$\tau^\pi$  - Stopping time of algorithm

**Step 2: Give all remaining users  $\frac{\epsilon}{n}$  of the remaining resources**

**Theorem:** The expected regret of the above feasible algorithm  $\pi^f$  is

$$R_n(\pi^f) \leq R_{\tau^\pi}(\pi) + O(n - \tau^\pi) \log(n)$$

We can design algorithms that satisfy the resource constraints without much additional loss in regret

	Adaptive Expected Equilibrium Pricing Algorithm	Revealed Preference Algorithm
With Constraint Violation	<b>Regret: <math>O(\log(n))</math></b> <b>Constraint Violation: <math>O(1)</math></b>	<b>Regret: <math>O(\sqrt{n})</math></b> <b>Constraint Violation: <math>O(\sqrt{n})</math></b>
Feasible Algorithm	<b>Regret: <math>O(\log(n))</math></b>	<b>Regret: <math>O(\sqrt{n} \log(n))</math></b>

# Organization

- Fisher Markets with Additional Constraints: Non-convexity
- Distributed Algorithms for Fisher Markets
- Online Algorithms in Stochastic Fisher Markets: Uncertainty
- **Conclusion/Takeaways**

# Takeaways: we extended classical Fisher Markets to take into account practical considerations

Resource Allocation under budget, capacity **and physical** (e.g., **knapsack**) constraints

Jalota, Pavone, Qi, Ye GEB'23

Additional constraints introduce **non-convexities**

Yet we derive a **social optimization problem** and **distributed algorithms** to compute prices

Set prices in **Online and Uncertain** variants of Fisher Markets

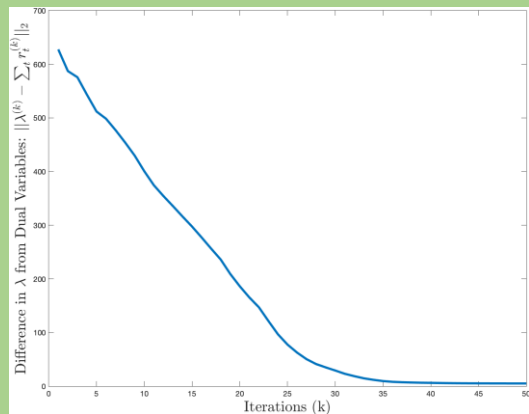
Jalota, Ye WINE'23

**Static Pricing** has performance limitations

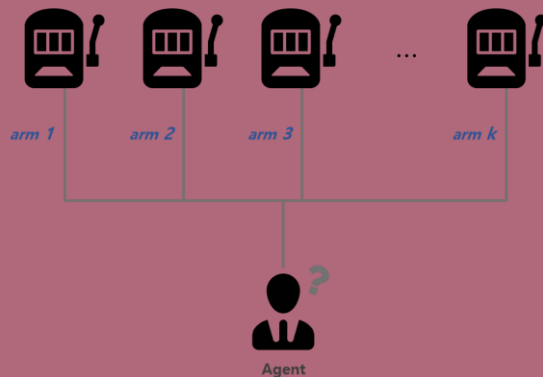
We derive **adaptive/dynamic pricing** approaches with improved performance guarantees

# Ongoing and Future Work

## Convergence of Fixed Point Scheme



## Online Algorithms with Linear Constraints and a Batch Size



## Integral Allocations

